Abstract—We introduce a kernel formulation of the recently proposed minimum density hyperplane approach to clustering. This enables the identification of clusters that are not linearly separable in the input space by mapping them into a feature space. This mapping also extends the applicability of the minimum density hyperplane to datasets whose features are not necessarily continuous. The location of minimum density hyperplanes involves the optimisation of a non-convex objective function. In the feature space, the dimensionality of the optimisation problem is \( n \), where \( n \) is the number of observations. We further propose an approximation method that can substantially reduce the dimensionality of the search space, avoiding searching over dimensions which are unlikely to contain useful information for clustering. Experimental results suggest that the proposed approach is capable of producing high quality partitions across a number of benchmark datasets.

1. Introduction

Given a set of observations, the clustering problem is to partition these into a number of groups, or clusters, so that observations assigned to the same cluster are more similar to each other than observations assigned to different clusters. As there is no unique definition of what constitutes a cluster a number of different approaches have been proposed in the literature, each relying on a different cluster definition. In the nonparametric statistical approach to clustering, also known as density clustering, clusters are defined as contiguous regions of high-probability density [1, 2]. Rather than searching for dense regions directly, an equivalent formulation is to define cluster boundaries as passing through regions of low probability density; known as low-density separation [3].

The minimum density hyperplane (MDH) [4] is the first approach for the partition of unlabelled or partially labelled data, that directly minimises the integral of the empirical density along a hyperplane separator. This can be done with only the one-dimensional projections onto the normal vector to the hyperplane, making this formulation particularly relevant for high-dimensional problems.

This approach is linked to density clustering as it can be shown that under specific conditions the integral of the empirical density along a hyperplane imposes an upper bound on the maximum value of the density at any point along this hyperplane. Therefore, by minimising the integral of the density along the hyperplane separator, the smallest upper bound on the value of the empirical density on the separator is achieved. Low-density separators also play a significant role is the analysis of clustering stability.

A close relationship between the stability of a clustering and the data density along the cluster boundaries has been established in [5, 6]. Roughly speaking, the lower these densities the more stable the clustering. The detection of MDHs is also relevant in semi-supervised classification [3], where unlabelled data are used in conjunction with labelled data to improve classification performance compared to just using the (scarce) labelled data. A necessary assumption for this to be feasible is that a better knowledge of the probability distribution of the observed data, \( p(x) \) improves the inference of the class-conditional densities \( p(x|y) \), where \( y \) denotes the classification label. A standard assumption of this type, underlying popular methods like the transductive support vector machine [7], is that class boundaries pass through regions of low probability density.

An important restriction of the MDH approach is that it cannot correctly identify clusters that are not linearly separable. In this work we propose the kernel MDH to overcome this limitation. We first map the data non-linearly into a feature space and a MDH is sought in the new feature space. The hyperplane separator in the feature space corresponds to a nonlinear separator in the input space. The potentially high dimensionality of the feature space means it is not feasible to calculate the mapped observations (feature vectors) explicitly. However, their one-dimensional projections onto any vector in the feature space may be calculated using the matrix of pairwise inner products (kernel matrix). This is sufficient to allow the location of the MDH in the feature space.

The estimation of the MDH in the feature space involves a non-smooth non-convex optimisation problem over \( n \) variables, where \( n \) is the number of observations with computational complexity \( O(n(n + 1)) \). In many applications of interest \( n \) can be very large, and this affects both the computational time as well as the ability to locate good quality solutions. To overcome this we propose an approximation method that seeks hyperplanes in a subspace...
of the feature space.

The remaining paper is organised as follows: Section 2 presents the formulation of the MDH in feature space and the approximation in a subspace. Section 3 provides an empirical evaluation of the binary partitions from the proposed approach and alternative established kernel based clustering algorithms across benchmark datasets with varying characteristics. Conclusions are discussed in Section 4.

2. Minimum Density Hyperplanes

We assume a finite set of observations, \( S = \{x_i\}_{i=1}^n \subset \mathbf{X} \), where \( \mathbf{X} \) denotes the input space. A hyperplane is parameterised by its normal vector, \( \mathbf{v} \in \mathbf{X} \) and displacement from the origin \( b \in \mathbb{R} \), \( H(\mathbf{v}, b) = \{x \in \mathbf{X} \mid \langle \mathbf{v}, x \rangle = b\} \).

