The constitution of networks

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ABSTRACT

The idea of a constitution of networks may be a useful addition to our ways of understanding what happens within the business landscape. We describe a constitution of networks as a system of values, norms, rules and other conventions that are shared by actors in business networks. Whether by intention or not, the constitution of networks provides a framework within which interaction among actors takes place. We argue that companies invest in the selection and replication of interaction practices that evolve over time as customs or common use. This involves interaction aimed at developing or accessing resources for future use in the relationships between actors. In this way, the constitution of networks circumscribes the actors’ appreciations and expectations about how they and others should conduct business.

This study is based on empirical research conducted between 2002 and 2005 in business networks of consumer goods in the United Kingdom. Significant actors include multinational consumer goods companies, large grocery retailers, consumers and public authorities.

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1. Why we need to study the constitution of networks

This empirical study is about the constitution of networks. We use the term ‘constitution’ to encapsulate a higher-order of multiple conventions that are customary, expected and often self-enforcing within particular business networks (Buchanan, 1975, 1978, 1988; Lewis, 1967; Young, 1993). A higher-order of conventions imply a shared system of values, norms and rules that transcend any single organization or dyadic relationship. Therefore, we also use the term ‘network’ as a metaphor to describe the structure of exchange relationships and interdependencies within which a process of interaction among actors takes place (Anderson, Håkansson, & Johanson, 1994; Ford & Håkansson, 2006; Gadde, Huemer, & Håkansson, 2003; Håkansson & Ford, 2002; Ritter, 2000).

Imagine a ‘network’ context for production and distribution of business products or services in which no customary rules and expected principles guided the actors’ behaviour. In this situation, raw material suppliers, component manufacturers, equipment suppliers, logistics companies, wholesalers, consultants and service contractors would buy and sell goods and services without reliance on any shared system of conventions: there would be no contracts; no invoices; no credit; no rules of negotiation; no statutory regulations; no rules regarding fair trade; no quality controls; no industry standards; no courts; no trade associations and arbitrations; no predefined patterns of advertising and promotions; no brand reputations; no warranties; no specific interface for logistics; no accounting standards; no property rights and no overt or covert collusion between companies. Consequently, no actor would conform to a particular pattern of behavior in a network like this and no one would expect others to conform to some previously learned pattern. No one would want to conform, given that no one else conforms (Lewis, 1967; Young, 1993). In short, this imaginary network would have no constitution.

What would be the problem for actors who participated in a network like this? The problem would not simply be the existence of anarchy, but rather the inherent difficulty for actors of interacting with each other; thereby, the possibility of business taking place between actors would be severely constrained (Casson, 1982; Choi, 1993; Loasby, 2000). The resources that actors need for their operations are not usually available in a concentrated form. Instead, they are widely dispersed and owned by other actors (Denrell, Fang, & Winter, 2003). In the amorphous topology of a network without a constitution that we have described, appropriate resources may not be identified by potential buying or selling businesses. Hence, companies would face prohibitive costs in terms of the time and effort needed to access other actors, to negotiate the terms for interaction, to conclude and manifest deals and to oversee and enforce agreements. Furthermore, the existence of information asymmetries among actors would impose huge uncertainties and incremental barriers to the conclusion of informed and voluntary exchange (Akerlof, 1970; Maskin & Tirole, 1999; Tirole, 1986, 1999). In the absence of a shared system of conventions among actors, information asymmetry and symmetric ignorance of business opportunities would prevent actors from deal-
making and building up the business relationships and mutually advantageous interdependence on which their businesses depend (Ford & Håkansson, 2006).

The existence of shared systems of conventions has been evident in trade from the earliest times. For example, markets in each medieval city in England were created, organized and managed within a network of actors that included the King who provided a franchise; the police who provided security; the judiciary and parliament that resolved disputes and provided a legal framework; producers, merchants, carriers, vendors and their customers who bought and sold to each other on a regular basis (Coase, 1988). Thus, interactions were structured within a constitution. A constitution ensures behavioral regularities which sustain themselves as they serve the interests of the actors involved. More formally, a constitution supplies actors with the rules of the game or the humanly devised constraints that shape human interaction, whether political, social, or economic (Lewis, 1967; North, 1990).

