

# Generating Scenario Trees for Multistage Decision Problems

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In models of decision making under uncertainty we often are faced with the problem of representing the uncertainties in a form suitable for quantitative models. If the uncertainties are expressed in terms of multivariate continuous distributions, or a discrete distribution with far too many outcomes, we normally face two possibilities: either creating a decision model with internal sampling, or trying to find a simple discrete approximation of the given distribution that serves as input to the model. This paper presents a method based on non-linear programming that can be used to generate a limited number of discrete outcomes that satisfy specified statistical properties. Users are free to specify any statistical properties they find relevant, and the method can handle inconsistencies in the specifications. The basic idea is to minimize some measure of distance between the statistical properties of the generated outcomes and the specified properties. We illustrate the method by single- and multiple-period problems. The results are encouraging in that a limited number of generated outcomes indeed have statistical properties that are close to or equal to the specifications. We discuss how to verify that the relevant statistical properties are captured in these specifications, and argue that what are the relevant properties, will be problem dependent.  
(*Scenario Generation; Asset Allocation; Nonconvex Programming*)

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## 1. Introduction and Motivation

In models of decision making under uncertainty, it is essential to represent uncertainties in a form suitable for computation. If random variables are represented by multidimensional continuous distributions, or by discrete distributions with large numbers of outcomes, computation is difficult because the models explicitly or implicitly require integration over such variables. To avoid this problem, we normally resort to either internal sampling or procedures that replace the distribution with a small set of discrete outcomes. In stochastic programming, which provides the motivation for this paper, internal sampling is used in models of stochastic decomposition (see, for example, Hige and Sen 1991) and importance sampling (see, for example, Infanger 1994 and the references therein).

We can also resort to sampling when a continuous distribution is to be represented by a discrete approximation. To make sure that the distribution properties of the sample are close to those of the continuous distribution, the number of outcomes has to be large. However, this may easily result in another situation where the decision model fails because of the implied integration. Therefore, there is a need for a means of generating the outcomes in a more intelligent way than by sampling, irrespective of whether that sampling is stratified or not.

Spetzler and Holstein (1975) define *probability encoding* to be “the process of extracting and quantifying individual judgement about uncertain quantities.” Two additional steps in Merkhofer (1987) expand the original process, which consisted of five stages. This paper addresses the final step in the expanded

process, discretizing the continuous probability distribution.

The standard approach for approximating a continuous distribution by a discrete distribution is the following: (1) divide the outcome region into intervals, (2) select a representing point in each interval, and (3) assign a probability to each point. An example of such an approach is the "bracket mean" method. The intervals are found by dividing the outcome region into  $N$  equally probable intervals, the representative point is the mean of the corresponding interval, and the assigned probability is  $1/N$ . Miller and Rice (1983) point out that "bracket mean" methods always underestimate the even moments and usually underestimate the odd moments of the original distributions. They illustrate a method that overcomes this flaw. The procedure, which is based on Gaussian integration rules, generates an  $N$ -point distribution that matches the first  $2N - 1$  moments of the continuous distribution. Smith (1993) reviews different methods of constructing discrete distributions, and proposes an efficient method for accurately computing the moments of an "output distributions" (or value lottery) given the moments of the input distribution. Keefer (1994) draws attention to the fact that even though the discrete distribution matches the first several moments of the continuous distribution, the approximation of the expected utility (EU) or certainty equivalent (CEV) (which are the bases for the decisions) can be poor. He proposes six different three-point approximations that lead to quite accurate estimations of the CEVs when the risk level and the continuous distributions are within reasonable bounds.

Some of the literature described above discusses multiple-variable problems—see, for example, Smith (1993) and Keefer and Bodily (1983). These approaches construct (multivariable) scenario trees by discretizing each variable individually (conditionally). The proposed method in this paper approximates multiple-variable outcomes simultaneously. In contrast to what we have found in the literature, we also address multiple-period problems. The idea behind the method is to minimize some measure of distance between the specifications and the statistical properties of the discrete approximation. A part of

the problem therefore is to specify which properties are relevant in a given case.

When empirical analysis is used to determine the distribution properties of the uncertain variables, possibly with expert judgments added, checking for inconsistencies in the specifications is especially important. Consider the estimation of distribution properties based only on empirical analysis. Often empirical data consists of time series of various lengths for different variables. For example, if we have two series of data, one longer than the other, we would use the long series whenever possible, but would have to use the intersection of the two series for covariance calculations. This will almost certainly create inconsistencies between the variance in the variance/covariance matrix and the variance stemming from the long series. In many situations it is rational to determine some statistical properties based on expert judgment and others on empirical analysis. For example, the decision-maker may wish to base the estimation of the variance/covariance matrix on empirical data, but for the estimation of the mean, his own subjective views are used. The variance/covariance matrix is then based on the empirical mean, which probably is different from the subjective mean. Hence, the specified distribution properties (mean and variance/covariance) might not be internally consistent. In such a case we may find that an underlying distribution with the specified properties does not exist.

The method presented here can handle inconsistencies in the specifications. If the specifications are inconsistent, it will of course not be possible to obtain a full match. In that case, the decision-maker might reconsider the specifications, or he may accept a set of outcomes with statistical properties that only approximately match the specifications. The decision-maker can weight the different specifications to obtain the correct trade-off between them.

