

Sub-pixel Mapping with Point Constraints

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Abstract: Remote sensing images contain abundant land cover information. Due to the complex nature of land cover, however, mixed pixels exist widely in remote sensing images. Sub-pixel mapping (SPM) is a technique for predicting the spatial distribution of land cover classes within mixed pixels. As an ill-posed inverse problem, the uncertainty of prediction cannot be eliminated and hinders the production of accurate sub-pixel maps. In contrast to conventional methods that use continuous geospatial information (e.g., images) to enhance SPM, in this paper, a SPM method with point constraints into SPM is proposed. The method of fusing point constraints is implemented based on the pixel swapping algorithm (PSA) and utilizes the auxiliary point information to reduce the uncertainty in the SPM process and increase map accuracy. The point data are incorporated into both the initialization and optimization processes of PSA. Experiments were performed on three images to validate the proposed method. The influences of the performances were also investigated under different numbers of point data, different spatial characters of land cover and different zoom factors. The results show that by using the point data, the proposed SPM method can separate more small-sized targets from aggregated

artifacts and the accuracies are increased obviously. The proposed method is also more accurate than the advanced radial basis function interpolation-based method. The advantage of using point data is more evident when the point data size and scale factor are large and the spatial autocorrelation of the land cover is small. As the amount of point data increases, however, the increase in accuracy becomes less noticeable. Furthermore, the SPM accuracy can still be increased even if the point data and coarse proportions contain errors.

Keywords: Remote sensing images, sub-pixel mapping (SPM), super-resolution mapping, downscaling, pixel swapping algorithm (PSA), point constraints.

1. Introduction

Many significant applications require reliable land cover information extracted from remote sensing images and land cover mapping is an important topic in remote sensing. Conventional hard classification techniques allocate each pixel to a single land cover class (Atkinson et al., 1997). However, mixed pixels that contain more than one land cover class exist invariably in remote sensing images (Fisher, 1997). Mixed pixels are classified into two main types, namely: Low-resolution or L-resolution (where pixels are larger than the objects of interest) and High-resolution or H-resolution (where pixels are smaller than the objects of interest) (Atkinson, 2009). Irrespective of the kind of mixed pixels, one-class-per-pixel classification unavoidably results in a loss of land cover information. To deal with mixed pixels and obtain more reliable land cover information, soft classification, also termed spectral unmixing, has been developed to predict the proportion of each land cover class within pixels resulting in a set of land cover proportion images (Eastman and Laney, 2002). Sub-pixel class composition can be estimated by soft classification (Bioucas-Dias et al., 2012; Keshava and Mustard, 2002), but the spatial distribution of land cover classes within pixels is still unknown. To deal with this issue, sub-pixel mapping (SPM) has been developed, also termed super-resolution mapping in remote sensing. SPM

51 divides each pixel into sub-pixels and predicts their class labels, that is, the land cover classification is
52 performed at a finer spatial resolution than that of the input images.

53 Generally, SPM is undertaken by utilizing the expectation that remotely sensed images are spatially
54 dependent, that is, nearby observations (pixels or sub-pixels) are considered more likely to be of the same class
55 than more distant ones. Various methods have been developed for SPM. According to the scheme used for
56 characterizing spatial dependence, SPM can be divided into three main categories. The first concerns the
57 spatial relation between each sub-pixel and its neighboring sub-pixels. In this set, SPM is an optimization
58 problem, and the spatial distribution of sub-pixels is changed iteratively to maximize the quantified spatial
59 dependence. Solutions commonly used in this group include pixel-swapping algorithm (PSA) (Atkinson, 2005),
60 Hopfield neural network (HNN) (Foody and Doan, 2007; Tatem et al., 2001), genetic algorithms (Mertens et
61 al., 2003), particle swarm optimization (Wang et al., 2012) and maximum *a posteriori* (MAP) (Zhong et al.,
62 2015). The second set concerns the spatial relation between each sub-pixel and neighboring coarse pixels. For
63 this group, it is critical to describe accurately the scale difference between the coarse and fine spatial resolution
64 pixels. Methods belonging to this group include the sub-pixel/pixel spatial attraction model (Mertens et al.,
65 2006), kriging (Jin et al., 2012; Verhoeve and De Wulf, 2002), radial basis function interpolation (RBF) (Wang
66 et al., 2014a) and double-calculated spatial attraction model (DSAM) (Wu et al., 2018). The third set considers
67 both of the spatial dependencies mentioned above. Examples include hybrid intra- and inter-pixel dependence
68 (Ling et al., 2013) and class membership probabilities calculated by fusing a smoothness prior and the
69 downscaled proportions (Ling et al., 2014). Chen et al. (2018a) characterized the spatial dependence at the
70 object level, which was combined with the abovementioned two types of dependences (i.e., multiscale spatial
71 dependence) in their later work (Chen et al., 2018b).

72 To circumvent the strong reliance on spectral unmixing of the above methods, spatial-spectral models have
73 been developed that simultaneously consider the spatial goal of maximizing spatial dependence and the
74 spectral constraints from the observed coarse data. Kasetkasem et al. (2005) and Tolpekin and Stein (2009)
75 proposed Markov random field (MRF)-based SPM. Xu et al. (2018) introduced a spatial-spectral SPM model

76 that is performed directly for hyperspectral images. In addition, SPM can be realized through geostatistical
77 solutions. As presented in Boucher et al. (2008), indicator kriging was used to predict the probabilities of land
78 cover class occurrence at the sub-pixel level. Moreover, for the L-resolution case, the two-point histogram was
79 applied to match the spatial structure of SPM prediction with the training image (Atkinson, 2004). Recently,
80 Song et al. (2019) reformulated the SPM problem into a multi-objective optimization problem using a sparse
81 representation method.

82 It has been recognized widely that SPM is an ill-posed problem (Ling et al., 2010). Specifically, for a given
83 coarse spatial resolution image with a spatial size of $X \times Y$, a finer spatial resolution land cover map with a
84 spatial size of $(X \times s) \times (Y \times s)$ needs to be predicted, where s is the zoom factor. There exists unavoidable
85 uncertainty in SPM predictions where multiple solutions can lead equally to the same coherence constraint
86 imposed by the coarse proportion or original coarse image. The uncertainty in predictions becomes greater
87 when s is larger (Wu et al., 2018). As a result, aggregated artifacts exist widely in the predicted land cover maps
88 and some features such as linear or elongated features cannot be satisfactorily restored. Such a problem can be
89 alleviated by utilizing supplementary information.

90 Over the past decades, various sources of supplementary information, such as additional data, training
91 images or *a priori* information, have been used to reduce prediction uncertainty and enhance SPM. Specifically,
92 prior shape information was used to extract fine spatial resolution building objects from observed coarse
93 images (Ling et al., 2012). The vectorial boundary information extracted from land-line digital vector data was
94 used to refine the boundaries of objects after conventional SPM (Aplin and Atkinson, 2001). Ling et al. (2008)
95 applied digital elevation model (DEM) to sub-pixel waterline mapping according to the physical features of the
96 water flow. For global scale forest mapping based on MODIS data, the 250 m MODIS bands which have a
97 finer spatial resolution than the input 500 m bands were incorporated into the SPM process to increase the
98 accuracy of predicted 30 m forest maps (Zhang et al., 2017). Some geostatistical SPM methods extract spatial
99 patterns of a prior structural model from training images (Boucher et al., 2008). Multiple shifted images were
100 utilized by the HNN and indicator cokriging models respectively, to produce more reliable soft class attribute

of sub-pixels (Ling et al., 2010; Wang et al., 2017; Wang et al., 2014b). The panchromatic (PAN) image can also be applied to enhance SPM. Specifically, the PAN reflectance constraint was added into the HNN energy function (Nguyen et al., 2011) and the use of PAN image can increase the accuracy of tree crown detection (Ardila et al., 2011). Moreover, Light Detection And Ranging (LiDAR) elevation data were used to construct an additional height energy function in the HNN for more reliable building mapping (Nguyen et al., 2005). In the latest deep learning-based methods, the fine spatial resolution training images were also used to learn the relation between the coarse proportion images and fine land cover maps using a convolutional neural network, which can reproduce complex spatial structure in the SPM predictions (Jia et al., 2019; Ling and Foody, 2019).

In recent years, several SPM methods have been developed to borrow temporal information (i.e., temporally neighboring images covering the same area) and some spatio-temporal SPM models have been proposed. More precisely, for global scale monitoring at both fine spatial and temporal resolutions, SPM was performed on temporally dense, 500 m MODIS time-series data to predict land cover maps at 30 m (i.e., Landsat) spatial resolution, where several temporally sparse, 30 m Landsat images were available and the 30 m information was incorporated in the SPM process (Li et al., 2017; Wang et al., 2016; Zhang et al., 2017). In detail, Zhang et al. (2017) proposed a temporal-example learning-based method to predict class possibilities at the sub-pixel-scale. Li et al. (2017) utilized a series of coarse MODIS images for SPM and in the pre-spectral unmixing step. The changes in proportions in each coarse pixel across time were analyzed to extract more reliable endmembers for the post-unmixing and SPM steps. Wang et al. (2016) proposed a mathematical model to quantify spatio-temporal dependence by combining the spatial and temporal dependences linearly.

In some cases, for SPM of a specific region, there may be very few data available or they may be insufficiently reliable for enhancing SPM, such that it is necessary to seek other additional data. In practice, there exist various sources of data for obtaining the land cover class labels at the target fine spatial resolution, especially in the current era of “big data”. In this paper, we refer to this type of available data as ‘point data’ and the corresponding sub-pixel as the ‘informed sub-pixel’. Different from the abovementioned existing methods that use spatially continuous data for enhancing SPM, this paper uses spatially sparse (i.e., partly known) point

126 data as a new constraints in SPM to reduce the uncertainty and increase the prediction accuracy. The potential
127 sources for such information can be summarized as follows:

128 1) Field surveys or manual interpretations. In conventional supervised pixel-level remote sensing image
129 classification, one of the most common used ways to obtain training samples (i.e., informed pixels) is
130 manual interpretations associated with field surveys (Bizzi et al., 2016). Similarly, informed pixels can be
131 collected by field surveys or manual interpretation for SPM.

132 2) Social media data. Social media data have been used for pixel-level classification and have received
133 increasing attention in recent years. Social media data can provide valuable information for land cover
134 and land use mapping. For example, locations with more frequent check-in for social software such as
135 Twitter, Facebook and Weibo, are more likely to be impervious surface (Frias-Martinez and
136 Frias-Martinez, 2014; Fritz et al., 2012). Such data have been fused with fine spatial resolution remote
137 sensing images for urban land use classification and the scheme was demonstrated to be promising (Liu et
138 al., 2017). Compared to manual interpretation, social media data may be labor-saving but provide a
139 broader source for land cover mapping.

140 3) Prior knowledge. The land cover information of some classes can be acquired empirically, such as by
141 using temporal information and widely acknowledged change rules. For instance, if a pixel belongs to the
142 urban class in the past few years, it will remain the same afterwards, as the change of most of the cities are
143 generally assumed to be unidirectional, that is, expanding rather than degenerating into other classes such
144 as vegetation (Jokar Arsanjani et al., 2013).

145 Such rich supplementary point information, although sparse in spatial distribution, is significant for
146 classification of large regions. To the best of our knowledge, such point data have not been utilized in the
147 existing SPM literature. To explore the effect of such widely available point data on enhancing SPM, this paper
148 develops a new method and extends an existing SPM framework to incorporate the point data as SPM
149 constraints. The main contributions of this paper are, thus, twofold.

150 1) Point data are proposed for enhancing SPM. Different from existing methods using supplementary

151 spatially continuous information, point data at the sub-pixel scale are spatially sparse.

152 2) A new SPM method is developed to incorporate the point constraints. In addition to conventional SPM
153 methods performed based on a spatial goal and a coarse data coherence constraint, the proposed method
154 accounts for the point constraints directly and simultaneously as part of the solution.

155 The rest of this paper is organized as follows. Section II first describes the benefit of using point data in SPM
156 in Section II-A, followed by the details of the proposed SPM method incorporating point constraints in Section
157 II-B. In Section III, experimental results for both the H- and L-resolution cases are provided. A discussion of
158 the results is provided in section IV and section V concludes this paper.

160 2. Methods

162 2.1. The Benefit of Using Point Constraints

163 SPM is essentially an ill-posed problem. Finding available auxiliary information has become increasingly
164 popular as a means of reducing the uncertainty in the SPM process. In this paper, point data, which refers to
165 class-informed fine spatial resolution pixels (i.e., class-informed sub-pixels), are proposed for enhancing SPM.
166 The method of incorporating point constraints is different to existing methods that use spatially continuous
167 information (i.e., data covering the entire study area), such as learning -based methods (Ling et al., 2016). The
168 benefit of using point information is analyzed by an explicit example below.