Without loss of generality [4] restrict attention to \( \|\mathbf{v}\|_2 = 1 \). The density on \( H(\mathbf{v}, b) \), as defined by [8], is given by the integral of the density function \( p \) along the hyperplane,

\[
I(\mathbf{v}, b) = \int_{H(\mathbf{v}, b)} p(x)dx.
\]

In all practical applications the density function \( p \) is unknown. In the original MDH approach [4] a continuous density estimator with isotropic Gaussian kernels is used. The advantage of this is that if \( \mathbf{X} \subset \mathbb{R}^d \) then the estimated density on a hyperplane, \( I(\mathbf{v}, b) \), can be evaluated exactly from one-dimensional projections,

\[
I(\mathbf{v}, b) = \int_{H(\mathbf{v}, b)} \frac{1}{n(2\pi h^2)^\frac{d}{2}} \sum_{i=1}^n \exp \left\{ -\frac{\|x - x_i\|^2}{2h^2} \right\} dx,
\]

\[
= \frac{1}{nh\sqrt{2\pi}} \sum_{i=1}^n \exp \left\{ -\frac{(b - \langle \mathbf{v}, x_i \rangle)^2}{2h^2} \right\}.
\]

In detail, Eq. (2) states that \( I(\mathbf{v}, b) \) can be evaluated by projecting the data onto \( \mathbf{v} \); constructing a one-dimensional kernel density estimator with the same bandwidth parameter \( h \); and evaluating it at \( b \). Since the above equation requires only the evaluation of the inner product between the projection vector, \( \mathbf{v} \), and the observations, \( x_i \), it can be generalised to a kernel-defined feature space.

Let \( \kappa(\mathbf{x}, \mathbf{z}) \) be a kernel and \( \phi : \mathbf{X} \to \mathbf{F} \) a feature map satisfying \( \kappa(\mathbf{x}, \mathbf{z}) = \langle \phi(\mathbf{x}), \phi(\mathbf{z}) \rangle_{\mathbf{F}} \). Although in the general case it might not be possible to define the projection vector in the feature space, the representer theorem [9] allows \( \mathbf{v} \) to be expressed in its dual representation, \( \mathbf{v} = \sum_{i=1}^n \alpha_i \phi(x_i) \).

With this representation and restricting attention to \( \{\mathbf{v} \in \mathbf{F} \mid \|\mathbf{v}\|_{\mathbf{F}} = 1\} \), the projection of the feature vector, \( \phi(x_j) \), onto \( \mathbf{v} \) is given by,

\[
\langle \phi(x_j), \mathbf{v} \rangle_{\mathbf{F}} = \sum_{i=1}^n \alpha_i K_{i,j} = \langle \mathbf{v}, \mathbf{K} \alpha \rangle^\top \alpha,
\]

where \( \alpha \in \mathbb{R}^n \), and \( \mathbf{K} \in \mathbb{R}^{n \times n} \) is the kernel matrix whose entries are \( K_{i,j} = \kappa(x_i, x_j) \). The density on a hyperplane in the feature space is therefore,

\[
I(\alpha, b) = \frac{1}{nh\sqrt{2\pi}} \sum_{j=1}^n \exp \left\{ -\frac{(b - \langle \phi(x_j), \mathbf{v} \rangle_{\mathbf{F}})^2}{2h^2} \right\},
\]

where use use the notation \( \hat{I}(\alpha, b) \) to stress the fact that we rely on the dual representation of \( \mathbf{v} \). [10] show that learning \( \alpha \) is equivalent to learning \( \mathbf{v} \). Practically, this results in the search space for the MDH being \( n \)-dimensional.

We denote the kernel minimum density hyperplane (KMDH) to be the hyperplane \( H(\alpha^\ast, b^\ast) \) that minimises \( I(\alpha, b) \). With the induced partition being \( \Pi_1 = \{x_j | \langle \phi(x_j), \mathbf{v} \rangle_{\mathbf{F}} > b^\ast\} \), \( \Pi_2 = \{x_j | \langle \phi(x_j), \mathbf{v} \rangle_{\mathbf{F}} \leq b^\ast\} \). Arbitrarily small values of \( I(\alpha, b) \) can be trivially obtained by allowing \( |b| \to \infty \). Clearly such hyperplanes are not meaningful for clustering as they assign all points to one partition. To avoid such situations it is necessary to constrain the range of \( b \). If we assume without loss of generality that the mean of all the feature vectors is zero, then one can constrain \( b \) to be in an interval around the standard deviation of the projected data, \( b \in [-\gamma \sigma_{\alpha}, \gamma \sigma_{\alpha}] \).

