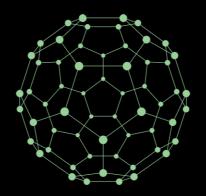
#### MIKE STEAD - ANTICIPATION CONFERENCE 2015

# SPIMES AND SPECULATIVE DESIGN: SUSTAINABLE PRODUCT FUTURES TODAY



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# COMMERCIAL PRODUCT DESIGN BACKGROUND

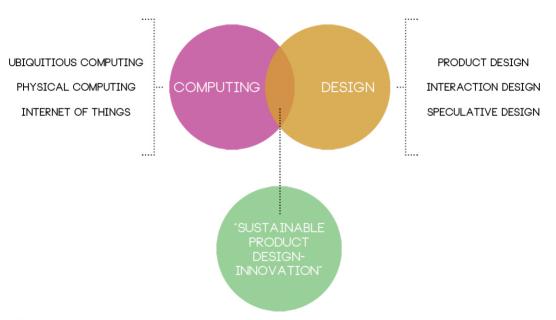






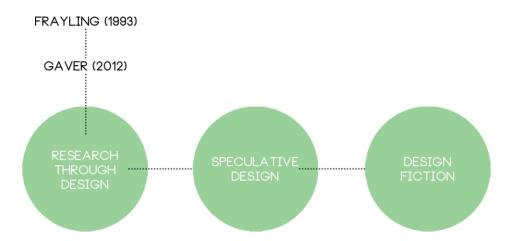


# CROSS-DISCIPLINARY RESEARCH





# RESEARCH THROUGH DESIGN METHODOLOGY





# THE UNSUSTAINABLE PRESENT









## E-WASTE IN THE UK



ON AVERAGE, EACH PERSON IN THE UK BUYS 3 NEW ELECTRONIC DEVICES PER YEAR





ONLY 30% OF THOSE DEVICES ARE CURRENTLY RECYCLED - 70% ARE SENT TO LANDFILL IN THE UK OR ABROAD

OVER HALF OF ITEMS SENT TO LANDFILL ARE STILL WORKING OR COULD BE EASILY REPAIRED



E-WASTE IS A COMPLEX MIX OF MATE-RIALS. MANY ARE VALUABLE & CAN BE HARVESTED FOR NEW APPLICATIONS. E.G. AN IRON CAN CONTAIN ENOUGH METAL TO PRODUCE 13 STEEL CANS



SMART PHONES AND GAMES CONSOLES HAVE GOLD, PLATINUM & PALLADIUM COMPONENTRY ALONGSIDE OTHER RECYCLABLE MATERIALS

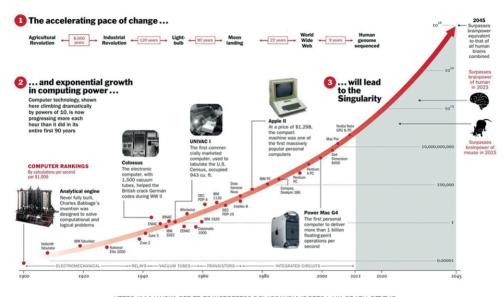




HAZARDOUS MATERIALS LIKE ARSENIC, CADMIUM & MERCURY ARE ALSO ABUNDANT AT LANDFILL. SUCH SUBSTANCES CAN CONTAMINATE SOIL & WATER SUPPLIES ENDANGERING WILDLIFE & EVEN HUMAN HEALTH



## MOORE'S LAW & UBIQUITIOUS COMPUTING



HTTPS://HUMANSWLORD.FILES.WORDPRESS.COM/2014/01/MOORES-LAW-GRAPH-GIF.PNG



# GROWING ISSUES ON A GLOBAL SCALE







# THE INTERNET OF THINGS (IOT)









# THE RHETORIC OF THE IOT

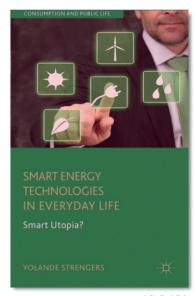
"A TRANSFORMATIVE DEVELOPMENT [WITH] THE POTENTIAL TO HAVE A GREATER IMPACT ON SOCIETY THAN THE FIRST DIGITAL REVOLUTION"

THE UK GOVERNMENT'S BLACKETT REVIEW (2014)



# THE 'SMART AGENDA'

- 'SMART OBJECTS'
- 'INTELLIGENT OBJECTS'
- 'ENCHANTED OBJECTS'
- 'HYPERLINKED OBJECTS'







# THE MATERIALITY OF THE IOT

- 'DEMATERIALISATION'?

- 'DIGITISATION'?

APPLE IPHONE 6 -

"SALES OF 74.5 MILLION HANDSETS IN THREE MONTHS RESULTED IN THE BIGGEST QUARTER-LY PROFIT EVER MADE BY A PUBLIC COMPA-NY"

(BBC, 2015)

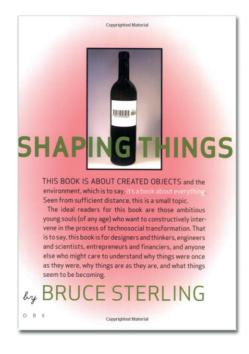


# CAN WE SCAN? ANTICIPATE? EVEN PREVENT UNSUSTAINABLE FUTURES?

...RATHER THAN DEAL WITH UNFORESEEN CONSEQUENCES IN RETROSPECT?