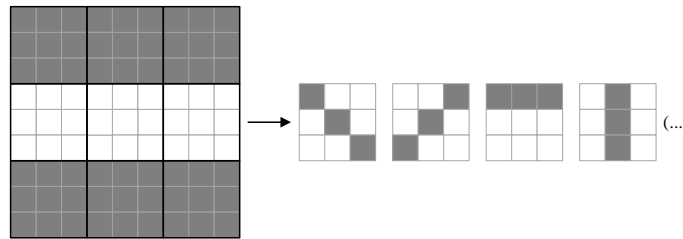
169 With auxiliary point data, additional point constraints aside from spatial correlation are provided to reduce
170 the uncertainty in the allocation of sub-pixel classes. Fig. 1 shows an example to describe the practical
171 significance of point data (i.e., class-informed sub-pixels) in the process of SPM. Two classes (white
172 background and gray target) were considered in a region covering 3×3 coarse pixels. Suppose the proportion of
173 the target in the central mixed pixel is $1/3$ and the zoom factor $s=3$. Amongst the nine sub-pixels, three
174 sub-pixels should be allocated to the gray class.

175 Based on the assumption of maximizing spatial correlation, multiple distributions of the gray sub-pixels in
 176 the central coarse pixel are listed in Fig. 1(a). There are no other constraints to determine which solution is
 177 optimal.

178 If there is some supplemental information at the sub-pixel level, such as the red-marked sub-pixel at (1, 1)
 179 that is assigned to the gray class in Fig. 1(b), all the sub-pixels in the red shaded part (the neighboring window
 180 of this point) are attracted by the informed sub-pixel. The closer the to-be-determined sub-pixel is to it, the
 181 larger the probability that it belongs to be the same gray class. Therefore, solutions that do not satisfy the
 182 constraint imposed by this point are excluded (i.e., the second and the fourth allocations in which a red fork is
 183 drawn are excluded, as shown in Fig. 1(b)).

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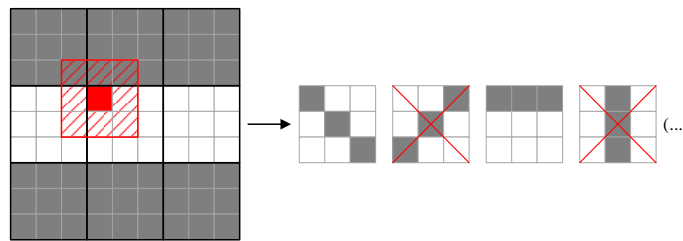
(a)



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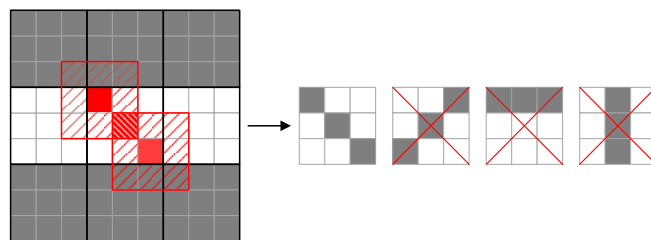
(b)



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(c)



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191 Fig. 1. An example of incorporating point constraints in SPM and possible sub-pixel class distributions in the central mixed pixel. (a)
 192 No point constraint. (b) Possible distributions with a single informed sub-pixel. (c) Possible distributions with two informed
 193 sub-pixels.

When another red-marked sub-pixel at (3, 3) is also assigned to the gray class, the common neighboring sub-pixel of the two constraints at (2, 2) can be determined with little uncertainty, as the spatial attraction exerted on it strong. Thus, the most likely distribution, that is the first allocation in Fig. 1(c), can be selected.

2.2. SPM with Point Constraints

The known point data exist at the sub-pixel resolution. Thus, it is a natural choice to consider SPM methods that characterize the spatial dependence at the sub-pixel level (i.e., spatial relation between sub-pixels). This type of sub-pixel to sub-pixel methods depends on optimization solutions based on a general model composed of a goal and constraint as:

$$E = k_1 G + k_2 C_{\text{pixel}} \quad (1)$$

where k_1 and k_2 are weights, the term G is the spatial goal of maximizing spatial dependence and C_{pixel} is the pixel proportion constraint at the coarse spatial resolution.

In existing optimization-based SPM methods, only the upper bound (pixel proportion at coarse spatial resolution) is considered as a constraint. That is, the number of sub-pixels for each class should be consistent with the class proportion at the coarse pixel resolution.

In the proposed SPM with point constraints method, however, the constraint term is extended by considering the sub-pixel resolution hard data, and the abovementioned model is extended to:

$$E = k_1 G + k_2 C_{\text{pixel}} + k_3 C_{\text{sub-pixel}} \quad (2)$$

where $C_{\text{sub-pixel}}$ is the point constraint term at the sub-pixel level.

In this way, we have constraints at both the lower bound (sub-pixel) and upper bound (coarse proportion), rather than only the upper bound in existing optimization-based SPM methods. The point data provide more detailed information at the target fine spatial resolution, which can impose more reliable constraints for sub-pixel class prediction, especially for the neighbors of the point data. Thus, some inappropriate SPM solutions can be excluded (as illustrated in Fig. 1) and the solution space can be reduced.

219 2.3. PSA-based SPM

220 Common choices for sub-pixel to sub-pixel methods are PSA and HNN. The HNN method involves a large
 221 number of iterations and thus, is computationally expensive. Moreover, the HNN cannot preserve linear and
 222 elongated features as well as small objects satisfactorily and the predictions tend to be overly smooth.
 223 Alternatively, the PSA method proposed in Atkinson (2005) is employed to account for the proposed point
 224 constraints in this paper.

225 In this section, the principle of PSA is briefly introduced. The implementation of PSA consists of two main
 226 steps: initialization of sub-pixel classes according to the coarse proportion constraint and optimization based on
 227 the goal of maximizing spatial correlation through pixel swapping.

228 Suppose p_i is a sub-pixel in coarse pixel P and sub-pixels $p_j (j=1,2,\dots,N)$ are its neighbors, s is the zoom
 229 factor (i.e., each coarse pixel is divided into $s \times s$ sub-pixels), and F_k is the coarse proportion of the k th
 230 ($k=1,2,\dots,K$, K is the number of land cover classes) class in pixel P . The implementation of PSA is described
 231 briefly as follows:

232 Step 1) Initialization. For each coarse pixel, according to the scale factor s and its coarse proportions F_k , a
 233 fixed number of sub-pixels are allocated to class k . An initial sub-pixel map is generated after pixels for each
 234 class are exhausted. Since all sub-pixels are allocated randomly in this step, the uncertainty is obvious.

235 Step 2) Optimization. Two sub-pixels within pixel P are selected randomly and sub-pixel swapping is
 236 allowed if it increases the sum of attractiveness of all sub-pixels in pixel P . Otherwise, the original sub-pixel
 237 classes are kept. The procedure is repeated until convergence. The attractiveness $A(p_i)$ of sub-pixel p_i is
 238 predicted as a distance-weighted function of its N neighbors:

$$239 \quad A(p_i) = \sum_{j=1}^N \lambda_{i,j} \delta(p_i, p_j) \quad (3)$$

240 where $\lambda_{i,j}$ is a weighting coefficient which is depicted as:

$$241 \quad \lambda_{i,j} = \exp\left(\frac{-d(p_i, p_j)}{a}\right) \quad (4)$$

242 in which $d(p_i, p_j)$ is the Euclidean distance between p_i and p_j and a is a nonlinear parameter in the exponential
 243 model. In Eq. (3), $\delta(p_i, p_j)$ is a binary indicator:

$$244 \quad \delta(p_i, p_j) = \begin{cases} 1, & \text{if } p_i \text{ and } p_j \text{ belongs to the same class} \\ 0, & \text{otherwise.} \end{cases} \quad (5)$$

245 The PSA model considers only how to maximize the spatial correlation when optimizing the spatial
 246 distribution of sub-pixels. In reality, however, the distribution of land cover may not fully accord with this
 247 maximum spatial correlation hypothesis. Auxiliary information is necessary for increasing the accuracy of
 248 SPM in this situation.

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250 2.4. The Proposed Method for Incorporating Point Constraints

251 Based on the above analysis of using point data and the uncertainty in PSA, the SPM method with point
 252 constraints is proposed. It makes the following extensions to the original PSA method by incorporating
 253 sub-pixel level supplemental information.

254 1) *Initialization Stage*: In the original PSA method, for a mixed pixel, the number of sub-pixels belonging to
 255 class k ($k=1,2,\dots,K$) is determined as:

$$256 \quad N_k = \text{round}(F_k \cdot s^2) \quad (6)$$

257 where $\text{round}(\bullet)$ function takes the integer nearest to \bullet .

258 Under the coarse proportion constraints in Eq. (6), the number of possible initialization results for any coarse
 259 pixel is quantified as an arrangement:

$$260 \quad I_1 = \prod_{k=1}^K C_{s^2 - \sum_{k=1}^K N_{k-1}}^{N_k} \quad (7)$$

261 where $C_m^{N_k}$ is a combination that calculates the total possible distributions of N_k sub-pixels assigned to class k
 262 and m represents the number of remaining unassigned sub-pixels. Particularly, $N_k=0$ if $k=0$.

263 In the proposed SPM with point constraints method, some of the sub-pixels are informed and the class labels
 264 are free of uncertainty. Let $N_{point(k)}$ be the number of informed sub-pixels belonging to class k in mixed pixel P ,

265 and the sum of $N_{point(k)}$ for all classes is N_{point} . The number of remaining sub-pixels with uncertainty about the
 266 assignment to class k can be computed as:

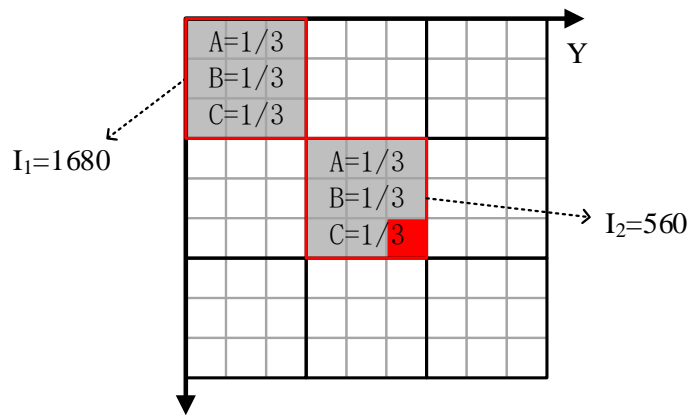
$$267 \quad L_k = N_k - N_{point(k)} \quad (8)$$

268 Then the number of possible initialization results for the remaining sub-pixels is quantified as:

$$269 \quad I_2 = \prod_{k=1}^K C_{s^2 - \sum_{k=1}^K N_{k-1} + N_{point(k)}}^{L_k} \quad (9)$$

270 Therefore, by accounting for the point constraints, the decrease in the solution space is calculated by
 271 subtracting Eq. (9) from Eq. (7). A simple example is given in Fig. 2 to illustrate the decrease in uncertainty.
 272 Suppose the scale factor $s=3$ and the proportions of the two coarse pixels for classes A, B and C are all $1/3$. The
 273 red sub-pixel represents the informed sub-pixel (i.e., known point data). The gray sub-pixel represents the
 274 to-be-allocated sub-pixel.

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- Informed sub-pixel (free of uncertainty)
- To-be-allocated sub-pixel (contain uncertainty)
- Mixed pixel

Fig. 2. Two mixed pixel under initialization in PSA. One has no informed sub-pixel and the other has one informed sub-pixel. The numbers of possible distributions are calculated.

As shown in the upper-left corner of Fig. 2, at the initialization stage in the original PSA model, all nine sub-pixels contain uncertainty and there are $I_1 = C_9^3 \cdot C_6^3 \cdot C_3^3 = 1680$ possible initialization results. When one sub-pixel labeled in red in the central pixel is determined through point data, the remaining 8 sub-pixels need to be initialized. In this case, the number of possible initializations is $I_2 = C_8^2 \cdot C_6^3 \cdot C_3^3 = 560$ and the uncertainty is reduced by 67% compared to PSA without supplemental point data.

2) *Calculation of Attractiveness*: Based on the initialized sub-pixel map, the final SPM result is obtained through an iterative pixel swapping process so that the spatial correlation approaches a maximum gradually. During each iteration, each swap is directly influenced by the calculation of spatial correlation in terms of spatial attractiveness.