Extant research has provided significant insight into the nature of these terms (Buchanan, 1988; Casson, 1982; Helgesson & Kjellberg, 2005; Loasby, 2000; Sabel, 1993, 1997; Slater, 2002). However, previous research raises questions about the real-life form of the constitution of networks and the dialectic relation between the constitutional make-up of business networks and interactions among actors. A significant part of extant research is conceptual and does not provide empirical insights on how a multiplicity of values, norms and rules is manifested in business networks. Previous research emphasizes that actors develop factual, physical and social conventions to facilitate complex interactions and thus create significant outcomes in the form of network assets (Cornes & Sandler, 1986; Johanson & Mattsson, 1985). But we know very little about how these network assets are created and used by related actors.

Our objective in this study is to examine the idea of the constitution of networks through the interactions of participants and some of the apparent outcomes within an economically important network. In particular, the present study attempts to provide a preliminary approach to the following research question:

How are the interactions of business actors affected by and how do they affect the constitution of networks?

The paper is based on empirical research conducted between 2002 and 2005 in the network context for production and distribution of consumer goods in the United Kingdom. Significant actors in this business network include multinational consumer goods companies, large grocery retailers, public authorities and consumers. The paper provides information on aspects of the constitution of this network and discusses its relevance. The empirical research suggests that actors invest in the selection and replication of interaction practices that evolve over time as customs or common use. Investing in these practices is a time-consuming task: it involves interaction to develop or access resources for future use in relationships between participants. It may also involve investment in developing and implementing wider social and political practices and the pressures to enforce them (McGannon, 1964; Palmountain, 1955).

Examining the constitution of networks through the lens of actors’ interactions brings three important benefits: Firstly, examining interactions can help us to understand the extent to which there is some overall commonality within a constitution of networks and also the extent of diversity of views and practice that are shown (Kriesberg, 1955; Wittreich, 1962). Secondly, the idea of constitution of networks can help us understand something of the structure of networks as interconnected exchange relationships and interdependencies. Thirdly, analyzing interaction can help in understanding the process of business networks and particularly the re-ordering and reconfirming of interaction patterns.

2. Intellectual origins and previous research

The idea of a business network centers not on the action of single actors in an anonymous environment, but on a process of interaction between individually significant and interdependent actors (Easton & Håkansson, 1996; Gnyawali & Madhavan, 2001; Håkansson & Ford, 2002). The uneven distribution of resources and skills among actors creates the need to rely on the resources and skills of others. These interdependencies lead to continuing and frequently complex exchange relationships between networks of actors. Exchange relationships form an underlying ontology in marketing theory (Alderson, 1957, 1965; Bagozzi, 1975, 1978; Håkansson, 1982; Houston & Gassenheimer, 1987; Hunt, 1976, 1983). Companies, for example, enter exchange relationships when they perceive that value can be created and captured according to their specific interests and aims. Early marketing theory was much concerned with how exchange relationships contribute to the make-up of the business landscape (for example, Alderson, 1957; Ridgeway, 1957; Stigler, 1951; Vaile, Grether, & Cox, 1952). This landscape does not simply consist of the exchange relationships between specific companies; it is also based on conventions, ranging from cultural customs to laws which constrain and enable exchange (Khalil, 1995; Kjellberg, 2001). Similarly, interaction among actors is a complex process that does not occur in a vacuum. Interactions are also based on a set of explicit or implicit rules and principles that guide actors’ business behavior.

Schelling (1960) observed that actors achieve much better interaction and coordination of their efforts when they are able to rely upon focal points. He defined focal points as a set of mutually perceived expectations, shared appreciations or preoccupations, obsessions and sensitivities. In a series of experimental studies, Schelling (1960) asked individuals to imagine a situation in which they were unable to communicate but wanted to meet each other in New York. The majority of respondents chose Grand Central Station because this place at that time provided a “focal point for each person’s expectation of what the other expects him to expect to be expected to do” (Schelling, 1960, p. 57). Mehta, Starmer, and Sudgen (1994) repeated Schelling’s (1960) experimental investigation in a more formal setting with incentives in which they confirmed that actors are more successful at coordination if they rely on a set of prominent and salient points.