The method is flexible with regard to user specifications. Users can specify the structure of the outcomes to be constructed and whatever distribution properties they find relevant. The model can, at least in principle, handle any moments of the distribution, and interperiod dependencies. We address the crucial

question of what are the relevant statistical properties in §4.2.

The motivation for developing the method presented in this paper is the implementation of a stochastic multistage asset allocation model (Høyland 1998). In this context, the generation of discrete outcomes for the random variables is referred to as *scenario generation*. One *scenario* in such a model represents realizations of all random variables in all time periods. An adequate way of generating scenarios is essential for the validity of the asset allocation models.

Cariño et al. (1994) developed the first genuine commercial application of an asset allocation model for a Japanese insurance company. The most recent publications describing the model are found in works by Cariño and Ziemba (1998) and Cariño et al. (1998). Three different methods are applied for scenario generation. The first assumes independence between returns in each time period. The decision-maker has to provide a pool of joint outcomes in each time period. The outcomes are obtained either from empirical data, random sampling from an asset return model, or a combination of forecasting models and expert judgments. The pool will usually be larger than the model can handle. A method for reducing the number of outcomes in each time period while preserving the mean and the variance of the marginal distribution is therefore applied. The idea of preserving certain statistical properties is also used in this paper, but our methodology is different, and we take a more general approach as to which properties may be important. The second scenario generation method takes the dependencies between time periods into account. Factor analysis and time series processes for the factors are applied to generate the scenarios for the uncertain variables. In the last approach the decision-maker has total flexibility in describing the scenarios as the returns are constructed manually.

Zenios (1995) applies a discrete space binomial process for generating interest rate scenarios for asset liability management for fixed income securities. He particularly focuses on generating return scenarios for fixed income securities with contingent claims, and emphasizes that the future price not only depends on the future state, but also on the path of getting

there. Because the number of states in the binomial lattice grows exponentially with the number of periods, Zenios and Shtilman (1993) show how to generate subsets of the lattice that will generate estimates at a prespecified level of accuracy relative to using the whole lattice.

A problem closely related to the one discussed in this paper, is that of deleting scenarios from an already existing collection, and possibly also using this to generate some new scenarios. For examples of this problem, we refer to Wang (1995), Dupacová (1996), Consigli and Dempster (1996), and Chen et al. (1997).

The rest of the paper is organized as follows: Section 2 presents the scenario generation method. Section 3 illustrates the method with single- and multiple period examples. In §4 we focus on the critical factors for the success of the method, and also apply the method on a real-world portfolio management model. Section 5 concludes the paper.

## 2. Model Description

The presented methodology can be applied to many types of decision problems under uncertainty. The focus in this paper is on generating the scenario tree, which is often important in decision analysis and stochastic programming. The presented methodology can be adjusted to other types of decision problems that require a different structure.

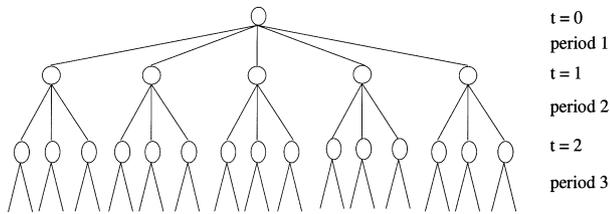
### 2.1. The Scenario Tree

A scenario tree is illustrated in Figure 1. The nodes in the tree represent states of the world at a particular point in time. In stochastic programming, decisions will be made at the nodes. The arcs represent realizations of the uncertain variables. The scenario tree branches off for each possible value of a random vector  $\mathbf{x}' = (x_1, x_2, \dots, x_1)$  in each stage  $t = 1, \dots, T$ . Note the difference from a decision tree which branches on both decisions and events.

### 2.2. The Scenario Generation Method

A starting point for generating the scenario tree is a description of the statistical properties of the random variables. If the random variables are discrete

Figure 1 The Scenario Tree



Note. A path through the tree is called a scenario and consists of realizations of all random variables in all time periods.

with few (joint) outcomes, the generation of the tree is straightforward, as it can be done manually. However, in all other cases, constructing the tree manually is practically impossible. Hence, we need a procedure for generating a scenario tree with the proper statistical properties. In some cases the specified statistical properties partially describe a known underlying distribution, while in other cases the underlying distribution is unknown. In any case we denote our specifications as the *specified statistical properties* or the *specified distribution*.

To present the model we introduce the following notation. Let  $S$  be the set of all specified statistical properties, and  $S_{VALi}$  be the specified value of statistical property  $i$  in  $S$ . Furthermore, let  $I$  be the number of random variables,  $T$  be the number of stages, and  $N_t$  be the number of (conditional) outcomes in stage  $t$ . In this presentation we assume, for simplicity, a symmetrical tree, meaning that the number of branches is the same for all conditional distributions in the same period. The tree in Figure 1 is symmetrical with  $T = 3$ ,  $N_1 = 5$ ,  $N_2 = 3$ , and  $N_3 = 2$ . Define  $x$  to be the outcome vector of dimension  $I \cdot N_1 + I \cdot N_1 \cdot N_2 + \dots + I \cdot N_1 \cdot N_2 \cdot \dots \cdot N_T$ ,  $p$  to be the probability vector of dimension  $N_1 + N_1 \cdot N_2 + \dots + N_1 \cdot N_2 \cdot \dots \cdot N_T$ , and let  $f_i(x, p)$  be the mathematical expression for statistical property  $i$  in  $S$ . Let  $M$  be a matrix of zeroes and ones, whose number of rows equals the length of  $p$  and whose number of columns equals the number of nodes in the scenario tree, where each column is the indicator of a conditional distribution at one node. Each column in  $M$  extracts a conditional distribution in the scenario tree. Finally, let  $w_i$  be the weight for statistical property  $i$  in  $S$ .