As depicted in Fig. 3, after integrating the point constraint, the new attractiveness of sub-pixel p_i consists of two parts, that is, the attractiveness from the informed sub-pixels (i.e., colored sub-pixels in Fig. 3) without uncertainty and the attractiveness from the to-be-determined sub-pixels (i.e., white sub-pixels in Fig. 3).

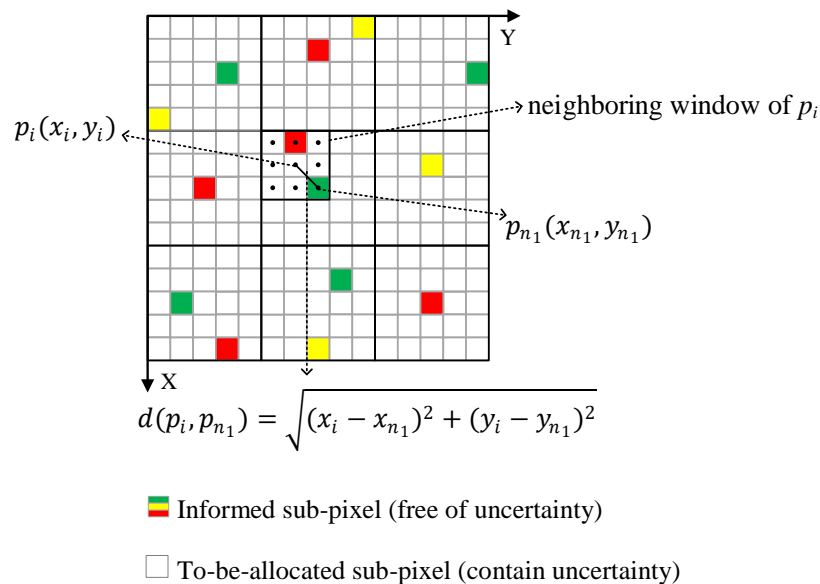


Fig. 3. Calculation of attractiveness with point constraints.

To alleviate the uncertainty in the optimization process, this paper uses informed sub-pixels in the computation of attractiveness. Suppose $N_{point}^{(i)}$ is the number of informed sub-pixels in the local window centered at sub-pixel p_i . The new attractiveness $A'(p_i)$ of sub-pixel p_i is predicted as a distance-weighted function of its $N_{point}^{(i)}$ informed neighbors and $N - N_{point}^{(i)}$ remaining neighbors:

$$A'(p_i) = \sum_{n_1=1}^{N_{point}^{(i)}} \lambda_{i,n_1} \delta(p_i, p_{n_1}) + \sum_{n_2=1}^{N - N_{point}^{(i)}} \lambda_{i,n_2} \delta(p_i, p_{n_2}) \quad (10)$$

where $\delta(p_i, p_{n_1})$ and $\delta(p_i, p_{n_2})$ are binary indicators as defined in Eq. (5), indicating whether the two sub-pixels belong to the same class. λ_{i,n_1} and λ_{i,n_2} are weight coefficients as defined in Eq. (4), and the calculation of Euclidean distance between p_i and p_{n_1} is provided in Fig. 3.

By comparing Eqs. (3) and (10), it can be found that the first item for attractiveness in Eq. (10) does not contain uncertainty due to the informed sub-pixels (point data). Undoubtedly, by considering the point data, the reliability of sub-pixel class prediction increases. For a sub-pixel p_i , the increased reliability for class k can be quantified as:

$$R_k = \frac{1}{Z_k} \sum_{n=1}^{N_{point}^{(i)(k)}} \lambda_{i,n} \delta(p_i, p_n) \quad (11)$$

where $Z_k = \sum_{n=1}^{N_{point}^{(i)(k)}} \lambda_{i,n} \delta(p_i, p_n)$ is a normalization constant, and $N_{point}^{(i)(k)}$ is the number of informed sub-pixels belonging to class k in the local window centered at sub-pixel p_i . That is, the closer the target sub-pixel p_i to p_n that is informed as class k , the larger the likelihood that p_i belongs to the same class as p_n .

The implementation of the proposed SPM with point constraints method can be summarized briefly in three steps:

- 1) Initialization. Different to original PSA, this step is performed not only under the proportion constraint, but also under the point constraint (i.e., the informed sub-pixels are allocated first).
- 2) Sub-pixel swapping. The key is the calculation of the total attractiveness of all sub-pixels before and after

322 swapping. Informed sub-pixels are used to increase the reliability of the attractiveness calculation.

323 3) Iteration. Step 2 is repeated until convergence or the pre-determined maximum number of iterations is
324 reached.

326 3. Experiments

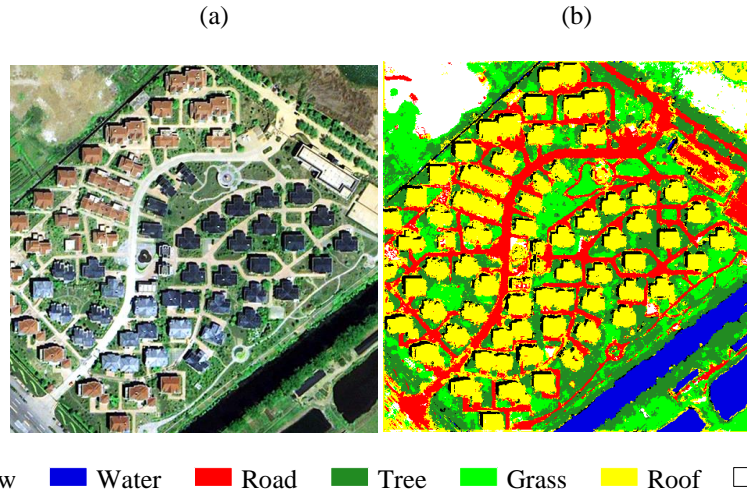
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328 Three datasets were used to demonstrate the effectiveness of the proposed SPM with point constraints
329 method, including two for the H-resolution case and one for the L-resolution case. The SPM results of the
330 proposed point-constraints-based method were compared to the original PSA method without point constraints,
331 under the conditions of different volume of points, different scale factors and different spatial structure. To
332 explore the feasibility of the proposed method with uncertainties in the point data, the influence of the attribute
333 error (i.e., the error in the class labels of points) and geo-locational error (i.e. the mismatch between points and
334 the proportion images) were fully considered. Furthermore, the radial basis function (RBF) interpolation-based
335 method (Wang et al., 2014a), which has a strong nonlinear fitting ability and which has been shown to be a
336 competitive SPM method, was used as a benchmark method in this paper. Considering the heavy reliance of the
337 PSA method on the accuracy of spectral unmixing results, the impact of proportion errors was also
338 investigated.

340 3.1. Experiment on the synthetic dataset

341 In the first experiment (H-resolution case), two images were used to examine the performance of the
342 proposed SPM method accounting for point constraints. The first is a QuickBird image with a spatial resolution
343 of 0.61 m acquired in August 2005. It covers an area in Xuzhou City, China. The multispectral image was
344 classified into a land cover map using a support vector machine. As shown in Fig. 4, the land cover map
345 contains seven classes: shadow, water, road, tree, grass, roof and bare soil. The second dataset is a 30 m land
346 cover map from the National Land Cover Database 2001 (NCLD 2001, a raster-based classification dataset

347 with over 50 U.S. states and Puerto Rico). It covers an area in South Carolina and contains four classes, namely,
 348 water, urban, agriculture and forest (Fig. 5). Both land cover maps have a size of 512×512 pixels.

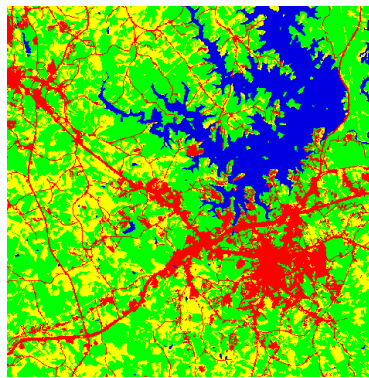
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351

352 Fig. 4. The 0.61 m Quick Bird images of Xuzhou (512×512 pixels). (a) Original image. (b) Classified land cover map.



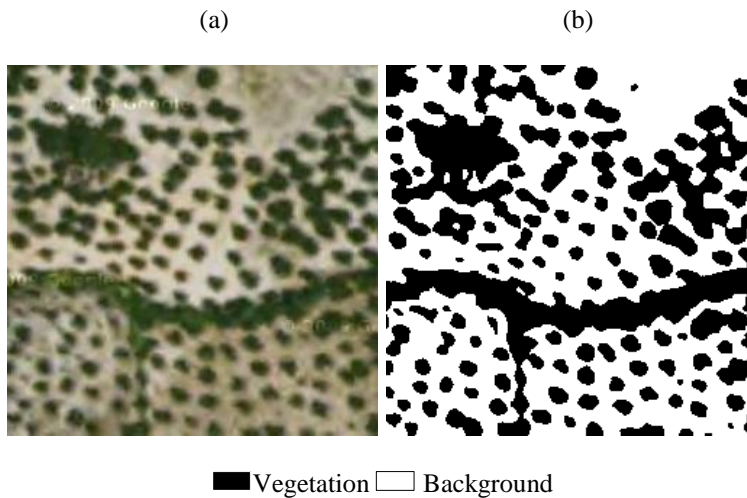
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354

Water
 Urban
 Agriculture
 Forest

355 Fig. 5. The 30 m NCLD land cover map of South Carolina (512×512 pixels).

356



357

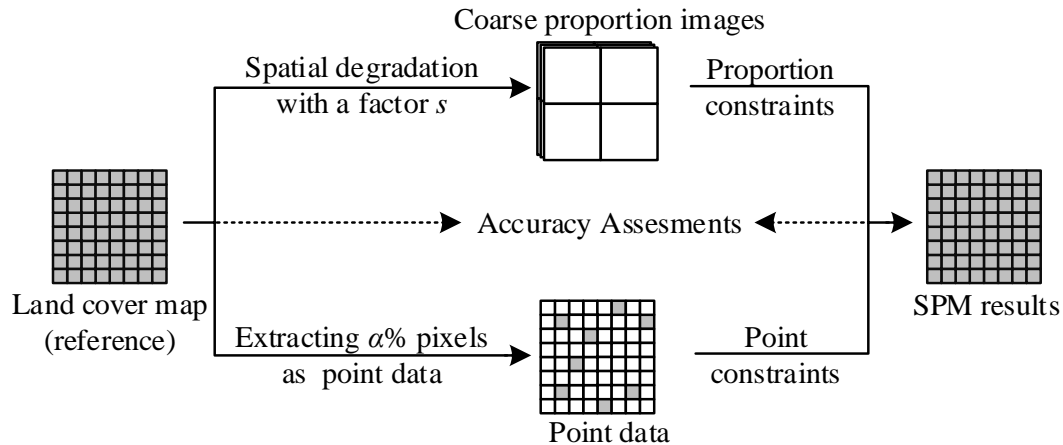
358

359 Fig. 6. The SPOT images of Granada, Spain (256×256 pixels). (a) Original image. (b) Classified land cover map.

360 The experiment for the L-resolution case was implemented using a SPOT image contained in Google Earth
 361 covering an area in Granada, Spain (Muad and Foody, 2012). The image was acquired on 1 October 2004. The
 362 land cover map containing vegetation and background was derived using a support vector machine. Fig. 6
 363 shows the original map and the classified land cover map.

364 The workflow of the experiments is shown in Fig. 7. To avoid the uncertainty in spectral unmixing and
 365 concentrate solely on the performance of the new SPM method itself, coarse proportions synthesized from fine
 366 spatial resolution land cover maps were used. For a map with K land cover classes, the K proportion images
 367 were simulated by degrading the corresponding fine spatial resolution binary land cover map with a factor of s
 368 (i.e., each $s \times s$ pixels were aggregated to a coarse pixel). $\alpha\%$ sub-pixels were then extracted randomly from the
 369 fine spatial resolution land cover map. By this strategy of synthesizing data, the reference map is known
 370 perfectly for objective evaluation. Moreover, the uncertainty in acquiring point data can also be avoided and,
 371 thus, we can focus solely on the performance of the proposed method. The accuracy of SPM was evaluated
 372 quantitatively in the light of the percentage of correctly classified sub-pixels (PCC). Notably, the informed
 373 sub-pixels were not included in the accuracy statistics since they will increase the accuracy without providing
 374 any useful information on the performance of the proposed method accounting for point constraints.