Focal points emphasize the fact that in a continuing interaction process, the precedent becomes extremely important. The idea of precedent means that if a particular problem of practice X is settled in case C, then the rationale in case C would be applied by later actors to practice X. In other words, case C sets a precedent in relation to practice X. Actors attempt to co-ordinate their practices to their mutual benefit by drawing on focal points which are ‘prominent’ and ‘salient’ ways of mutually perceived expectations (Schelling, 1960; Sudgen, 1995). They often articulate these prominent and salient ways as rules: ‘Implicit or explicit rules of expected behavior that embody actors’ preferences’ (Nee, 1998, p. 87). There is a subtle, though important, difference between duty-imposing rules and power-conferring rules (Hart, 1961). The latter confer power on individuals to vary their initial position and enable them to modify or re-negotiate some of their own duties. Contractual arrangements, for example, may also confer discretion on parties to make the best use of their capacities and exercise their powers under specified criteria. A traditional distinction since Roman times has been between ius strictum (i.e. mandatory rules) and ius dispositivum (i.e. yielding rules); this differentiation corresponds to the contemporary distinction between mandatory and default rules (Ayres & Gertner, 1989; Riley, 2000). In another way, Esser (1956) differentiates between ‘Rule’ (Norm) and ‘Principle’ (Grundsatz). The continuous replication of existing practices by companies leads to the development of principles which operate as ‘optimization commands’ over time (Dworkin, 1967) and the characteristic norms of conduct will owe
something to the predilections of the interacting companies. Rules and principles may therefore, limit the types of relationships in which the companies are able to participate (Håkansson & Ford, 2002). They increase the ‘predictability’ of group members’ behavior and give expression to a group’s ‘central values’ (Feldman, 1984, p. 47).

Constitutional theories occupy a ‘conditional platform of understanding’ (Loughlin, 2005, p. 186) because they build on actors’ central values; they try to draw upon bases of agreement that exist among actors and apply those ‘agreed-upon principles to resolve more controversial issues’ (Strauss, 1999, p. 581). For example, constitutions may specify the nature of the rights that individual actors may possess, acquire or transfer. Therefore, the legitimacy of constitutions is based upon the evolution of consent among related actors over time (Barnett, 1986, 2003). Companies, for example, may agree with each other on a number of issues such as information sharing, work sharing, domain consensus, lobbying, price fixing, competitive behavior, reciprocity and co-operation etc. and their agreements are continuously redefined or re-adjusted over time.

The expression of central values as a higher-order constitution infers formality. Thus, it is common for the constitutions of networks to include externally imposed, but accepted laws or legal agreements made by members e.g. standards or agreed norms of trading in the members of a trade association (Amstutz, 2005; Sabel, 1993, 1997). But this formality does not imply that constitutions are the opposite of an informal substance of practice. The formality of constitutions is an abstraction that aims to preserve what is important in the substance of practice over time. Stinchcombe (2001) uses the example of gasoline and lubricating oil which is not the opposite of crude oil but refined versions of it; “formality when it works is not the opposite of informal substance but the refined version or versions of it” (Stinchcombe, 2001, p. 3). Therefore, Stinchcombe (2001) advances three criteria to assess how formality works in practice. Firstly, the formality must be ‘cognitively adequate’ to grasp the reality it represents. Secondly, formality has to be communicated to involved actors. Thirdly, formality must be able to change as reality changes. In this sense, the formality of constitutions serves to represent and govern the actors’ practice. It guides the way actors relate to each other and it is constantly reshaped and reconfirmed by the practice of the involved actors.

3. A model for the study of constitutions of networks

We now propose a theoretical model for the study of constitutions of networks consisting of three conceptual dimensions. This considers the constitution of networks as a high order of multiple conventions which are determined by three elementary forces: a) multilateral interaction, b) focal frames and c) recursive time.

3.1. Multilateral interaction

One of the primary characteristics of interaction is that it is relative (Ford & Håkansson, 2006). In other words, actors interact and deploy their individual resources and abilities differently in different relationships. The value of actors’ resources varies depending on where and how they are deployed. It is through multilateral interaction that individual resources are activated (Slater, 2002). Hence, multilateral interaction among individually significant actors introduces complexity into the make-up of business networks and creates the need for actors to enhance transparency and governability. In economic terms, the current value of one particular interaction can be articulated as the net present value of all expected future benefits and sacrifices. This sum of the future stream of benefits and sacrifices must be discounted by the opportunity cost, which is the cost of not investing in other exchange opportunities of similar systematic risk in other relationships (Modigliani & Miller, 1958). Interaction among actors may also include non-economic ‘give-and-take’ processes (Easton & Araujo, 1992); they may be task-specific as well as non-task-specific. A typical pattern of interaction among companies nowadays will comprise several give-and-take processes at head-quarter as well as at regional levels, plus a plethora of related information exchanges, often with third parties such as trade associations, courts, professional communities and public bodies. Consider, for instance, the multilateral interactions between two companies in the area of distribution management that involves several stock-keeping units, services, delivery, replenishment, price, timing as well as communication and information systems for order processing, implementation and billing (Buzzell & Ortmeyer, 1995). Each investment in the facilitation of such complex, multilateral interaction generates significant externalities in the form of network assets. These network assets encompass the factual, physical and social conventions that surround exchanges; they are, in other words, goods that can be used by other related actors in the conclusion of new exchanges (Cornes & Sandler, 1986; Johanson & Mattsson, 1985; Romer, 1990).