\( I(\alpha, b) \) can be optimised using constrained optimisation methods but this approach has been shown to be highly susceptible to convergence to local minima. To prevent this, [4] propose a projection pursuit formulation where the constraints on \( b \) are imposed through a penalty function. In this formulation the objective function, \( \theta \), is defined as,

\[
\theta(\alpha) = \min_{b \in \mathbb{R}} f(\alpha, b),
\]

\[
f(\alpha, b) = \hat{I}(\alpha, b) + \frac{L}{\eta^2} \max\{0, -\gamma \sigma_{\alpha} - b, b - \gamma \sigma_{\alpha}\}^{1+\epsilon},
\]

where \( L = (e^{1/2}h^22\pi)^{-1}, \epsilon \in (0, 1) \) and \( \eta \in (0, 1) \). The above settings ensure that the minimiser of \( f(\alpha, b) \) is within \( \eta \) of the minimiser of \( I(\alpha, b) \). By optimising \( \theta(\alpha) \) instead of \( I(\alpha, b) \) this approach can accommodate discontinuous changes in the location of the minimiser of the one-dimensional kernel density estimator, \( I(\alpha, b) \) with respect to changes in \( \alpha \). This comes at the cost of rendering the objective function non-smooth for values of \( \alpha \) for which argmin_{b \in \mathbb{R}} f(\alpha, b) is not a singleton. Although standard gradient descent methods are not guaranteed to converge for non-smooth functions, [11] have strongly advocated that a simple BFGS method with inexact line searches is very efficient in practice. We therefore use BFGS in our experiments.

2.1. Computational Complexity

In this subsection, we discuss the computational complexity of KMDH. At each iteration, the algorithm projects the data onto \( \mathbf{v} \), at a cost of \( \mathcal{O}(n(n + 1)) \). Then, to obtain the projection index \( \theta(\alpha) \), it is necessary to minimise the penalised objective \( f(\alpha, b) \). This minimisation is possible by evaluating \( f(\alpha, b) \) on a grid of \( m \) points, involving \( m \) evaluations of a density estimate with \( n \) components. The cost of this may be reduced from \( \mathcal{O}(mn) \) to \( \mathcal{O}(n + m) \) using the improved fast Gauss transform [12]. To compute the minimiser(s) to within the desired accuracy, \( \epsilon \), bisection may be used which requires \( \mathcal{O}(-\log_2 \epsilon) \) iterations. The subsequent minimisation of \( \theta(\alpha) \) is done using BFGS as
advocated by [11, 4]. This can be done at a cost of $O(n^2)$ per iteration [13, Pg. 140] plus the cost of function evaluations of $f(\alpha, b)$ as defined as above and gradient evaluations with cost $O(n(n + 1))$.

### 2.2. Approximation methods - Subspace

Since the normal vector to the hyperplane $\mathbf{v}$ is expressed by its dual vector $\alpha \in \mathbb{R}^n$, the search space for the KMDH is $n$-dimensional. However, when $n$ is large, the optimisation is computationally expensive and it is likely that a number of these dimensions are not necessary to locate a low density separator. Hence, we consider using only a subspace of $\mathbf{F}$ to search for the minimum density hyperplane. We use kernel principal component analysis (KPCA) [14] to reduce the dimensionality of the search space while retaining maximal variability. Although there is no guarantee that directions of high variability will be meaningful for cluster detection [15, 4] it is arguably unlikely that directions which exhibit almost no variability are relevant for clustering. We denote $\Pi$ as the number of dimensions of the $n$'th dimensional $\mathbf{F}$. This approach is equivalent to $\alpha$.

We then seek the $\alpha^*$ and $b^*$ which minimise

$$\theta(\alpha') = \min_{b \in \mathbb{R}} f(\alpha', b),$$

and

$$f(\alpha', b) = \hat{I}(\alpha', b) + \frac{L}{2} \max \{0, -\gamma \sigma_{\alpha'} - b - b - \gamma \sigma_{\alpha'} \}^{1+\epsilon},$$

where $\sigma_{\alpha'}$ is the standard deviation of the projections defined by Eq. 7. The subspace kernel minimum density hyperplane (S-KMDH) is then the hyperplane $H(\alpha^*, b^*)$ that minimises $f(\alpha', b)$. This induces the partition $\Pi_1 = \{x_j|\langle \phi(x_j), \mathbf{v} \rangle > b^*\}$, $\Pi_2 = \{x_j|\langle \phi(x_j), \mathbf{v} \rangle \leq b^*\}$. The smaller dimensionality of $\mathbf{F}$ reduces the computational cost of calculating the projections and the gradient evaluations to $O(n'(n' + 1))$ and avoids searching over dimensions which are potentially not useful for cluster detection.