375



376

377 Fig. 7. Experimental approach for validation of the SPM with point constraints method.

378

3.2. Experiments for H-resolution Case

1) *Impact of the number of point data:* For the Xuzhou and South Carolina maps, four scale factors (i.e., $s=4, 6, 8,$ and 10) were considered and four groups of coarse proportion images were produced as the inputs of SPM. Fig. 8 shows the proportion images for the seven classes in the Xuzhou map which were produced using a scale factor of $s=10$. Point data were sampled by ratios $\alpha=5\%, 10\%, 15\%, 20\%, 25\%$, and 30% , respectively.

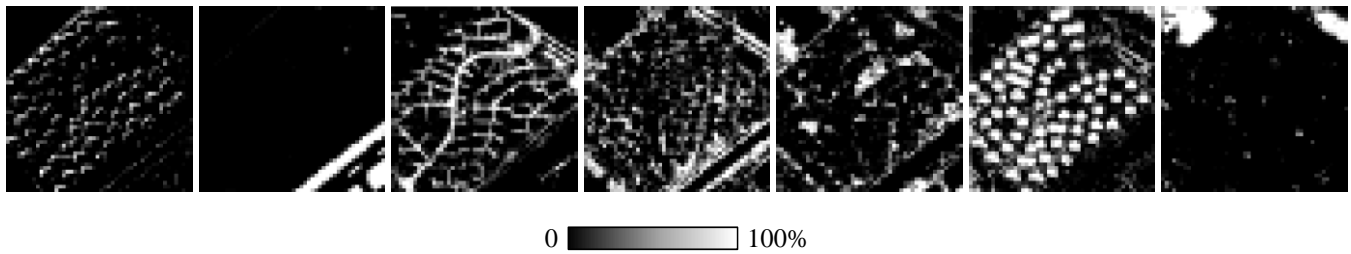


Fig. 8. Coarse proportion images of the Xuzhou area (50×50 pixels, created by degrading the land cover map with a zoom factor of 10). From left to right: shadow, water, road, tree, grass, roof, and bare soil.

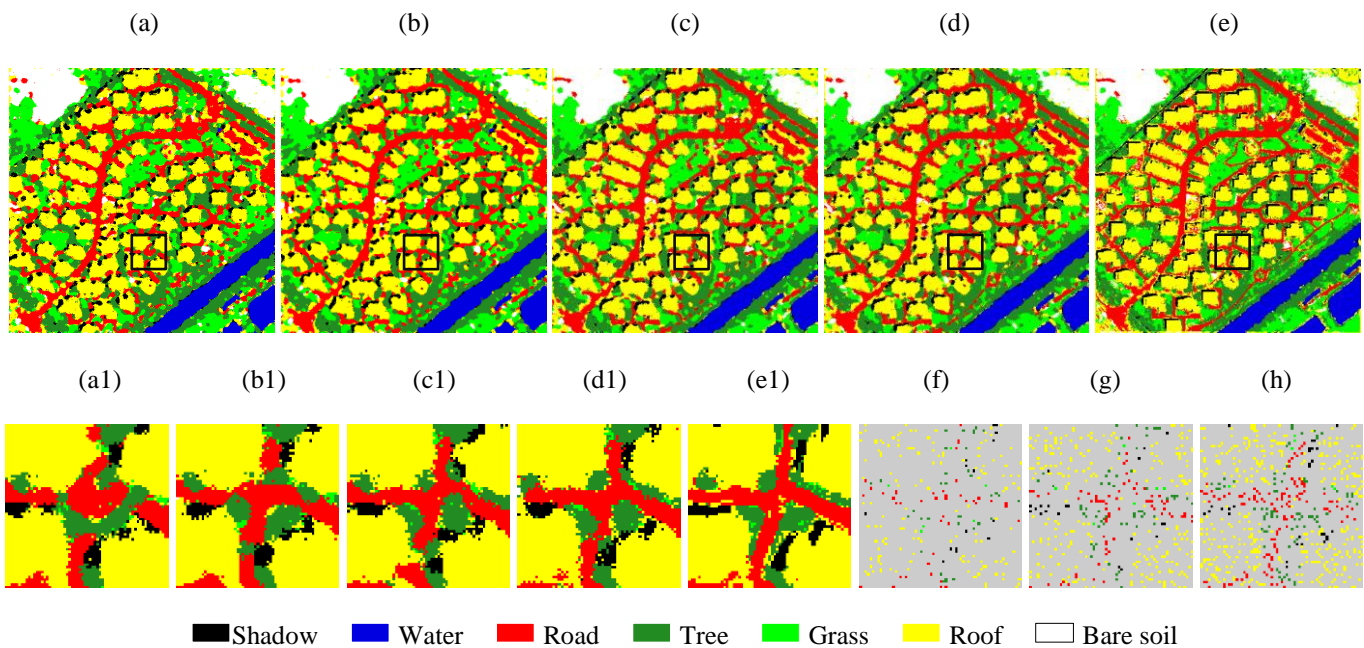
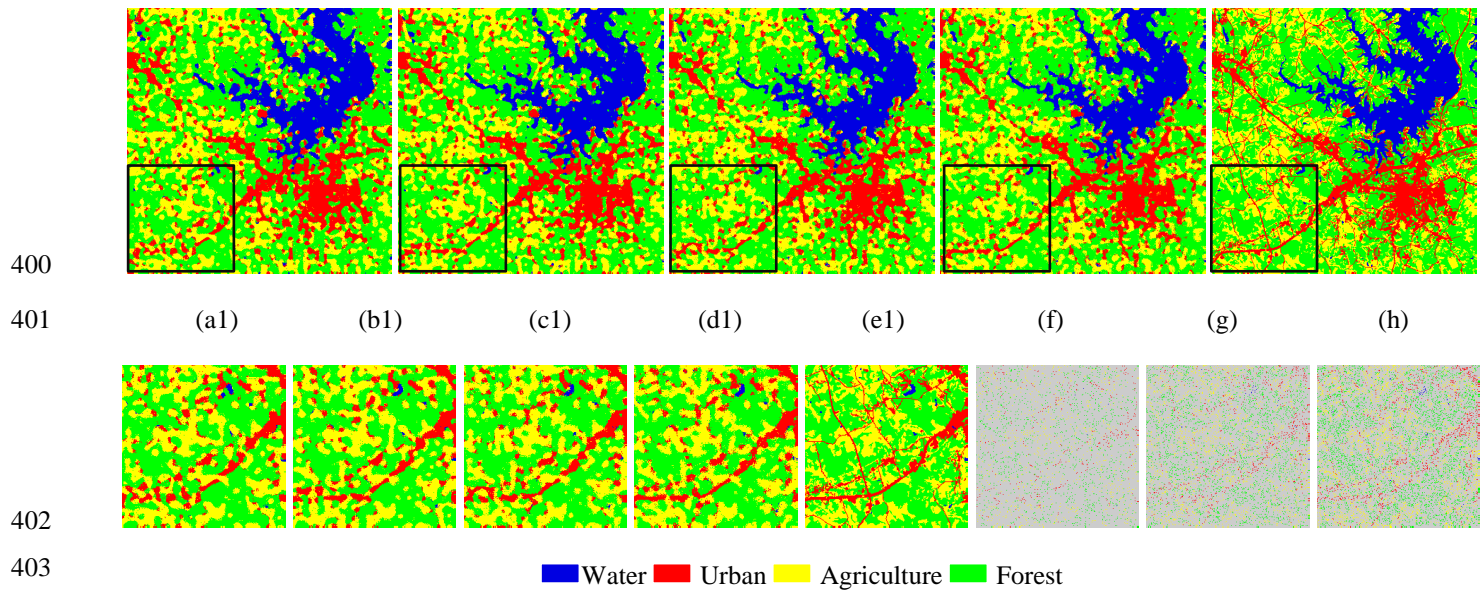


Fig. 9. SPM results of the Xuzhou map ($s=10$) and corresponding point data maps. (a) Original PSA. (b) PSA with 5% point data. (c) PSA with 10% point data. (d) PSA with 15% point data. (e) Reference map. (a1)-(e1) Zoomed subareas of (a)-(e). (f) 5% point data map. (g) 10% point data map. (h) 15% point data map.

399



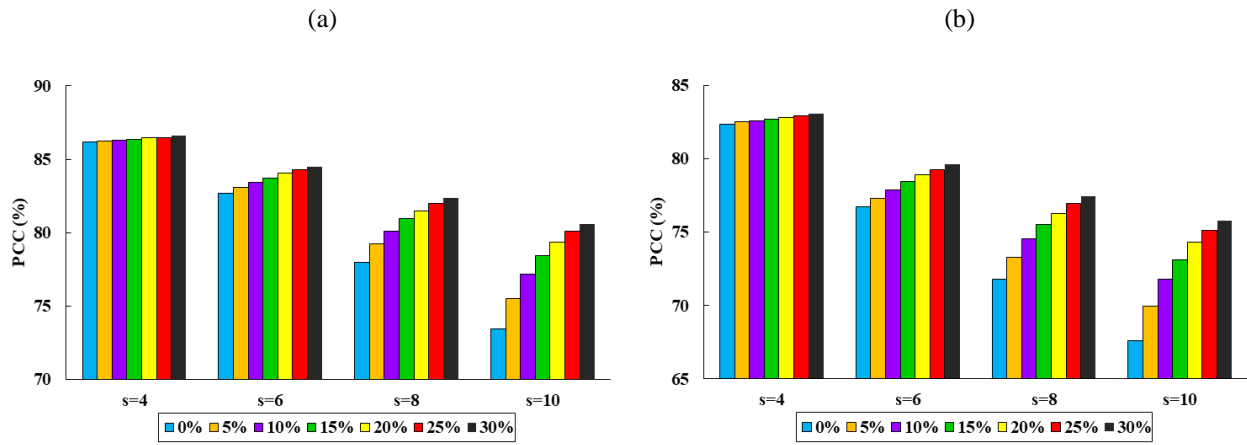
404 Fig. 10. SPM results of the South Carolina map ($s=10$) and corresponding point data maps. (a) Original PSA. (b) PSA with 5% point
 405 data. (c) PSA with 10% point data. (d) PSA with 15% point data. (e) Reference map. (a1)-(e1) Zoomed subareas of (a)-(e). (f) 5%
 406 point data map. (g) 10% point data map. (h) 15% point data map.

407

408 Figs. 9 and 10 shows the SPM results of the original PSA and PSA with 5%, 10%, and 15% point data for the
 409 case of $s=10$ for the Xuzhou and South Carolina maps, respectively. It is seen that no matter whether point data
 410 are used, the SPM results contain more spatial details than the coarse proportion images where the image is
 411 pixelated and the boundaries of classes are rough. For each resulting map in both Figs. 9 and 10, the water class
 412 is satisfactorily restored because the distribution of the water is spatially aggregated in nature, which is
 413 consistent with the spatial correlation hypothesis in SPM. For the road and shadow classes in Xuzhou and the
 414 urban class in South Carolina, which mainly have a linear feature in the reference map, we can find that they
 415 are incorrectly divided into several scattered patches in the SPM result of original PSA. As shown in Fig. 9(c),
 416 when incorporating 5% point data, the contour of road and shadow looks smoother and continuous, which is
 417 closer to the reference map. When the number of point data increases to 15%, the restoration of the road has
 418 been obviously improved. This is because the original PSA method tends to produce aggregated artifacts to
 419 increase the overall spatial correlation. The same phenomenon can be observed when checking the spatial

420 structure of the urban class in South Carolina, which becomes more continuous with the increase in the number
 421 of point data, see Fig.10(c)-(e). By using point data, however, some prior structure information is provided,
 422 especially for elongated features. Thus, the continuity of the elongated objects can be reproduced to some
 423 extent by the proposed SPM method with point constraints.