3.2. Focal frames

Actors do not merely exchange with each other; they also construct the forms in which future interactions may happen (Cooper, 1992). In this sense, focal frames are refined versions of the sedimented experience of previous exchanges. While experience is backward-looking, focal frames are forward-looking. Focal frames are active and collective forms of rules and principles that guide the direction of change within relationships; they transform interaction among actors into “continual, joint formulations of common ends” (Sabel, 1994, p. 138). They are not developed in a single relationship in isolation, but are built upon each actor’s wider view of the interactions in which it and others are engaged (Ford, Gadde, Håkansson, & Snebot, 2003).1 Focal frames serve as an abstraction that preserves the substance of interaction among actors (Stinchcombe, 2001). A contract, for example, is a formalized manifestation of an interaction to which two parties have agreed (Buckley, 2005; Steyn, 1997). The parties to a contract aim to achieve future outcomes; they anticipate and ‘presentiate’ future results which are abstracted into a focal frame. Atiyah (1986) uses the term ‘futurity’ to describe this focal frame as a process of discounting future results to the present. Furthermore, a range of technologies of thought such as legislation, plans, drafts, numbers and formulas may also result in focal frames and thereby, render a field of practice knowable calculable and administrable (Miller & Rose, 1990).

3.3. Recursive time

Business is not a collection of isolated, non-related transactions. Instead, interaction between companies is both multi-faceted and takes place over time as a recurrent pattern of episodes within continuously evolving relationships. Recurrent episodes are affected by the perceptions of the participants of their previous interactions and by their expectations of the future. Relationships between actors may become long-term (Ford, 1978). But even in this case, ‘relationship time’ does not appear as a linear process but as recursive practice. Habits and institutionalized forms of inter-firm interactions are manifestations of recursive time. Examples include periodic business or task reviews and annual negotiations between suppliers and customers. An important aspect of recursive time is that the time perspectives of different actors are often not aligned. Each actor may have a quite different view of the actual or desirable evolution or

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1 Elsewhere we have referred to these views as ‘network pictures’ (Ford et al., 2003).
<table>
<thead>
<tr>
<th>Manifestations</th>
<th>Interaction involving manufacturers-retailers</th>
<th>Interaction involving manufacturers-consumers</th>
<th>Interaction involving retailers-consumers</th>
<th>Interaction involving multiple actors-public authorities</th>
</tr>
</thead>
<tbody>
<tr>
<td>Property rights/licenses/patents/regulations</td>
<td>Annual trade negotiations</td>
<td>Official registration within public bodies such as trade associations, e.g. licenses, patents, EAN-code, taxes. Consumer protection regulations</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sourcing of raw material</td>
<td>Trade allowances</td>
<td>Food and health specifications</td>
<td></td>
<td></td>
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<tr>
<td>Operations</td>
<td>Rolling forecast and plans</td>
<td>Location of the production/outlets</td>
<td></td>
<td></td>
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<tr>
<td>Annual trade negotiations</td>
<td>Umbrella agreements</td>
<td>Environmental standards</td>
<td></td>
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<tr>
<td>Supply management</td>
<td>Electronic data interchange</td>
<td></td>
<td></td>
<td></td>
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<tr>
<td>Category management</td>
<td>Category as a businesses unit</td>
<td>Joint trade and industry body</td>
<td></td>
<td></td>
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<tr>
<td>Efficient consumer response</td>
<td>Category as a businesses unit</td>
<td>Market research agencies</td>
<td></td>
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<tr>
<td>Invoicing</td>
<td>30 days delay of payment by the retailers</td>
<td>Trade associations/chambers</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Manufacturer brands</td>
<td>Listing of brands</td>
<td>Chambers of Commerce</td>
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<tr>
<td>Retailer brands</td>
<td>Sourcing</td>
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<tr>
<td>Pre-estimates</td>
<td>Cost pre-estimates</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Re-negotiation</td>
<td>Annual re-negotiation</td>
<td>Umbrella agreements annually re-negotiated</td>
<td></td>
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</tr>
<tr>
<td>Guarantee/liability</td>
<td>Manufacturer’s guarantees to deliver quality of products and obligation to remedy deficiencies in products or other services</td>
<td>Tort law</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Legal venue/legislation</td>
<td>Subject to contract</td>
<td>All contracts which involve consumers, employment of labor or financial and credit services are regulated by statutes (UK-Legislation)</td>
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<td></td>
</tr>
</tbody>
</table>