### 3. Experimental Results

In this section, we conduct an empirical evaluation of the proposed approaches, KMDH and S-KMDH. We compare the quality of the binary partitions produced by these approaches to kernel $k$-means [16] and spectral clustering [17] across a variety of benchmark datasets from the UCI repository [18]. The main characteristics of these datasets are summarised in Table 1 where $n$, $d$, and $k$ correspond to the number of observations, dimensions, and clusters respectively.

### 3.1. Measuring the Quality of Binary Partitions

Since we are looking for binary partitions of datasets which may contain an arbitrary number of clusters, we use the two performance measures outlined in [4]. Both take values in the range $[0, 1]$ with larger values indicating a higher quality partition. It is assumed that a desirable partition into two groups, $\Pi_1$ and $\Pi_2$ should both avoid the division of clusters between elements of the partition and separate at least one cluster from the remaining data.

This is captured by the modification of the true cluster labels to reflect the partition to which the majority of the elements of each cluster are assigned. In the case of equal numbers of observations from a cluster being assigned to each partition, the cluster is assigned to the smaller partition. The true cluster labels are then merged into two aggregate clusters $C_1$ and $C_2$.

The success ratio (SR) of a partition requires both the error and success of a partition, denoted $E(\Pi_1, \Pi_2)$ and $S(\Pi_1, \Pi_2)$ respectively. The success (error) of a binary partition is defined as the number of elements belonging to the same aggregate cluster which are (not) assigned to the same partition. The SR of $\Pi_1, \Pi_2$ measures the extent to which the majority of at least one cluster is distinguished from the rest of the data,

$$S(\Pi_1, \Pi_2) = \min \{|\Pi_1 \cap C_1|, \Pi_1 \cap C_2, \Pi_2 \cap C_1, \Pi_2 \cap C_2\},$$

$$E(\Pi_1, \Pi_2) = \min \{|\Pi_1 \cap C_1|, |\Pi_2 \cap C_2|, \Pi_1 \cap C_2, |\Pi_2 \cap C_1|\},$$

$$SR(\Pi_1, \Pi_2) = \frac{S(\Pi_1, \Pi_2)}{E(\Pi_1, \Pi_2)}.$$
3.2. Details of Implementation

As for all kernel-based approaches, the choice of kernel function impacts greatly on the results produced. In the absence of prior knowledge to guide the choice of kernel, we use the radial basis (RBF) kernel function

\[ K_{ij} = \kappa(x_i, x_j) = \exp \left\{ -\frac{||x_i - x_j||^2}{2\sigma^2} \right\}. \] (14)

This is the most widely used kernel in the literature.

The parameters which can strongly influence the result of our approach are the bandwidth of the density estimate, \( h \) and the interval width, \( \gamma \). We use \( h = 0.9\bar{\sigma}n^{-1/5} \) where \( \bar{\sigma} \) is the standard deviation of the projections of the feature vectors as defined by Eqs. (3) and (7) for KMDH and S-KMDH respectively. This is the recommended bandwidth selection rule when the density is assumed to be multimodal [20]. The interval width parameter \( \gamma \) is initialised close to zero, inducing a balanced partition. This is gradually increased to \( \gamma_{\text{max}} = 0.9 \) to allow convergence to the minimum integrated density [4].

Although generally robust to convergence to poor local minima, the products obtained by KMDH can depend upon initialisation. We tried initialising on the kernel principal components and random vectors. Generally, the first kernel principal component led to the best partitions however, we also present results based on ten random initialisations as a comparison. In S-KMDH, we experimented with principal component and random initialisations. As for KMDH, the best results were generally produced by initialising on the first principal component, hence these are presented. For the choice of dimensionality of the subspace \( n' \), we used the eigenvalues from KPCA to select the dimensionality that retained 90% of the variability. Where necessary, we present the performance of the partition based on the suitability of the resulting projections onto the normal vector to the hyperplane for clustering. For this we consider the structure in the estimated density of the projections [21, 4]. In this paper we use the relative depth of the estimated density of the one-dimensional projections,

\[ \text{RelativeDepth}(v) = \frac{\min\{\hat{p}_v(m_1), \hat{p}_v(m_r)\} - \hat{p}_v(b^*)}{\hat{p}_v(b^*)} \] (15)

where \( v \) is an arbitrary projection vector whose projected feature vectors have estimated density \( \hat{p}_v \) and \( m_1 \) and \( m_r \) are the locations of the modes to the left and right of \( b^* \) in \( \hat{p}_v \) respectively. This criterion favours projection directions with low minima between two modes. In our experience, this criterion is better than just using the value of the integrated density which can lead to separators which do not actually separate the data.