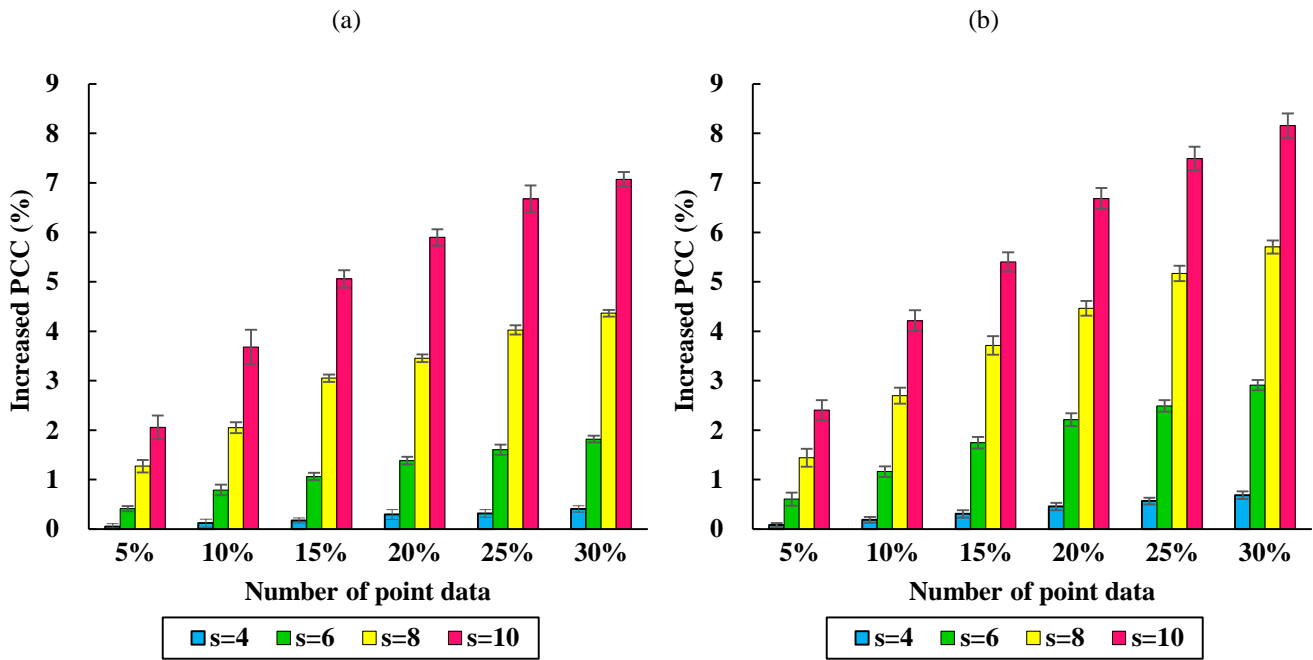
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 425



426

427 Fig. 11. PCC (in percentage) of the proposed PSA method (with 5%, 10%, 15%, 20%, 25%, and 30% point data, respectively) and the
 428 original PSA methods for four zoom factors: 4, 6, 8, and 10. (a) Xuzhou map. (b) South Carolina map.

429
 430



431

432 Fig. 12. Difference in PCC (in percentage) between the proposed PSA method (with 5%, 10%, 15%, 20%, 25%, and 30% point data,
 433 respectively) and the original PSA methods for four zoom factors: 4, 6, 8, and 10 (Error lines represent the standard deviation). (a)
 434 Xuzhou map. (b) South Carolina map.

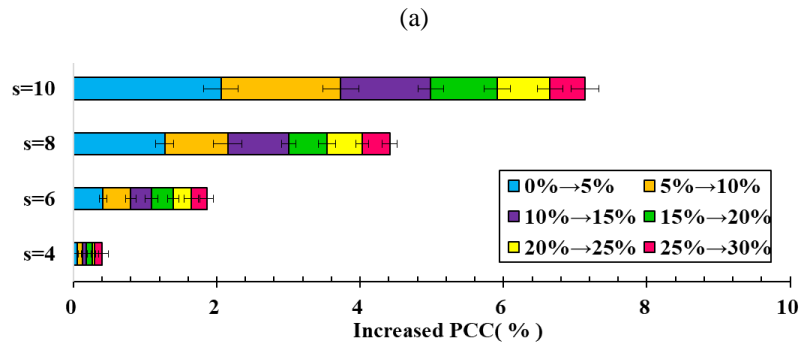
435 For clearer visual comparison between the SPM results produced with different schemes, two subareas of
 436 the two maps are also shown in the second line of Figs. 9 and 10. With the increase in the number of point data,
 437 the restoration of the land cover becomes increasingly accurate. For example, the road class in Fig. 9 and urban
 438 class in Fig. 10 are predicted as several isolated patches when no point data are considered, but more and more
 439 road pixels are correctly classified as the volume of point data increases. As a result, when 15% of the point
 440 data is used, the distribution of the road class in the SPM prediction is visually very close to the reference,
 441 where most of the continuous features have been reproduced. From the point data maps in Fig. 9(f)-(h) and Fig.
 442 10(f)-(h), it can be seen that although the point data are relatively dispersed, the enhanced performances reveal
 443 that a small number of point data can also provide valuable information for SPM.

444 Fig. 11 displays the quantitative evaluation results in terms of the PCC for the original PSA (i.e., PSA with 0%
 445 point constraint) and the proposed method with 5% to 30% point constraints under four zoom factors.
 446 Obviously, as the number of points increases, the PCC increases gradually. To observe clearly the increase in
 447 SPM accuracy after including point constraints, the difference in PCC between the original PSA method and
 448 the proposed PSA method for each class is shown in Fig.12. The y-axis indicates the increase in PCC of the
 449 proposed method when compared to the original PSA method. For the two datasets, the increased PCC is larger
 450 than zero in each case and becomes larger as more point data are considered.

451 The bar charts in Fig. 13 show the increase of PCC for each additional 5% point data. For example, the
 452 length of the blue rectangle represents the increased PCC of PSA by adding 5% point data compared to PSA
 453 adding 0% (i.e., original PSA), while red represents the increased PCC when the point data increase from 25%
 454 to 30%. Undoubtedly, for a given zoom factor s , incorporating more point data as constraints is more helpful.

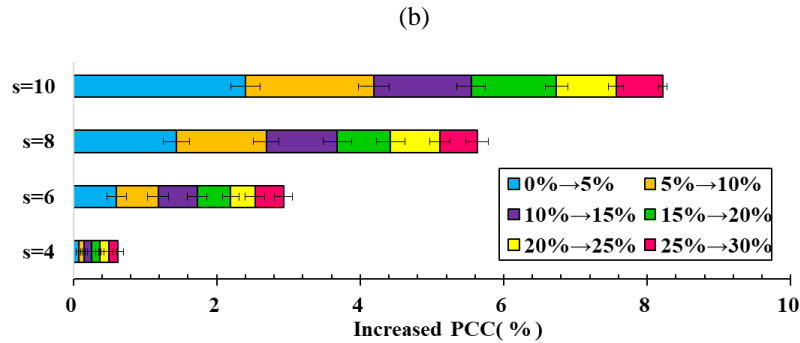
455 It is worth noting that, as the point data volume continues to increase, the length of rectangles for both
 456 datasets becomes smaller, which refers to a slowdown in the positive effect of the same number of data. More
 457 precisely, for each 5% additional data of $s=10$, the corresponding increased PCCs are 2.06%, 1.67%, 1.26%,
 458 0.93%, 0.74%, and 0.49% for the Xuzhou map, and 2.4%, 1.79%, 1.36%, 1.19%, 0.83%, and 0.65% for the
 459 South Carolina map.

460



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462



463

464 Fig. 13. Difference in PCC (in percentage) between PSA with $\alpha\%$ points and PSA with $(\alpha-5)\%$ points at four scales: 4, 6, 8, and 10 (0%
465 means PSA without point data, namely, original PSA). (a) Xuzhou map. (b) South Carolina map.

466

467 2) *Impact of the scale factors s* : For the same volume of point data, it can be found in Fig. 12 that the
468 increased PCC is larger for a larger scale factor s . That is, as s increases, although the accuracy of SPM is
469 smaller in general, the advantage of the proposed PSA with point constraints method is more apparent. For
470 example, when 15% point data are available for the Xuzhou map, the PCC is increased by around 1% for $s=6$,
471 but by above 5% for $s=10$. For the South Carolina map, when the volume of the point data is 30%, the increased
472 PCC is around 3% and 8% for $s=6$ and 10, respectively. The error lines in Figs. 12 and 13 represent the standard
473 deviation of the accuracies, while the bar represents the average of the accuracies. It shows that the standard
474 deviation is within the range of increased PCC. Moreover, for the same s , when more point data are available,
475 the standard deviation is smaller, suggesting the performance is more stable.

476 3) *Impact of spatial structure*: As seen from the results in Figs. 12 and 13, the increased PCC for the South
477 Carolina map is generally larger than for the Xuzhou map under the same scale factor s . To explain this
478 phenomenon and explore the relationship between the effect of point constraints and the land cover class itself,

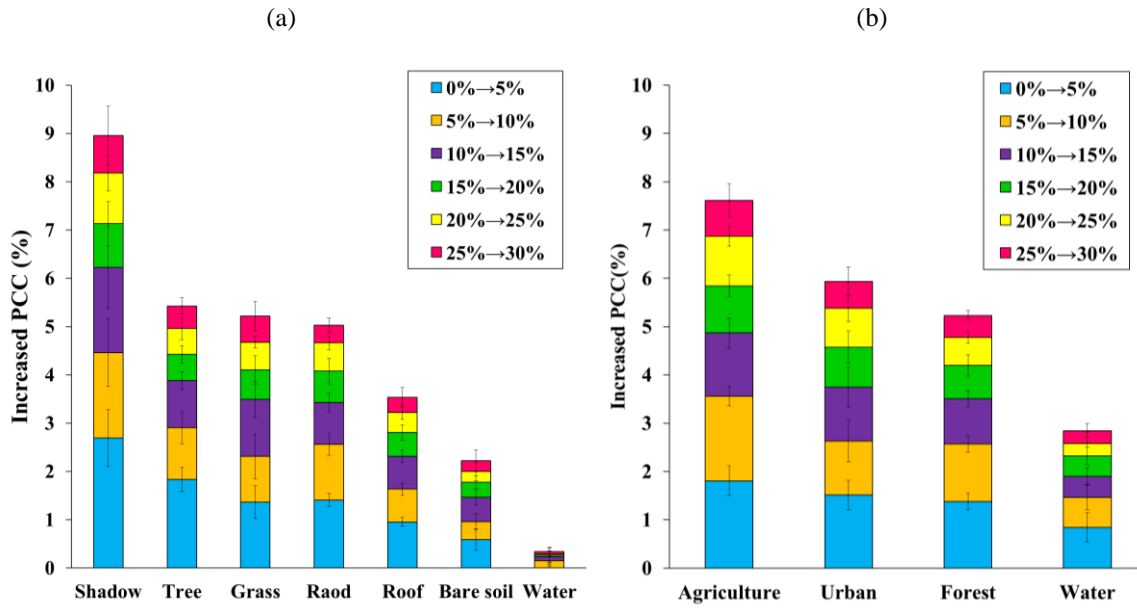
479 the increased accuracy of each class for $s=8$ is shown in Fig. 14. For the seven classes in the Xuzhou map, the
480 gains of PCC become smaller in the order of shadow, tree, grass, road, roof, bare soil and water. For the four
481 classes in the South Carolina map, the corresponding order is agriculture, urban, forest, and water. Checking
482 the original reference maps of Xuzhou and South Carolina, it is obvious that the spatial distribution of the
483 shadow and agriculture classes is the sparsest in the Xuzhou and South Carolina maps, respectively. On the
484 contrary, the distribution of water is the most aggregated in both maps.

485 The Moran's I has been used widely as a measure of spatial autocorrelation in spatial statistics (Anselin,
486 2019; Overmars et al., 2003). Specifically, a larger Moran's I value means a larger spatial correlation and more
487 aggregated spatial distribution. As listed in Table 1, the most aggregated water class in both maps has the
488 largest Moran's I , which is consistent with visual inspection. The most dispersed class, that is, shadow in the
489 Xuzhou map or agriculture in the South Carolina map, has the smallest Moran's I . Checking the order of
490 Moran's I in Table I and the order of increased PCC in Fig. 14, we can see the interesting phenomenon that the
491 class with the larger Moran's I always has the smaller increase in PCC. This is because the hypothesis of
492 maximizing spatial correlation is more suitable for restoring aggregated features (i.e., land cover classes with
493 greater autocorrelation) and, thus, the space for enhancing SPM of such features is limited. For features such as
494 elongated and small-size patches whose spatial autocorrelation is small, however, there exists great uncertainty
495 in SPM (i.e., the PCC is relatively smaller) when only the spatial dependence assumption is applied. In this
496 case, the additional point constraints will provide more valuable information for reproduction of these features
497 and the increased accuracy will be more obvious.

498 Inter-comparison between the two groups of Moran's I values for the two maps reveals that the values of the
499 South Carolina map are generally smaller than those for the Xuzhou map, suggesting the overall spatial
500 autocorrelation is smaller for the former. Thus, the space for enhancing SPM is greater for the South Carolina
501 map, as seen in Figs. 12 and 13.

502

503



504

505

Fig. 14. Difference in PCC for each land cover class between PSA with $\alpha\%$ points and PSA with $(\alpha-5)\%$ points ($s=8$, 0% means PSA

506

without point data, that is, original PSA). (a) Xuzhou map. (b) South Carolina map.