**Table 1**

The constitution of networks – consumer goods networks in the United Kingdom.
Table 1 (continued)

<table>
<thead>
<tr>
<th>Manifestations</th>
<th>Interaction involving manufacturers–retailers</th>
<th>Interaction involving manufacturers–consumers</th>
<th>Interaction involving retailers–consumers</th>
<th>Interaction involving multiple actors–public authorities</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fair dealings</td>
<td>Contract law</td>
<td>Legislation/fair dealing</td>
<td>Legislation/fair dealing</td>
<td>Contract law</td>
</tr>
<tr>
<td></td>
<td>Legislation</td>
<td>Corporate reputation</td>
<td>Corporate responsibility</td>
<td>Legislation</td>
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<tr>
<td>Non-legal rules</td>
<td>Contracting in good faith (Good faith is in UK a non-legal requirement)</td>
<td>Corporate responsibility</td>
<td>Corporate responsibility</td>
<td>Standards defined by the International Chamber of Commerce (ICC)</td>
</tr>
<tr>
<td></td>
<td>Imposition of non-legal sanctions (exclusion, reputation)</td>
<td>Self-restrictions (e.g. activities directed to children)</td>
<td>Self-restriction (e.g. activities directed to children)</td>
<td>Association of manufacturers/grocery retailers</td>
</tr>
<tr>
<td></td>
<td>Domain consensus (regarding channels/territories/assortments/margins)</td>
<td>Price fixing for products such as tobacco</td>
<td></td>
<td>Professional Institutes</td>
</tr>
<tr>
<td></td>
<td>Price fixing for products such as tobacco</td>
<td>Co-operation based on reciprocity</td>
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<td></td>
<td>Escalation procedures in case of conflict</td>
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<tr>
<td>Non-legal rules</td>
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</tbody>
</table>

progress of their exchange relationship, despite extensive interactions between them (Mannix, Tinsley, & Bazerman, 1995).

4. Empirical study

The study was an initial attempt to examine how the ways in which companies negotiate and make deals with each other contribute to and are affected by what we have described as the constitution of networks in which they operate. The empirical study took place in a network that comprised suppliers of raw materials, multinational grocery manufacturing companies, chains of grocery retailers and consumers (for an overview see, Villas-Boas & Zhao, 2005). This business network was chosen for investigation because it includes a significant part of the British economy generating an annual turnover of £100 billion. Between 2002 and 2005 we conducted 68 in-depth interviews and 12 company workshops with 84 senior managers. The data collection employed the case-study methodology (Easton, 1995; Eisenhardt, 1989; Halinen & Törnroos, 2005; Ragan & Becker, 1992; Tsoukas, 1989) and emphasized information on contemporary rules and principles, legislation, customs and role behavior as well as specific manifestations of inter-firm agreements. The critical examination, evaluation, categorization and recombination of empirical data encountered four major challenges: the problem of network boundaries, the problem of complexity, the problem of time and the problem of comparison (Easton, 1995; Halinen & Törnroos, 2005). Network boundaries are not fixed but are determined for each observer by their particular focus of interest and knowledge. Thus, any research delimitation of a network is arbitrary because actors are interconnected throughout multiple ‘networks’. But nevertheless, in order to make sense of the constitution of networks we needed to move beyond the examination of dyadic relationships into those manifestations of practices that exist across a number of actors. For this reason we focused on the interaction between multiples of a) manufacturers and retailers, b) manufacturers and consumers, c) retailers and consumers and c) actors and public authorities and analyzed the effect of their interactions on the development of constitutions of networks. Over the period 2002–2005, we concentrated our attention on episodes which contributed to changes in the constitutions of networks. We addressed the connections between systems of conventions, such as legal and non-legal rules, and the evolving patterns of interactions between manufacturers and retailers. These patterns of interactions included institutionalized forms of annual contract negotiations and business reviews as well as the interactive processes among multiple actors. Our aim was to evaluate, test and determine the extent to which our knowledge claims do, or do not, truly represent or correspond to the world (Hunt, 1976, 1983).