We want to construct  $x$  and  $p$  so that the statistical properties of the approximating distribution

match (as well as possible) the specified statistical properties. We do this by minimizing a measure of distance between the statistical properties of the constructed distribution and the specifications, subject to constraints defining the probabilities to be nonnegative and to sum up to one. For the rest of this paper, we shall use the square norm to measure distance. Of course, other choices are possible.

$$\begin{aligned} \min_{x,p} \sum_{i \in S} w_i \cdot (f_i(x, p) - S_{VALi})^2 \\ \sum p \cdot M = 1 \\ p \geq 0 \end{aligned} \quad (1)$$

In this general description of the model, we let  $p$  be a variable in the optimization problem. We might also treat  $p$  as a parameter. See §4.1 for guidance with regard to this choice. Because of nonconvexities of the optimization problem, or inconsistent specifications, we might not obtain a perfect match. If this is the case, the weights  $w_i$  can incorporate the relative importance of satisfying the different specifications, as well as the quality of (trust in) the data. Of course, the weights are only relevant if there exists a trade-off between some of the specifications, which means that not all specifications are perfectly satisfied.

Since the optimization problem (1) is generally not convex, the solution might be (and probably is) a local solution. But for our purposes it is satisfactory to have a solution with distribution properties equal to or close to the specifications—even if there might exist other and even better solutions. An objective value equal to or close to zero indicates that the distribution of the scenarios has a perfect or good match with the specifications. To solve the problem, we apply a heuristic where we rerun the model from different starting points until a satisfactory match is obtained; see §§3.1 and 3.2 for details. For more sophisticated nonconvex optimization methods, see Horst and Tuy (1990), and the references therein.

Observe all the types of specifications that the general model description embraces. Any central moments and co-moments can be specified in any period. In later periods, specifications can be given over all outcomes or over outcomes with a common history. For the latter, the distribution properties can

**Table 1** Percentiles of the Marginal Cumulative Distributions

	0%	5%	25%	50%	75%	95%	100%
Cash	3.0%	3.2%	3.6%	4.0%	5.0%	6.2%	7.0%
Bonds	4.5%	4.8%	5.2%	5.8%	6.5%	7.4%	8.2%
Domestic stocks	-30.0%	-25.0%	0.0%	8.5%	15.0%	25.0%	35.0%
International stocks	-35.0%	-30.0%	0.0%	9.0%	15.0%	30.0%	40.0%

either be conditional on, or independent of, the outcomes in earlier periods. In addition to specifying the higher moments of the distribution, worst case outcomes can be included to ensure that extreme events are captured.

Consider an asset allocation problem where the scenario tree describes the uncertain returns in different asset classes. Empirical studies of stock markets have documented an effect called volatility clumping, meaning that a period with high volatility is likely to be followed by a new period of high volatility; see, for example, Billio and Pelizzon (1997) for details. To model this phenomenon, we would like the volatility (standard deviation) of the  $n$ th period outcomes with a common extreme  $(n - 1)$ th period outcome to be higher than average. By letting the  $n$ th period standard deviation be parametric in the  $(n - 1)$ th period outcome, this relation can be expressed in the model. The expected value, skewness, or other distribution properties can be state dependent in the same way.

The freedom to specify any desired property also leads to some possible pitfalls. A more detailed description of these pitfalls, and guidance on how to avoid them, are given in §4.1.

### 3. Generation of a Single- and a Multiple-Period Scenario Tree

This section illustrates the scenario generation method by single- and multiple-period examples. We leave the discussion of what are the relevant statistical properties for §4, and for now simply assume that the relevant properties are specified. The example is taken from finance and the problem is to find the optimal allocation of funds between main groups of asset classes. We assume that the decision-maker is to split the funds between cash, bonds, domestic stocks, and international stocks.