507

508

Table 1 Moran's I of each land cover class in the two original fine spatial resolution classification maps

Xuzhou map	Class	Shadow	Tree	Grass	Road	Roof	Bare soil	Water
	Moran's I	0.6573	0.7226	0.7384	0.7832	0.7503	0.8836	0.9556
	Rank	1	2	3	5	4	6	7
South Carolina map	Class	Agriculture	Urban	Forest	Water			
	Moran's I	0.6282	0.6644	0.6896	0.9096			
	Rank	1	2	3	4			

509

510

4) *Impact of attribute errors in point data:* In the above experiments, it was assumed that the point data do

511

not contain any uncertainty and the class labels are completely accurate for all informed pixels. In reality,

512

however, errors exist commonly in such point data due to data source contamination (e.g., false registration

513

data in social software) and interpretation processes (e.g., the point to be interpreted may contain more than one

514

class in reality). To explore the impact of uncertainty of point data on SPM results, simulated incorrect data

515

were used in this experiment. Specifically, part of the set of informed pixels was simulated incorrectly by

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artificially changing the original class labels to others. As illustrated in previous experiments, the maximum

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amount of point data accounts for 30% of the total number of sub-pixels. Thus, in this section, the error rate

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was increased from 5% to 30%, with a step of 5%. When the error rate is 30%, it means the input data are

519

completely wrong.

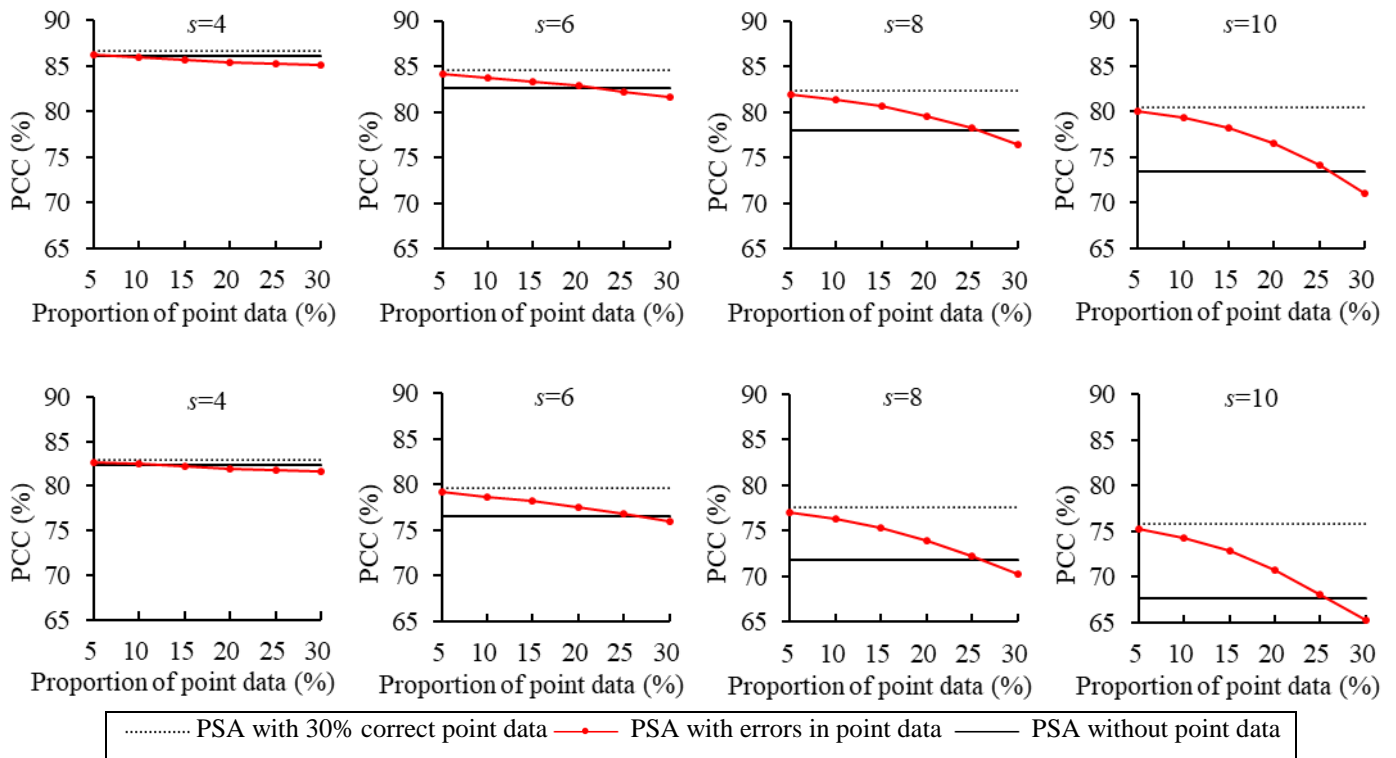
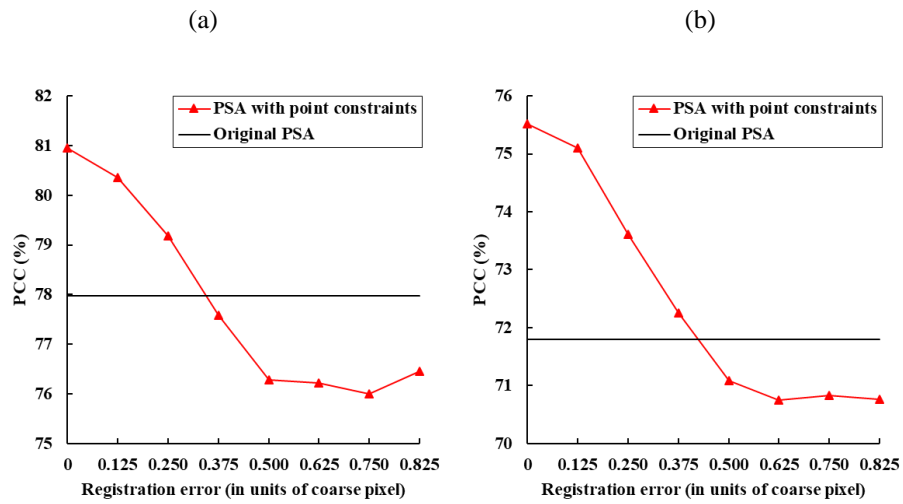


Fig. 15. PCC of SPM results with errors in point data (excluding point data for PCC calculation). (Line 1) Xuzhou. (Line 2) South Carolina.

The PCC of the proposed SPM method that considers point data containing errors is shown in Fig. 15. For clear comparison, the PCCs of the original PSA and PSA with completely correct point data are also provided. From this figure, we can observe clearly that as the error increases, the PCCs for both datasets decrease. Undoubtedly, the erroneous point data have a negative impact and the increased slope indicates a faster decrease in accuracy. Interestingly, the accuracy of PSA with errors is still greater than the original PSA method until the proportion of errors increases to a certain value, see the intersection of the red and black lines in Fig. 15. For example, for the Xuzhou results in line 1 of Fig. 15, when the proportion of error reaches 10% and 20% for $s=8$, the PCCs are 3.39% and 1.63% larger than for the original PSA method. The PCC is decreased to be smaller than original PSA when the proportion of error exceeds 25%. Therefore, although there exist unavoidable errors in the point data, the use of point data is still advantageous for SPM if the proportion of data in error is not very large.

537



538

539 Fig. 16. PCC (in percentage) of the proposed PSA method with 15% point data for various registration errors ($s=8$). (a) Xuzhou map.
 540 (b) South Carolina map.

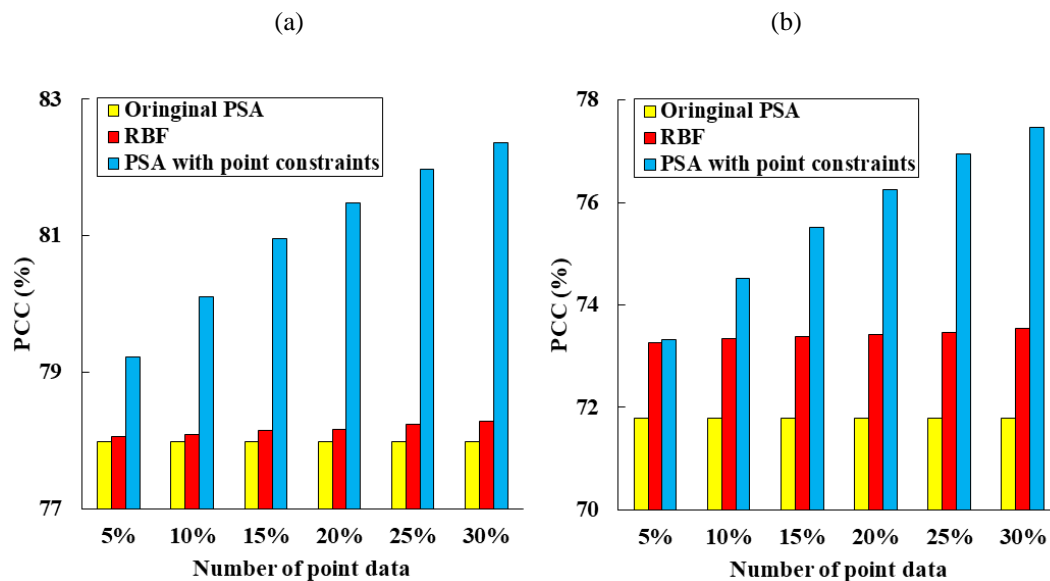
541

542 *5) Impact of geo-locational errors in point data:* The experiments above assumed that the point data have a
 543 completely reliable spatial co-registration to the image. In reality, however, there always exists a
 544 geo-locational mismatch between data acquired from different sources (e.g., mismatch between remote sensing
 545 images and data from social software). To analyze the influence of point data with geo-locational errors, we
 546 simulated points that were mis-registered with the coarse proportion images. Specifically, the original real
 547 locations of points were changed by shifting n/s ($n=0, 1, \dots, n-1$) coarse pixel both horizontally and vertically. In
 548 this section, the proposed PSA method was performed with 15% point data at $s=8$ for both Xuzhou and South
 549 Carolina datasets. The PCCs of SPM using points with geo-locational errors (i.e., registration errors) and the
 550 original PSA method are given in Fig. 16. It is worth mentioning that similarly to the previous experiments, the
 551 known points were excluded from the accuracy assessment. Obviously, the registration error imposes a
 552 negative effect on the performance of the proposed method (in both cases, the PCC for points with registration
 553 error is smaller than that without registration error), as incorrect spatial information is used. It should be noted
 554 that, however, when the error is not very large (e.g., below 0.5 coarse pixel in the South Carolina case), the
 555 PCC of PSA using point constraints is still larger than that of the original PSA method. Thus, the use of point
 556 data is helpful for SPM even when geo-locational errors exist in the point data in practice, under the condition

557 that the error is not large or necessary pre-processing has been performed to reduce the mismatch to a certain
 558 value (e.g., <0.5 coarse pixel in this case study).

559 6) *Comparison with other SPM methods*: In this section, the proposed SPM with point constraints method
 560 was compared with the advanced RBF method (Wang et al., 2014a). The RBF method consists of the fine
 561 spatial resolution soft class attribute value and hard class label estimation. The same point data were used at the
 562 hard class label estimation stage for the RBF method. The PCCs of different methods for two datasets ($s=8$) are
 563 given in Fig.17. It can be seen that the PCCs of the RBF are larger than that of the original PSA, but much
 564 smaller than that of the proposed method. As the number of point data increases, the advantage of the proposed
 565 method is more evident. More explicitly, using 5%-30% (with an interval of 5%) point data, the PCC gains of
 566 the proposed method over RBF are 1.17%, 2.07%, 2.8%, 3.32%, 3.73%, and 4.08% for the Xuzhou map, and
 567 0.06%, 1.18%, 2.13%, 2.84%, 3.47%, and 3.92% for the South Carolina map. This is because in the RBF
 568 method, the spatial correlation is considered only at the coarse pixel scale, and the point data were not well
 569 utilized. As for the proposed PSA-based method, the spatial correlation is considered at the sub-pixel scale and
 570 the known points provide valuable spatial information for their surrounding sub-pixels during the spatial
 571 optimization process.

572



573

574 Fig. 17. PCC (in percentage) of the original PSA method, the RBF method and the PSA method incorporating point data (with 5%,
 575 10%, 15% 20%, 25%, and 30% point data, respectively) ($s=8$). (a) Xuzhou map. (b) South Carolina map.