3.3. Visualisation

An attractive property of locating partitions based on one-dimensional projections only is the ability to plot the iterations of the algorithm, allowing interpretable visualisations of the resulting partitions. Figure 1 illustrates iterations of KMDH on the Synth dataset. The estimated density of the projections, the penalised objective \( f(\alpha, b) \) and the current split point are indicated by black solid, blue dashed and red dotted lines respectively. The projected feature vectors are plotted as points whose colours and markers correspond to the true cluster labels. These are separated along the \( y \)-axis for illustration purposes. Figure 1(a), shows that the estimated density of the initial projections does not have a strong bi-modal structure. Here, the minimum of \( f(\alpha, b) \) is quite high and the associated separating hyperplane cannot partition the clusters. Figure 1(b) shows that optimising \( \alpha \) over a small range for \( b \) locates a hyperplane with a much lower integrated density. This induces a balanced partition between two clear modes of the estimated density of the projections. Finally, Figure 1(c) shows that increasing the width of the search interval for \( b \), allows the location of the hyperplane which minimises the integrated density and does not intersect the true clusters.

3.4. Performance Evaluation

In this section, we present the performance of our proposed methods across the 16 UCI benchmark datasets summarised in Table 1. Table 2 reports the SR and VM scores for KMDH (with KPCA and random initialisations), S-KMDH (with \( n' \) set to retain 90% of the variability), kernel \( k \)-means and spectral clustering. The best performing method for each dataset is indicated in bold font. Across all datasets, KMDH and S-KMDH perform consistently well and frequently perform better than kernel \( k \)-means and spectral clustering. Generally, the performance of S-KMDH is competitive with KMDH achieving close to the same performance on almost all datasets. For large \( n \), the search space for KMDH is large so the similar or sometimes equivalent performance at a reduced computational cost makes S-KMDH appealing. For smaller
datasets, the computational advantage of using a reduced search space is less apparent, hence searching over all \( n \) dimensions may be feasible to achieve better performance.

The results from the random initialisations of KMDH indicate that the quality of the partition produced depends on the initial projection direction. This is particularly evident for the Banknote dataset where random initialisations completely fail to correctly identify any clusters. Often, initialising on the first kernel principal component produces the best partitions and avoids the computational cost of running multiple random initialisations to achieve a competitive result.

Figure 2 provides box plots of the regret of an algorithm across these datasets with respect to SR and VM. The regret of an algorithm refers to the difference between its performance and that of the best performing algorithm. Therefore, a regret close to zero indicates consistently high quality partitions relative to other algorithms. KMDH initialised on the first kernel principal component minimises the regret across these datasets. KMDH with random initialisation is also competitive with this while S-KMDH has the third lowest regret. This suggests that the minimum density hyperplane approach frequently locates better partitions than spectral clustering or kernel \( k \)-means. For large datasets, the reduced computational cost of S-KMDH while maintaining a competitive performance makes this a desirable approximation technique.

4. Conclusion

We introduced an approach to locate minimum density hyperplane separators for data which are not linearly separable in the input space. This is done by mapping the set of observations into a feature space by a nonlinear kernel function. Hyperplane separators in this feature space then correspond to nonlinear separators in the input space. The density intersected by a linear separator can be evaluated using the estimated density of the one-dimensional projections of the feature vectors onto the vector normal to the hyperplane. The calculation of these projections can be done using the kernel matrix of the pairwise inner products of the feature vectors only. The location of the MDH in the feature space requires the solution of an \( n \)-dimensional optimisation problem with a computational cost \( O(n(n+1)) \).

In many practically interesting problems, \( n \) is large, in which case it is not feasible or necessary to search over all \( n \) dimensions of the search space to locate low density separators. Hence, we propose an approximation method which uses a lower-dimensional subspace of the feature space to search for a low density separating hyperplane. This aims to avoid searching over dimensions which do not contain meaningful information for clustering.

We undertook an empirical evaluation of the performance of our approaches across a variety of UCI benchmark datasets. This showed that optimising over the full \( n \)-dimensional search space for the minimum density hyperplane produced the best partitions. However, in the majority of cases, using significantly fewer dimensions produced similar or equivalent results at a reduced computational cost. This is particularly useful for large datasets where the significant reduction in computational cost may outweigh the small reduction in the quality of the partition. Using random initialisations indicate that the partitions produced by our approaches can be sensitive to initialisation for some datasets and we recommend initialising on the first principal component.

Overall, our results show that our algorithms produce consistently high quality binary partitions, performing better or equivalent to kernel \( k \)-means and spectral clustering in almost all cases.

References