## SPIMES - A PREFERABLE FUTURE?





## SO WHAT EXACTLY ARE SPIMES?

STERLING (2005) DESCRIBES SPIMES AS...

"MATERIAL INSTANTIATIONS OF AN IMMATERIAL SYSTEM... THEY ARE DESIGNED ON SCREENS, FABRICATED BY DIGITAL MEANS AND PRE-CISELY TRACKED THROUGH SPACE AND TIME THROUGHOUT THEIR EARTHLY SOJOURN."

"SPIMES ARE INFORMATION MELDED WITH SUSTAINABILITY... THEY HAVE THE CAPACITY TO CHANGE THE HUMAN RELATIONSHIP TO TIME & MATERIAL PROCESSES, BY MAKING THOSE PROCESSES BLATANT & ACHIEVABLE."

"SPIME IS A SET OF RELATIONSHIPS FIRST AND ALWAYS, AND AN OBJECT NOW AND THEN"

TAYLOR & HARRISON (2008)...

"THE IMPORTANCE OF A SPIME IS NOT SO MUCH THE PHYSICAL MATE-RIAL OBJECT. IT IS THE PROVENANCE, HISTORY AND SUPPORT SYSTEM THAT IT CREATES."



## SPIMES AND THE KNOWN PRESENT



#### STAGE 1

- YOU SEE SPIME BOTTLE OF WINE AS A 'DIGITAL INSTANTIATION' ON A WEBSITE.
- DIGITAL SPIME IS LINKED TO ITS 'MATERIAL INSTANTIATION' I.E. ENGINEERING TOLERANCES / MATERIAL SPECS.

#### STAGE 2.

- YOU PURCHASE ONE BOTTLE ONLINE.
- TRANSACTION RESULTS IN THE MANUFACTURE OF ITS PHYSICAL, 'MATERIAL INSTANTIATION'.
- SPIME DETAILS AUTO ADDED TO YOUR PERSONAL SPIME MANAGE-MENT INVENTORY SYSTEM.
- YOU CAN NOW MANAGE YOUR SPIME THROUGHOUT ITS LIFESPAN

#### STAGE 3.

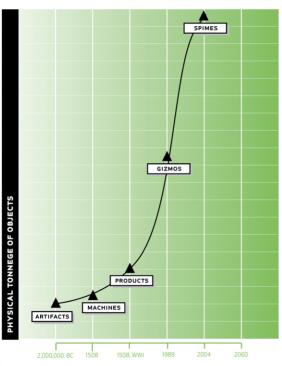
- YOUR BOTTLE IS DELIVERED TO YOUR ADDRESS
- IT IS LOCATION-AWARE, ENVIRONMENT SENSING, SELF-DOCUMENT-ING AND GEOGRAPHICALLY TRACKABLE
- A MATERIAL OBJECT THAT IS 'INFORMATION RICH' AND WHICH CONTINUALLY STORES AND TRANSMITS DIGITAL DATA ABOUT ITS ENVIRONMENT AND ITS LIFFCYCLE

#### STAGE 4

- YOU FINISH THE BOTTLE
- THIS ITERATION OF YOUR SPIME HAS NOW REACHED THE END OF ITS USEFUL. MATERIAL LIFE.
- YOU DISPOSE OF THE BOTTLE IT IS DEACTIVATED, DISASSEMBLED AND, RECYCLED BACK INTO THE MANUFACTURING STREAM FOR FUTURE SPIME OBJECT
- THE DATA IT GENERATED DURING ITS LIFESPAN IS SAVED AND REMAINS AVAILABLE ONLINE FOR HISTORICAL ANALYSIS BY YOU AND ANY OTHER INTERESTED PARTIES.



## SPIMES ARE NOT THINGS



- 1) ARTEFACTS -HAND MADE FARMERS TOOLS
- 2) MACHINES EARLY AUTOMATED OBJECTS
- 3) PRODUCTS -MASS-PRODUCED CONSUMABLES
- 4) GIZMOS -UNSUSTAINABLE CONNECTED DEVICES WE ARE STILL DESIGNING PRODUCTS IN THIS SPACE!
- 5) SPIMES -SUSTAINABLE TECHNOLOGICAL PRODUCT FUTURES



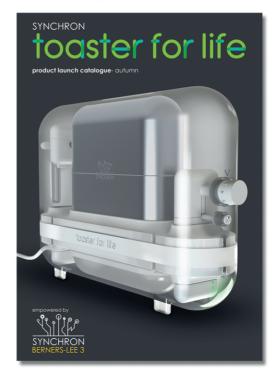
# SEVEN CLASSIFYING DESIGN CRITERIA FOR SPIMES