7) *Impact of errors in coarse proportions*: In the experiments, it is assumed that coarse proportions (i.e., input of SPM) are estimated without error. However, spectral unmixing is still an open problem. Given that the quality of the estimated class proportions plays an important role in SPM, especially for methods such as PSA that fix the number of sub-pixels for each class according to the input coarse proportions, in this experiment, the performance of the proposed method was explored when errors exist in coarse proportions. Specifically, proportion images with different errors were simulated and the case of zoom factor $s=8$ and 25% point data was considered. Errors with a Gaussian distribution were added to the ideal proportions to generate the proportion images with errors. The accuracy of the simulated proportions was quantified by the root mean square error (RMSE) between the simulated proportions and the reference proportions. The proportion errors with RMSE=0.025, 0.05, 0.075 and 0.1 were simulated, and details of the simulation process can be found in Li et al. (2014). Fig. 18 shows that proportion errors cause a decrease in SPM accuracy for both the original PSA and the proposed method. However, the PCCs of the proposed method are still larger than that of the original PSA for both Xuzhou and South Carolina maps. Thus, the benefits of using point constraints are still noticeable when errors exist in the coarse proportions.

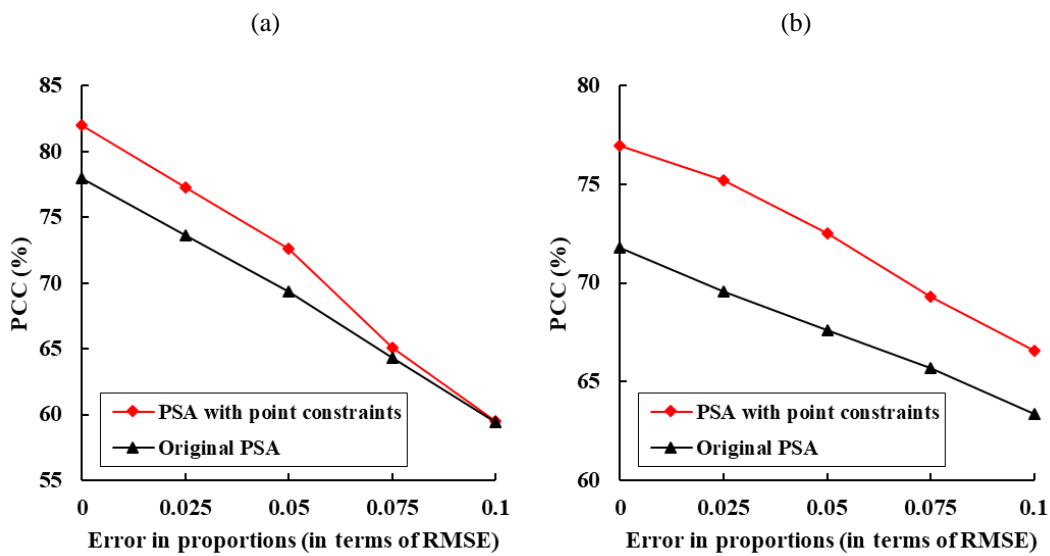
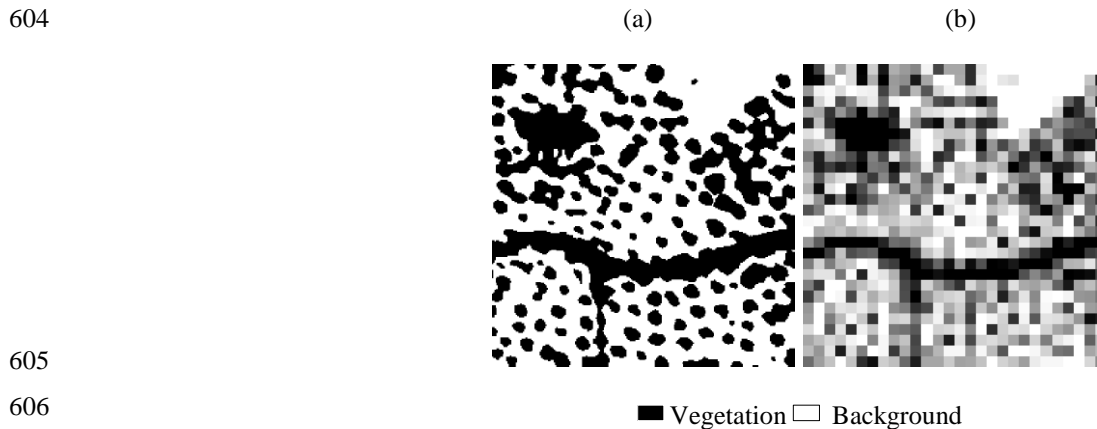


Fig. 18. PCC (in percentage) of the proposed PSA method with 25% point data and the original PSA method under proportion errors ($s=8$). (a) Xuzhou map. (b) South Carolina map.

596 3.3. Experiment for L-resolution Case

597 The L-resolution case refers to pixels that are larger than the objects of interest (Atkinson, 2009). In the
 598 experiment, the Granada dataset was used. The coarse proportion images were synthesized by degrading the
 599 Granada land cover map with a factor of 9. Fig. 19(b) shows the coarse proportion image for the vegetation
 600 class, where the size of most of the vegetation patches is smaller than the pixels, that is, the vegetation falls
 601 within the mixed pixels. Visually, the object (i.e., vegetation) can hardly be identified accurately at such a
 602 coarse spatial resolution. The task of this experiment is to restore the land cover map that has the same spatial
 603 resolution as Fig. 19(a), based on the input of the image in Fig. 19(b) and the available point data.



607 Fig. 19. Granada land cover map and proportion image. (a) Reference map. (b) Proportion image of vegetation created by degrading
 608 (a) with a scale factor of 9 (28×28 pixels).

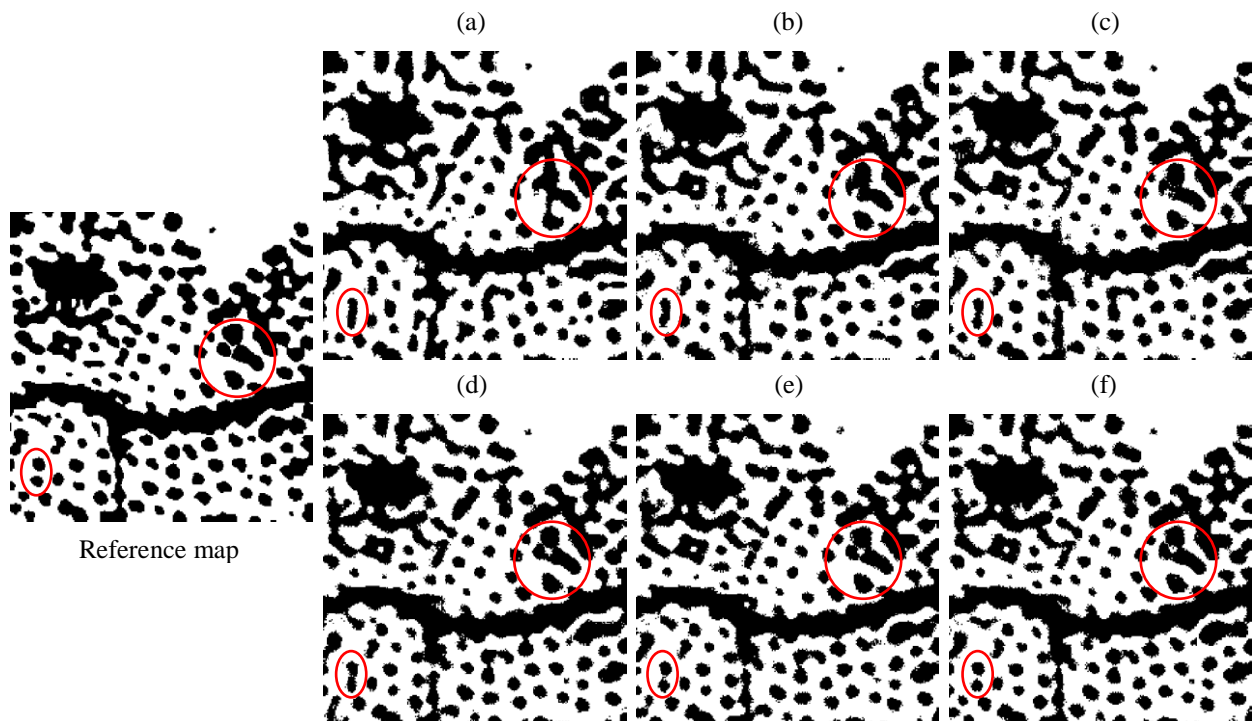
609

610 The SPM results produced with different number of point data are shown in Fig. 20. As demonstrated
 611 visually in Fig. 20, the original isolated patches of vegetation are incorrectly merged by the original PSA
 612 method: see the examples marked in red circles. This is because in L-resolution case, the targets smaller than
 613 pixels are connected as a whole based only on spatial dependence. When point data are available, the prediction
 614 is enhanced noticeably. For example, the results in Fig. 20(b) show that PSA with 6% point data can restore the
 615 vegetation class more accurately, where some small-sized vegetation patches can be separated. As the number
 616 of point data increases, the prediction becomes increasingly accurate, as shown in Fig. 20(c)-(f). When 30%
 617 point data were used, the prediction is visually highly similar to the reference. This is because the point data,

618 especially for those located at the boundaries of small-sized objects, can provide important guidance in
 619 sub-pixel class determination for their sub-pixel neighbors. Thus, small objects (i.e., smaller than a coarse pixel)
 620 can be correctly separated when sufficient point data are available.

621 Quantitative assessments by PCC and increased PCC for the L-resolution case are provided in Fig. 21.
 622 Clearly, as the number of point data increases, the SPM accuracy increases, which is consistent with the visual
 623 results in Fig. 20. Furthermore, it is seen from Fig. 21(b) that when the volume of point data increases from 6%
 624 to 30% with a step of 6%, the increase in PCC is 7.98%, 13.79%, 16.26%, 18.05%, and 18.95%, respectively.
 625 Moreover, as the number of point data increases, the increased in PCC tends to decrease, but is still larger than
 626 zero. That is, the space for accuracy increase is limited when sufficient point data are available, which is
 627 consistent with the conclusion in the previous experiments for the H-resolution case.

628

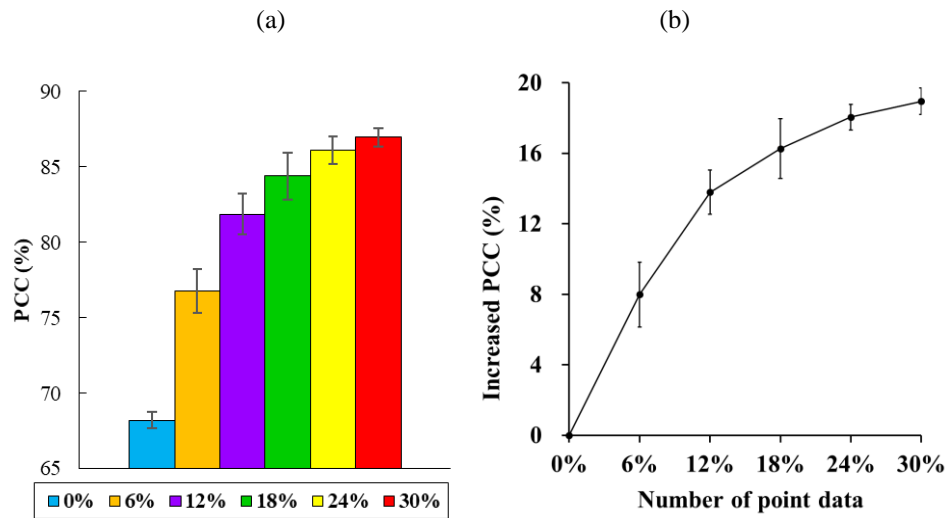


629

630 Fig. 20. SPM results of Granada map ($s=9$). (a) Original PSA. (b) PSA with 6% point data. (c) PSA with 12% point data. (d) PSA with
 631 18% point data. (e) PSA with 24% point data. (f) PSA with 30% point data.

632

633



634

635 Fig. 21. Accuracy of the SPM methods for the L-resolution case ($s=9$) (Error lines represent the standard deviation). (a) PCC (in
 636 percentage) of the proposed method. (b) Difference in PCC between the proposed method (with 6%, 12%, 18%, 24%, and 30% point
 637 data, respectively) and the original PSA method.

638

639 4. Discussion

640

641 This paper proposed to utilize point data to enhance SPM. The goal was realized based on the extension of
 642 PSA. The proposed method provides a new option for increasing the accuracy of SPM by using auxiliary
 643 information. This section opens discussions on both the data and algorithm.