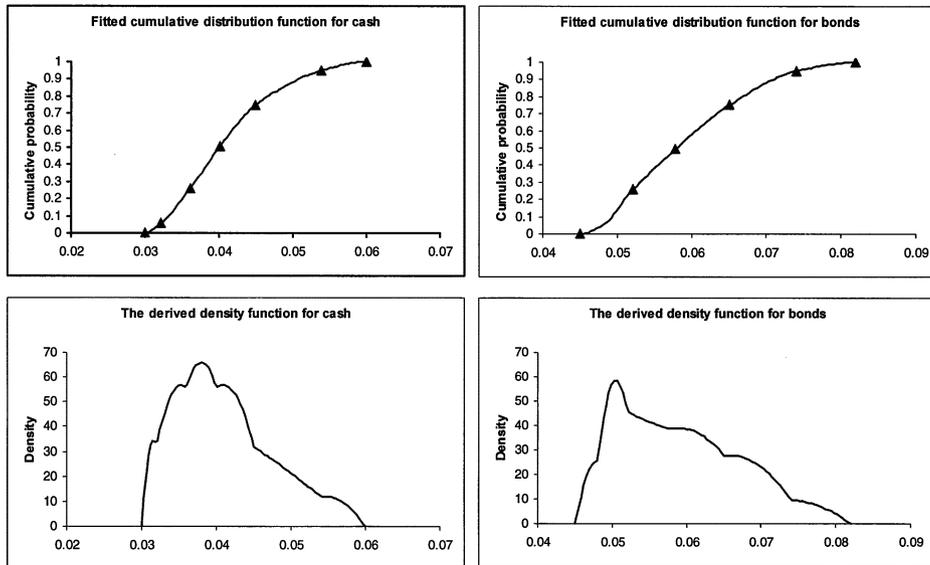
#### 3.1. Single-Period Scenario Tree

The specifications that follow apply to the single-period case and to the first period of the multiperiod case in §3.2. For each individual asset class, we let the decision-maker specify his or her market views in terms of (subjective) percentiles for the marginal distributions as shown in Table 1. Note that for cash and bonds the market views are in terms of expectations for the interest rate, while for stocks the expectations are given for the total return.

We fit an approximated cumulative distribution to the percentiles by using a NAG C library routine and derive the marginal distributions, as shown in Figures 2 and 3. The NAG C routine used for fitting the cumulative distribution does not guarantee that the second derivative changes in sign only once. This might cause a somewhat peculiar form of the density function.

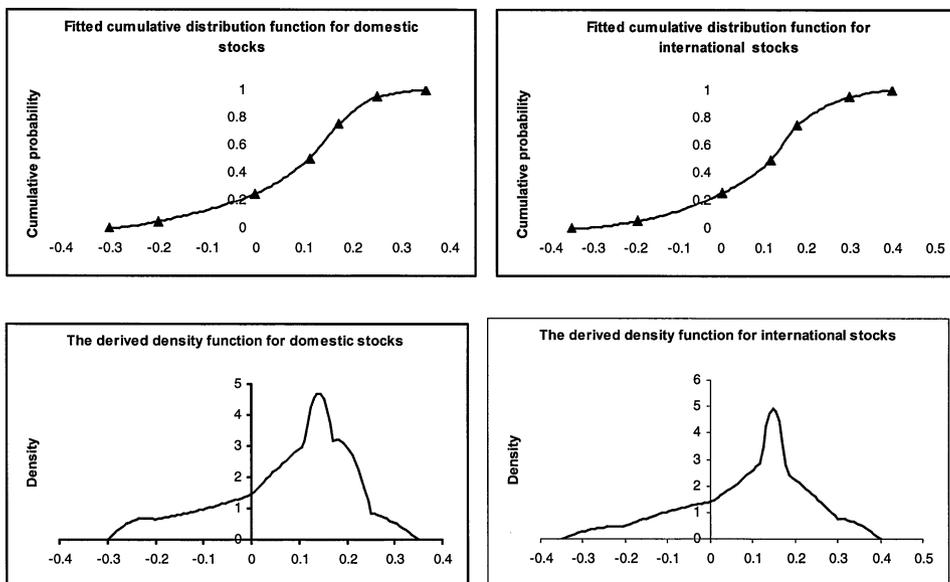
Given the fitted cumulative distribution, we calculate the (central) moments. The example takes the first four moments into account. The decision-maker realizes that extreme negative events influence the solutions, and specifies a worst-case event to be included in the scenarios. This can be done in several ways. Here we include a worst-case event where all asset classes move in the wrong direction at the same time, and we let the size of the move be proportional to the standard deviation. Table 2 summarizes all specifications of marginal distribution properties. The worst-case event for asset class  $i$  is generated by the following formula:  $WC_i = E(x_i) - F \cdot SD(x_i)$ , where  $E(x_i)$  is the expected value of asset class  $i$ ,  $SD(x_i)$  is the standard deviation of asset class  $i$ , and  $F$  is a constant. We let  $F = 2.5$ , and let the probability of the worst case event be 0.5%. Note that for bonds and cash, the worst-case event is an increase in interest rates, which leads to a decrease in total return. For co-moments, we assume that only the correlations are

**Figure 2** The Fitted Cumulative Distribution Functions and the Derived Density Functions for the Bond Classes



Note. Specified percentiles are marked with triangles.

**Figure 3** The Fitted Cumulative Distribution Functions and the Derived Density Functions for the Stock Classes



**Table 2** Statistical Properties Derived from the Marginal Distributions in Figures 2 and 3

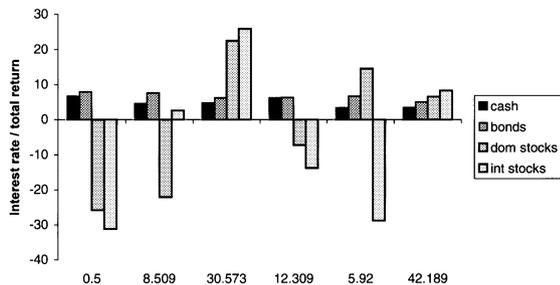
	Expected value (%)	Standard deviation (%)	Skewness	Kurtosis*	Worst-case event (%)
Cash	4.33	0.94	0.80	2.62	6.68
Bonds	5.91	0.82	0.49	2.39	7.96
Domestic stocks	7.61	13.38	-0.75	2.93	-25.84
International stocks	8.09	15.70	-0.74	2.97	-31.16

\*The normal distribution has a kurtosis of three. A kurtosis of less than three means that the distribution is less peaked around the mean than the normal distribution.