- 1) CONTEXT
- 2) TECHNOLOGY
- 3) SUSTAINABILITY
- 4) TEMPORALITY
- 5) METAHISTORY
- 6) SYNCHRONCITY
- 7) WRANGLING



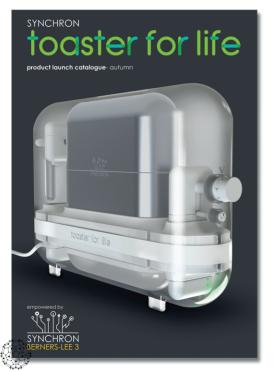
# SPIMES AS A LENS FOR SPECULATION & REFLECTION

THE TOASTER FOR LIFE SEEKS TO EMBODY THE THREE SPIME DESIGN CRITERIA IN ORDER TO HELP BROAD AUDIENCES - NOT JUST ACADEMIC OR DESIGN LITERATE AUDIENCES - IN CONSIDERING THE UNSUSTAINABLE PEOPLE-PRODUCT RELATIONSHIPS WHICH DEFINE PRESENT DAY BEHAVIOUR. AND ALSO AID THE AUTHOR IN RE-FLECTING UPON THE SPECULA-TIVE DESIGN PROCESS ITSELF





#### WHAT IS DESIGN FICTION?



- NOT CONCERNED WITH FINISHED PRODUCTS OR 'SOLUTION PRODUCTS'
- FREE OF NORMATIVE CONSTRAINTS
- "DIEGETIC PROTOTYPES" USED TO OPEN UP DISCURSIVE SPACE I.E. DEBATE/DIALOGUE ABOUT POTENTIAL PRODUCT/SERVICE FUTURES
- AND RELATIONSHIP OF POTENTIAL FUTURES TO CURRENT STATUS QUO - THE PRESENT
- DIEGESIS = USE OF NARRATIVE / STORYWORLDS / WORLD-BUILDING
- NOT SCI-FI, FANTASTICAL, LONG-TERM FUTURES
- PROTOTYPES FRAMED IN THE MUNDANE,
  EVERYDAY, NEAR FUTURES

# USING DESIGN FICTION TO DESIGN A SPIME PRODUCT





## SPIME CRITERIA - TECHNOLOGY & SUSTAINABILITY



I) RFID TAGS - SMALL, INEXPENSIVE MEANS OF REMOTELY AND UNIQUELY IDENTIFYING A SPIME OBJECT OVER SHORT RANGES.

II) GPS - A MECHANISM TO PRECISELY LOCATE A SPIME OBJECT ON FARTH

III) INTERNET SEARCH ENGINE - SEARCH FUNCTIONALITY AFFORDING A FRONT END TO MINE THE ENORMOUS AMOUNTS OF DATA THAT A SPIME OBJECT IS CONSTANTLY COLLECTING AND TRANSMITTING.

IV) CAD SOFTWARE - TOOLS TO DIGITALLY CONSTRUCT AND MANIPULATE ENDLESS ITERATIONS OF A SPIME OBJECT.

V) 3D PRINTERS - SOPHISTICATED, AUTOMATED AND ROBUST MEANS TO RAPIDLY FABRICATE A 'DIGITAL INSTANTIATION' OF A SPIME OBJECT INTO A 'MATERIAL INSTANTIATION'.

VI) ECO-MATERIALS - MATERIALS WHICH ARE ECOLOGI-CALLY SAFE AND DURABLE BUT ALSO HIGHLY VERSATILE. WHEN A SPIME OBJECT IS NO LONGER REQUIRED, THEY CAN BE CHEAPLY RETURNED INTO THE PRODUCTION PRO-CESS AS A RAW MATERIAL FOR FUTURE SPIME OBJECTS.

# SPIME CRITERIA - TEMPORALITY





'ATEMPORAL'?

'TIMELESS'?

# IN SUMMARY...

- VIEWED SIMPLY, STERLING'S CONCEPT OF SPIMES ARE A CLASS OF NEAR FUTURE, SUSTAINABLE, MANUFACTURED OBJECTS DESIGNED TO MAKE IMPLICIT THE IMPACTS OF A TECHNOLOGICAL PRODUCT'S ENTIRE LIFESTYLE MORE EXPLICIT TO PRODUCTS POTENTIAL USERS.
- THIS PAPER ARGUES THAT WHEN PROPERLY UNDERSTOOD, SPIMES ACT AS A RHETORICAL DEVICE THAT CAN BE USED AS A LENS THROUGH WHICH DESIGNERS CAN SPECULATE AND REFLECT UPON SUSTAINABLE TECHNOLOGICAL PRODUCT FUTURES WHILST ALSO CRITIQUING THE UNSUSTAINABLE PRODUCTION AND CONSUMPTION PRACTICES THAT DEFINE OUR CURRENT LIFE STYLES.
- FURTHERMORE, I ARGUE THAT SPIME-BASED DESIGN FICTIONS CAN ALSO BE USED TO HELP BROAD AUDIENCES CONSIDER THE UNSUSTAINABLE PEOPLE-PRODUCT RELATIONSHIPS THAT DEFINE PRESENT DAY BEHAVIOUR.

# GRAZIE!