644

645 4.1. Alternatives to PSA

646 Similar to many SPM methods, PSA is slavish to the predictions (i.e., coarse proportions) of the pre-spectral
 647 unmixing, which means the errors in proportions adversely affect the final SPM predictions directly (see the
 648 results in Fig. 18). This is a limitation of many existing methods including PSA. As mentioned earlier, it is a
 649 natural choice to consider SPM methods that characterize the spatial dependence between sub-pixels, as the
 650 known point data are at sub-pixel resolution. Methods falling into this type include PSA, HNN and MAP. Thus,
 651 it seems worthwhile to develop alternatives based on HNN and MAP. Different to the PSA method, MAP and
 652 HNN consider the spatial goal of maximizing spatial dependence and the coarse pixel proportion constraint

653 simultaneously in their models, see Eq. (1). Thus, the contribution of the proportion constraint term can be
654 tuned to reduce the influence of proportion error theoretically. On the other hand, when the proportion
655 constraint is less emphasized, MAP and HNN methods generally produce over-smooth predictions where the
656 small patches and elongated features cannot be restored satisfactorily and even disappear in the predicted land
657 cover map. This is not the case for PSA, where the small patches and elongated features can be retained to some
658 extent. For potential solutions to incorporating point constraints in SPM by MAP and HNN, the key potential
659 solutions to this issue may be to develop schemes that adaptively control the contributions of coarse proportion
660 constraints. For example, for local areas with weak autocorrelation, greater proportion constraints should be
661 considered to guarantee the reproduction of pixels for small patches and elongated features (i.e., in the general
662 model in Eq. (1), the weight k_2 should be set to a larger value). How to balance the contributions of point and
663 coarse proportion constraints would be a critical issue (i.e., weights k_2 and k_3 in Eq. (2) should be set to
664 appropriate values).

665 It is also worth developing related methods to incorporate point data for another main type of SPM methods,
666 namely the one that characterizes the spatial dependence between sub-pixel and neighboring coarse pixels.
667 This type of method does not need an iteration-based optimization process and can realize SPM quickly. The
668 challenge is that the coarse neighbors and point data are at different scales. In this paper, a preliminary attempt
669 was made with RBF in the experiment, but the point data were not sufficiently integrated into the SPM process.
670 It would be a key issue to develop models to characterize the spatial scale difference of data. The kriging-based
671 SPM method (Verhoeye and De Wulf, 2002) considers the spatial relation between sub-pixel and pixels. In
672 recent years, it has been extended to area-to-point kriging (Wang et al., 2015) to take the scale difference (also
673 termed change of support in geostatistics) into account. It would be of great interest to develop area-to-point
674 kriging-based models to incorporate point data in SPM, such as a co-kriging model. In this case, however, the
675 kriging equation needs to be constructed locally for each pixel (rather than a single equation in area-to-point
676 kriging-based image downscaling), as the spatial distribution of point data is not fixed and always varies in
677 each local window. Moreover, since some locations may lack point data, for example, due to difficulties in data

678 acquisition, the size of local window needs to be determined adaptively to incorporate sufficient point data.
679 Thus, the complexity and computational burden would probably increase when point data are considered.

680 Multiple point statistics (MPS) (Mariethoz et al., 2010) is a relatively new branch of geostatistics. It
681 considers the relation (both spatial distance and direction) between multiple points based on a pre-defined
682 template, rather than the vector separation between only two points, as in kriging. Thus, MPS is particularly
683 advantageous for restoration of spatially continuous patterns such as linear features, and it has been applied
684 widely in geology (e.g., ground water flow mapping (Mariethoz et al., 2010)). MPS is implemented based on
685 the availability of spatially sparse point data (also termed hard data) and fills in the data at other locations with
686 the aid of available point data, which fits well with the case of this paper. However, MPS requires a training
687 image at the spatial resolution of the point data to search for data events and find the appropriate data for filling,
688 which hampers its application in SPM. Therefore, the proposed SPM method accounting for point data in this
689 paper is advantageous in terms of implementation as it does not need any training image. Once such training
690 data are available, however, it would be favorable to develop MPS models to incorporate point data in SPM.

691 For the H- and L- resolution cases in the experiments, it needs to be clarified that the definition of H- and L-
692 resolution was not in an absolute sense. More precisely, they are defined based on a relative flexible
693 assumption according to the proportion of H- and L- resolution pixels in the entire image. In the H-resolution
694 cases, in the coarse Xuzhou and South Carolina images, most (but not all) of the land cover patches occupy
695 over one coarse pixel. In the L- resolution case, most of the land cover patches (i.e., vegetation of the Granada
696 dataset in Fig. 19) fall within one coarse pixel.

698 *4.2. Uncertainties in Point Information*

699 To eliminate the influence of uncertainty in point information and concentrate on the performance of the
700 proposed model itself, the point data were simulated by sampling randomly from the reference land cover map
701 in the experiments. In real applications, there are several considerations about the uncertainties in point
702 information, which are discussed as follows.

703 1) *Uncertainties in data source*: As mentioned earlier, there are various sources for point data and
704 uncertainties always exist in the source data, that is, the issue of reliability of spatial data. For example, there
705 may be false registration in social media data such as Weibo, Instagram, Twitter, etc.. Moreover, time
706 inconsistencies may exist between the observed image for SPM and the acquired point data, where land cover
707 changes may occur. The point data acquired from different sources may vary greatly. Pre-processing may be
708 undertaken to harmonize them and blend them into a single SPM framework. Potential solutions may be to
709 construct models (e.g., linear or non-linear regression such as machine learning-based models) to obtain the
710 relation between the points of the same location but from different sources, which can be used to update the
711 point data at other locations.

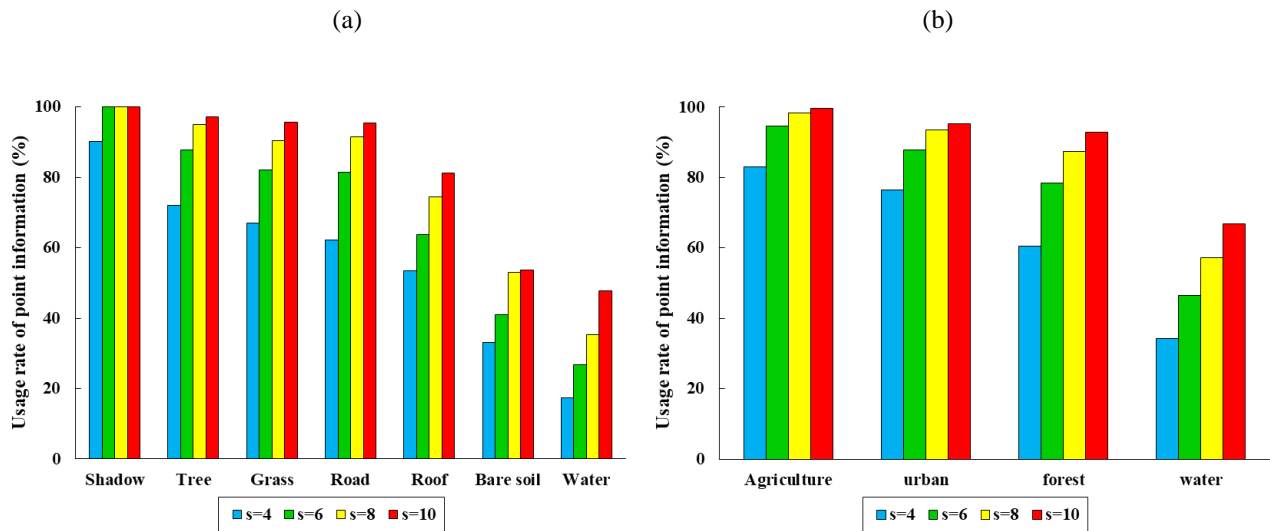
712 2) *Uncertainties in data sampling process*: The spatial locations of simulated point data in the experiments
713 are distributed randomly. However, in actual field collection, there may be some requirements and conditions
714 when sampling the data. For example, equal interval sampling may be required in some applications. On the
715 other hand, in some remote areas such as mountains, it may be more difficult to obtain sufficient data, while in
716 areas with vehicular transport, such as cities, the acquisition of point data is likely to be simpler. That is, the
717 number of point data in some areas may be large but in other areas the points may be spatially very sparse. It
718 would be important to design appropriate sampling strategies. The impact of the spatial distribution of the
719 obtained point data is also worthy of further study.

720 3) *Uncertainties in spatial support*: In the experiments, the spatial coverage of the input points is assumed to
721 be in agreement with the target sub-pixels. In reality, however, the point may not be strictly coincident with one
722 sub-pixel spatially, that is, uncertainties exist in the spatial support of the point data itself. In an extreme case,
723 suppose the sampling point covers a 1 m^2 area and contains 0.5 m^2 bare soil and 0.5 m^2 grass. The sub-pixel
724 size at the target fine spatial resolution is larger than the 1 m^2 point. The question is which class should be
725 assigned to this point? Aiming at the mismatch of spatial support between point data and target sub-pixel, a
726 potential solution may be to upscale the point data to match the support of the sub-pixel. Another problem is the
727 inconsistency of support size from different data sources. Specifically, the support size of social media data is

728 always difficult to define (assumed to be a small point in general), and the spatial coverage of field data can be
729 extensive. How to match the size of points from different sources would be an interesting issue to address.

730 4) *Uncertainties in class attribute of point data*: Influenced by the complex distribution of land cover class
731 and the size of spatial support as discussed above in 3), it is difficult to assign the point to a single class as it
732 may cover multiple classes. That is, the hard class attribute of point data always contains uncertainties.
733 Confronted with this problem, it would be interesting to develop models that can take the uncertainty of the
734 hard attribute into account to obtain more reliable SPM results. For example, the class attribute of point data
735 can be expressed mathematically by a vector, with each element representing the proportion of a class. The
736 effective model needs to consider the soft attributes (rather than the hard attributes or class indicators in this
737 paper) together.

738 5) *Usage rate of point information*: In practical applications, not all of the acquired point information may be
739 valid or can be fully utilized. Point data located in pure pixels (such as the point data for the roof class in Fig.
740 9(f)-(h)), conveys no useful information because the SPM process for pure pixels is very simple and does not
741 require any additional information: all sub-pixels in pure pixels are allocated to the same class as the pixel.
742 Nevertheless, point data located within mixed pixels are much more informative and are considered as
743 effective points. Most of these points are located in boundary areas. To investigate the effective usage rate of
744 point information in the experiments, the proportion of effective points to 20% known points is calculated in
745 Fig. 22. Obviously, most points are effective and for each class, the number of effective points increases with
746 the increase in zoom factor. On the other hand, since there may be multiple sources for point data, it is
747 necessary to avoid repeated acquisition of point data in the same location. Moreover, if that occurs, there is a
748 need to explore how to select the most appropriate sources.



752 Fig. 22. The proportion of effective points to 20% known points for each land cover class at four scales. (a)Xuzhou map. (b)South
753 Carolina map.

754

755 5. Conclusion

756

757 SPM is an ill-posed problem and it is necessary to explore useful information from additional data for
758 possible enhancement. In this paper, a novel type of supplementary data, namely, point data, was proposed for
759 increasing the accuracy of SPM. The point data are incorporated in SPM by the PSA method, where the data
760 can exert additional sub-pixel level constraints to reduce the uncertainty in SPM. The proposed method was
761 tested with three datasets and the conclusions are summarized as follows.

762 1) The proposed point constraints-based SPM method provides a satisfactory solution for enhancing SPM.

763 From both visual and quantitative assessments, it was found that the point information can help to
764 produce more accurate sub-pixel maps. The accuracy is also greater than the advanced RBF-based SPM
765 method.

766 2) As the number of point data increases, the accuracy increases correspondingly, but the accuracy gain
767 becomes smaller.

768 3) The advantages of using point data are more obvious for the case involving a large zoom factor.

769 4) The point data are more beneficial for land cover classes with small spatial autocorrelation, and for

770 classes with large autocorrelation, the increase in accuracy is relatively smaller.

771 5) Even when point data contain attribute or geo-locational errors, they can still be useful for enhancing
772 SPM, but the proportion of errors cannot be very large.

773 6) The proposed method accounting for point constraints is a general method suitable for both the H- and
774 L-resolution cases.

775 7) When coarse proportions contain errors, the SPM accuracy is reduced, but the use of point constraints is
776 still beneficial.

779 **Acknowledgment**

780
781 This work was supported by National Natural Science Foundation of China under Grant 41971297,
782 Fundamental Research Funds for the Central Universities under Grant 02502150021 and Tongji University
783 under Grants 02502350047.

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