**Table 3** Specification of Correlations

	Cash	Bonds	Domestic stocks	International stocks
Cash	1	0.60	-0.20	-0.10
Bonds		1	-0.30	-0.20
Domestic stocks			1	0.60
International stocks				1

**Figure 4** Six Scenarios (with Probabilities in %) for Which the Distribution Properties Exactly Match the Specifications in Tables 2 and 3



Note. The worst-case event is given in the left-most scenario.

relevant. The correlations are estimated by empirical data, see Table 3.

A perfect match with the specifications in Tables 2 and 3 is obtained when the number of scenarios is six or higher. Due to the nonconvexity of Problem (1), there are several possible distributions. One of these is given in Figure 4. See §4.1 for a more general discussion of the necessary number of scenarios versus the number of specifications.

### 3.2. Multiperiod Scenario Tree

Expanding from one to several periods complicates the scenario generation in many ways, and in particular implies that intertemporal dependencies need to be considered. In §2, we gave an example from finance and argued that the volatility for stocks depends on previous returns. Some statistical properties are clearly state dependent, while others might be specified independently of the state.

In this example we have chosen the expected value and the standard deviation to be state dependent, while the other statistical properties are independent of the state. The volatility for asset class  $i$  in period  $t$  ( $>1$ ) is modeled in the following way in order to capture the volatility clumping effect:<sup>1</sup>

$$SD(x_{i,t}) = VC_i \cdot |x_{i,t-1} - E(x_{i,t-1})| + (1 - VC_i) \cdot SD_{AV}(x_{i,t}), \quad (2)$$

where  $VC_i \in [0, 1]$  is the volatility clumping parameter (a high  $VC_i$  leads to a large degree of volatility clumping),  $x_{i,t}$  is the outcome for asset class  $i$  in period  $t$ ,  $E(x_{i,t})$  is the expected value for the outcome in asset class  $i$  in period  $t$  and  $SD_{AV}(x_{i,t})$  is the average standard deviation for asset class  $i$  in period  $t$ .

We model a mean reversion effect for the two bond classes.<sup>2</sup> The expected interest rate for bond class  $i$  at the end of period  $t$  ( $>1$ ) is given by

$$E(x_{i,t}) = MRF_i \cdot MRL_i + (1 - MRF_i) \cdot x_{i,t-1}, \quad (3)$$

where  $MRF_i \in [0, 1]$  is the mean reversion factor (a high  $MRF_i$  leads to a large degree of mean reversion),  $MRL_i$  is the mean reversion level, and  $x_{i,t}$  is the interest rate for bond class  $i$  at the end of period  $t$ .

For stocks we assume that there is a premium in terms of higher expected return for taking more risk,

<sup>1</sup> Empirical studies have shown that the volatility for stocks only increases after a large decrease in stock prices, not after a large increase, see Billio and Pelizzon (1997). Modeling this asymmetry is straightforward, but to simplify the presentation we assume symmetric and equal volatility dependencies for all asset classes.

<sup>2</sup> Mean reversion means that interest rates tend to revert to an average level. When interest rates are high, the economy slows down, and interest rates tend to fall, and when interest rates are low, the economy booms and interest rates tend to rise.

**Table 4**    **Specification of Market Expectations**

Asset class	Distribution property	(End of) Period 1	(End of) Period 2	(End of) Period 3
Cash—duration three months	expected value of spot rate	4.33%	State dep	State dep
	standard deviation	0.94%	State dep	State dep
	skewness	0.80	0.80	0.80
	kurtosis	2.62	2.62	2.62
	worst-case event	6.68%	State dep	State dep
Bonds—duration six years	expected value spot rate	5.91%	State dep	State dep
	standard deviation	0.82%	State dep	State dep
	skewness	0.49	0.49	0.49
	kurtosis	2.39	2.39	2.39
	worst-case event	7.96%	State dep	State dep
Domestic stocks	expected value total return	7.61%	State dep	State dep
	standard deviation	13.38%	State dep	State dep
	skewness	−0.75	−0.75	−0.75
	kurtosis	2.93	2.93	2.93
	worst-case event	−25.84%	State dep	State dep
International stocks	expected value total return	8.09%	State dep	State dep
	standard deviation return	15.70%	State dep	State dep
	skewness	−0.74	−0.74	−0.74
	kurtosis	2.97	2.97	2.97
	worst-case event	−31.16%	State dep	State dep

and let the expected total return for stock class  $i$  in period  $t$  be given by:

$$E(x_{i,t}) = r_{t-1} + RP_i \cdot SD(x_{i,t}), \quad (4)$$

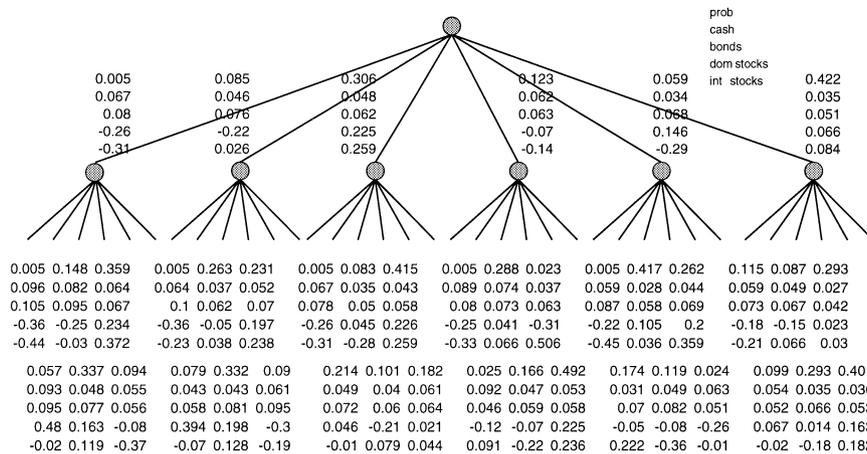
where  $r_t$  is the risk-free interest rate (in this model approximated by the cash interest rate) at the end of period  $t$ ,  $SD(x_{i,t})$  is the specified standard deviation on stock class  $i$  in period  $t$ , and  $RP_i$  is a risk premium constant for period  $t$ .

For Period 1 we assume the same set of specifications as for the single-period case. For Periods 2 and 3 the expected values and the standard deviations are state dependent as illustrated, while the rest of the specifications are state independent and assumed to be equal to the specifications in the first period. Table 4 summarizes the marginal distribution properties. Table 3 is used for the state independent correlations in all three periods. The risk premium constant in the stock pricing model,  $RP_i$ , is set to 0.3 for  $t = 1, 2$ , and 3. We let the volatility clumping parameter,  $VC_i = 0.3$  for all assets, the mean reversion factor,  $MRF_i = 0.2$  for interest rate classes, and the mean reversion level,  $MRL_i = 4.0\%$  and  $5.8\%$  for

cash and bonds, respectively. A three-period tree that has a perfect match with the specifications in Tables 3 and 4 is generated. See Figure 5 for the outcomes in the two first periods.

There are alternative ways of constructing the multiperiod tree. In the given example we have chosen a sequential procedure: Specify statistical properties for the first period and generate first-period outcomes that are consistent with these specifications. For each generated first-period outcome, specify conditional distribution properties for the second period, and generate conditional second-period outcomes that are consistent with these specifications. Continue to specify conditional distribution properties and generate consistent outcomes through all periods. The sequential approach has numerical advantages due to the decomposition into single-period trees. Each single-period optimization problem is nonconvex, but by adjusting the number of outcomes and by running the optimization from different starting points, we can normally ensure that a perfect match is obtained in each of the generated single-period trees, provided one exists.

Figure 5 The Two First Periods of the Generated Three-Period Scenario Tree



Note. The scenario tree has statistical properties that match the specifications in Tables 3 and 4.

Since the sequential approach requires the distribution properties to be specified under each node in the tree, the approach lacks a direct control of the statistical properties defined over *all* outcomes in the later periods ( $t > 1$ ). These properties are specified implicitly by the other specifications and after constructing the tree, the decision-maker should analyze the generated distribution to check if his or her judgements can be trusted in this respect.

Also, the sequential approach involves a more rigid optimization scheme. Several first-period trees might satisfy the first-period specifications. Some of them might lead to conditional second-period specifications which make it impossible to obtain a full match, while others might lead to a full match in the second period. As opposed to the sequential approach, a model that constructs the whole tree in one large optimization is better in this regard, as the first-period trees that create difficulties are not feasible.

The main disadvantage with generating the whole tree in one large optimization is that the degree of nonconvexity increases, and a good or perfect match will be hard to construct. When the number of periods grows, this will trigger the need for more sophisticated solution procedures.

In the example we produced a full match between the generated scenarios and the specifications. The tree was generated by solving the problem from a new set of starting values until a full match was

obtained. The choice of starting values should in general reflect the specified distributions. In this implementation we generated starting values for each random variable by sampling from uniform distributions over an interval from  $-3$  to  $+3$  standard deviations, not taking the correlations into account. This crude approach worked well for the given example, and has proved successful for other cases as well. We have tested problems of up to five periods and approximately 8,000 scenarios, and it appears that the sequential procedure with the simple restart-heuristic leads to a full match if there are no inconsistencies in the specifications, and the tree is large enough.

With regard to solution times, the three-period tree of which two periods are shown in Figure 5, took 63 seconds to generate on a Sun Ultra Sparc 1. Each single-period tree takes less than a second to construct.

#### 4. Critical Success Factors

This section discusses the critical issues for the success of the scenario generation method. In §4.1 we focus on how to specify the distribution properties, and address possible pitfalls and provide guidelines for how to avoid them. We also discuss how to find the minimal tree size that allows for a perfect match with different sets of specifications. In this context we also give some guidance with regard to the choice of defining the probabilities as variables or parameters.

Section 4.2 raises the crucial question of what distribution properties should be matched.

#### 4.1. Pitfalls in the Specifications

In §3 we saw that some of the statistical properties in later periods are derived from the outcomes in earlier periods. We denote these *derived specifications*. The user should verify that the derived specifications are not implausible or contradictory. An example of the latter would be a conditional distribution in which one financial asset becomes first order stochastically dominant to another, creating an opportunity for arbitrage in a later time period.

*Implicit specifications* mean that some statistical properties are specified implicitly by other specifications. A simple example is the specification of means in one period being dependent on the outcome in the previous period, which implicitly specifies the correlation between periods. An implicit specification of a distribution property combined with a different explicit specification of the same property, will most likely lead to inconsistent specifications. The method can handle such inconsistencies, but there will of course be a trade-off between them. However, the decision-maker might not be comfortable with such a contradiction. Verification of implicit specifications and an understanding of how all the specifications relate are essential to avoid this.

*Overspecifications* means that the specifications are too extensive relative to the size of the scenario tree. Obvious examples are to specify a skewness (different from zero) or a correlation (different from minus one, zero, or one) for a discrete two point distribution with fixed probabilities.

If the number of scenarios is large relative to the requirements of the specifications, the problem is *underspecified*. The resulting scenario tree might satisfy the specifications but still have undesirable characteristics. Test examples have shown that in cases where the probabilities are defined as variables, underspecification leads to a solution where the extra degrees of freedom are used to produce zero probability outcomes. If the probabilities are fixed in an underspecified model, we typically observe that the scenarios that are not needed obtain outcomes of the random variables very close to their means. This might cause

problems if we wish to generate larger trees, and we shall see later in this section how to proceed in such cases. To avoid underspecifications, the number of specifications must be balanced relative to the size of the tree.

To understand when over and underspecifications occur, an analysis is made of the relationship between the characteristics of the specifications and the number of outcomes necessary to obtain a perfect match. Consider a single-period problem where a continuous distribution of a single variable is to be approximated by a discrete distribution. It is known (see for example Miller and Rice 1983 for a discussion) that the first  $2 \cdot N - 1$  moments plus the requirement that the probabilities sum up to one, can be matched with  $N$  points. In that case there are equally many variables (outcomes and probabilities) as there are constraints. The strength of this result lies in the fact that we get positive probabilities. As soon as we add extra requirements, this simple way of counting variables and constraints does not hold. But we may still use the idea of counting degrees of freedom to make a guess about the size of the tree.

As an example, take a five-dimensional case and specify the first four moments for each variable plus all correlations. The number of specifications is 30 (5 times 4 central moments plus 10 correlations). The number of variables in our tree is  $(D + 1) \cdot y - 1$ , where  $D$  is the dimensionality of the problem (five in the example), and  $y$  is the number of outcomes. The minimum  $y$  that leads to 30 variables or more is 6. Although this rule of thumb may not always work, it seems to give a reasonable starting point for selecting the number of outcomes. In experiments working with power moments and correlations the authors have only very rarely needed to go above this minimal tree size. Of course, if inconsistencies are present, a perfect match can never be achieved, and we must simply look for a reasonable tree, at least so large that we do not face overspecification on top of inconsistencies.

We see that defining the probabilities as parameters increases the number of outcomes needed to obtain a perfect match. Increasing the number of discrete outcomes means that we capture more of the support of the random variables. Testing indicates

that whether the probabilities are defined as variables or parameters does not significantly influence the chance of obtaining a full match, despite the fact that the “degree of nonconvexity” increases when the probabilities are defined as variables as opposed to parameters.

#### 4.2. Relevant Properties

In this section we show that the relevant statistical properties will depend on the characteristics of the problem at hand. For some problems, the relevant properties are easy to find, while for others they are harder. Our postulate is that if the relevant properties are captured, all scenario trees that possess these properties will lead to approximately the same objective function value when used in the decision model. With the help of this postulate, we provide guidance with respect to finding the relevant properties.

As an example of a case where it is easy to determine the relevant properties, consider a single-period mean-variance model with no legal or policy constraints. The objective function can be written as a trade-off between the expected value and the variance:

$$\max \alpha \cdot E(w) - (1 - \alpha) \cdot \text{VAR}(w),$$

where  $\alpha \in [0, 1]$  is a utility parameter determining the risk aversion and  $w$  is the uncertain wealth at the end of the planning period. For more details, see Markowitz (1959). For this model, all relevant properties are captured in the first two moments, and different scenario trees with the same mean and covariance matrix will lead to identical solutions.

For the mean-variance model we knew in advance what were the relevant properties. For most decision problems, this is not the case. If we do not know the relevant properties, how do we find them? To illustrate, we apply a model that was developed for a Norwegian life insurance company and is currently in use for actual decision making. A detailed description of the model is given in Høyland and Wallace (1997). The objective is to maximize the risk adjusted portfolio value at the end of the planning period. For this analysis, a two-period (i.e., three-stage) version of that model is used, and, as in §3, four asset classes are introduced.

To find the relevant properties for this problem, we generate many different scenario trees with the same statistical properties and check the stability in the objective function values. If the stability is not good enough, we add new properties, and check the stability again. If the result is still not good enough, we can either continue adding statistical properties or we can use a sampling approach. If we sample, several different small trees (with the same statistical properties) are constructed and aggregated into one large tree. In other words, we sample a number of small trees and combine these small trees while preserving the specified statistical properties to create the large tree, which is the input to the optimization. By doing this we reduce the noise in the statistical properties that are not specified. The following analyses show the effect of both adding statistical properties and the effect of sampling. We test for three sets of specifications with different characteristics. In Set 1 the correlation and the first and second moments of the marginal distributions are specified. In addition to the specifications of the first set, Set 2 includes specifications of the third and the fourth moments of the marginal distributions. Set 3 also includes a worst case outcomes. We generate two-period scenario trees as described in §3.2. The values of the statistical properties that are specified are the same in all three sets, and given by Table 3 and by the specifications for the two first periods of Table 4. While Set 1 includes the two first moments of the specifications of Table 4, Set 3 includes all the specifications. We first generate scenario trees with 30 outcomes in the first period and 6 outcomes in the second, obtained by aggregating 5 small trees with 6 outcomes in each period. Table 5 shows the stability of the objective function value for the three sets of specifications and we see that the stability improves as more statistical properties are added. The stability in Set 3 is improved by more than 50% relative to Set 1. We see that the specification of the third and the fourth (marginal) moments has a large influence.

To further show the effect of sampling, we increase the size of the scenario tree and check for stability again. This time we aggregate 25 small trees with 6 outcomes on each period to create a large tree with 150 outcomes in the first period and 6 outcomes

**Table 5** Stability in the Objective Function Value for Three Different Sets of Specifications

	$E(x)$	STD( $x$ )	High( $x$ )	Low( $x$ )
Set 1: EV, STDEV, CORR	112.31	0.384	113.48	111.51
Set 2: EV, STDEV, SKEW, KURT, CORR	111.99	0.203	112.74	111.47
Set 3: EV, STDEV, SKEW, KURT, CORR and worst case outcomes	111.98	0.183	112.48	111.61

*Note.* For each specification set, 200 different scenario trees are generated, and 200 objective function values ( $x$ 's) of the decision model are obtained. The figures show the expected value and the standard deviation in addition to the highest and lowest objective function value for each specification set.

in the second period (i.e., 900 scenarios), using specification Set 2. Solving the model for 60 different such scenario trees shows that the standard deviation in the objective value is reduced from 0.203 (refer to Table 5) to 0.100. For practical applications the sampling procedure has proved to be a good alternative to adding statistics to match. In particular, higher that second order co-moments will be difficult for a decision-maker to quantify and they will also complicate the construction of the scenario tree by making the problem much harder to solve.

We have measured the quality of the scenario tree by the stability in the objective function value, not by the stability in the decision variables. Usually we will not require stability in the decisions. If the objective function value is "flat" with respect to changes the decisions, i.e., many different decision structures are approximately equally good, we might not achieve stability in the solutions even though we have stability in the objective function value. However, we do not see this as a problem, but rather as a desirable characteristic of the decision problem. The model above, though, is stable also in the decisions with respect to different scenario trees; see Table 6.

For the portfolio management model above, the relevant statistical properties seem to be captured by the first four central moments and the correlation matrix (all explicitly specified), and the sampling procedure which is applied to reduce the noise in the statistical properties which are not specified. It is hard to give a general characterization of relevant statistical properties and how to find them.

**Table 6** Stability in the Decision Variables

	Cash	Bonds	Domestic stocks	Foreign stocks
Average optimal portfolio	3.6	77.7	9.3	9.4
Standard deviation in optimal allocation	3.5	2.5	1.1	1.4

*Note.* The model is solved for 60 different two-period scenario trees of 900 scenarios generated by constructing and combining 25 small scenario trees with statistical properties as in Set 2.

As illustrated, the relevant properties depend on the objective function. With a quadratic utility function, the means and the variance/covariance matrix accurately determine the objective function. However, the relevant statistical properties will also depend on legal regulations, business environment, and self-proclaimed policy restrictions, i.e., on the constraints in the model. For instance, a portfolio management problem with a quadratic utility function in the presence of capital adequacy constraints, solved for two different scenario trees with the same mean and variance/covariance, but different third and fourth moments, might lead to different optimal solutions.

## 5. Conclusions

In models of decision making under uncertainty it is essential to represent the uncertainties in a form suitable for analysis. We have illustrated a method that generates a limited number of discrete scenarios that satisfy prespecified statistical properties. A single-period and a three-period scenario tree were generated and the results illustrate the strengths of the method: The decision-maker was allowed to specify whatever distribution properties were found relevant, and a limited number of scenarios, with distribution properties that were consistent with the specifications, were generated.

The user should be aware of the possible pitfalls when specifying the statistical properties. We have drawn attention to derived, implicit, over and under-specifications, and discussed how to avoid these pitfalls. Further, we gave a simple formula as guidance for finding the smallest number of outcomes needed to obtain a perfect match.

The crucial choice when applying the method is what distribution properties to match, and we

showed that this choice is problem dependent. We argued that these properties could be determined ex ante for some models, while for others they are harder or impossible to prescribe. The postulate we used to find the relevant properties in the difficult cases is that if different scenario trees, all possessing the same statistical properties, lead to the same objective function value in the decision model, then the relevant properties are captured in these trees. The paper also analyzed a multistage portfolio management model. When solving the model for different scenario trees and matching the first four central moments and correlations, the stability in the objective function value was reasonably good. However, we showed that the stability was further improved by solving for larger scenario trees generated by aggregating many different small scenario trees. Hence, a combination of scenario construction and tree aggregation leads to the best results.

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