Our primary goal in data analysis was to link the theoretical knowledge with the empirical observations. We established this link through several cycles, moving between theoretical ideas and data on rules and principles as well as practices. We conducted an iterative examination of the technologies of thought. These included business plans, statutes, declarations, contract drafts, numbers and formulas as well as memoranda of understanding. This process encouraged conceptual dimensions of the theoretical model to emerge from the data rather than being imposed on them.

4.1. What do constitutions of networks include?

We will now examine a variety of manifestations of constitution and analyze their impact on the making and functioning of networks. We have chosen to present these particular manifestations because of their frequency of occurrence and application as agreed-upon principles to resolve conflicts and controversial issues during negotiations among companies. This will demonstrate that in many cases, manifestations of the constitution of networks spell out a framework for a continuing regulation of interaction among actors. We will explore the advantages of constitutions of networks for participants and highlight the situations in which companies find them particularly useful, such as those involving the security and calculability of exchanges. We will also show that the reasonable expectations and central values enshrined in these manifestations of the constitution of networks mean that managers can time and again use them as a way-station to test their understanding of what is feasible in their networks.

5. Discussion of empirical results

The manifestations presented in Table 1 demonstrate that the function of the constitution of networks is to provide a shared system of conventions that guides interaction among actors. The interactions that take place between a number of actors in consumer goods networks in the United Kingdom do not occur in a vacuum; they are based on shared conventions. Manifestations of the constitution of networks, such as those enshrined in property rights, electronic data interchange, subcontracting rights, trade allowances, umbrella agreements, brands, industry and quality standards, as well as statutes and trade and industry rules draw upon bases of agreement that pre-exist related actors to articulate a system of shared conventions (Choi, 1993; Lewis, 1967; Young, 1993). For example, there is a pre-existing base of agreement that property rights for manufacturers’ brands remain a property that manufacturers own; and that manufacturers need to pay trade allowances in order to obtain listing within retailers.
(Sullivan, 1997). The manifestations presented in Table 1 comprise customary, expected, legal, and often non-legal rules and principles. Their validity and legitimacy, however, is continuously redefined through the evolution of consent over time among manufacturers, retailers, consumers, public authorities and other related actors (Barnett, 1986, 2003).

In our study, the consumer goods network is constituted by shared systems of conventions that make possible the interaction and, thereby, the conclusion of exchange between actors. Table 2 illustrates this. Firstly, shared systems of conventions cope with the existence of multilateral interaction among actors. Manifestations of property rights, exclusivity or subcontracting rights, electronic data interchange, trade allowances, good faith and reciprocity rules provide evidence of a multiplicity of interaction forms. This multiplicity of interaction forms increases the degree of complexity and, thereby, the need for transparency in the interaction process (Mouzas, Henneberg, & Naudé, 2008). Secondly, shared systems of conventions attempt to provide focal frames of mutually perceived expectations and shared appreciations. In consumer goods networks, focal frames may include umbrella agreements, domain consensus, quality standards, pre-estimates or business valuations. These focal frames provide a sense of direction which transforms the complexity of interaction among manufacturers, retailers, consumers and public actors into joint formulations of common ends. This transformation possibly occurs because focal frames such as umbrella agreements are built upon each actor’s wider view of the interactions in order to preserve and refine their substance (Ford et al., 2003; Mouzas & Ford, 2006; Sabel, 1994; Stinchcombe, 2001). Thirdly, shared systems of conventions incorporate recursive time, in the sense of institutionalizing recurrent pattern of episodes such as annual renegotiations, stock replenishment, business reviews and meetings as well as sanctions and reputations. Multilateral interactions, focal frames and recursive time constituted the conceptual dimensions of a ‘topology’ or ‘podium’ of factual physical and social conventions which shape the making and functioning of consumer goods networks in the United Kingdom. While in medieval England markets were created and organized by individuals as fairs under the franchise of the King, the contemporary consumer goods business in the United Kingdom is shaped by the use of information technology, statutes, quality standards, trade associations and a series of non-legal but customary rules and principles.

Let us now examine how the three conceptual dimensions, multilateral interactions, focal frames and recursive time impact upon each other and evolve over time. This examination is best done by linking the idea of constitutions of networks with the notion of investments in network assets. Investing in factual, physical and social artifacts of exchange practices creates externalities in the form of ‘network assets’ that may be used by one company without limiting their use by others (Cornes & Sandler, 1986; Johanson & Mattsson, 1985). Before the turn of the last century, for example, investments in the use of information technology enabled radical changes and establishment of new conventions in the way that manufacturers and retailers arrange their information exchange, replenish their inventories, manage their product categories or interact with consumer. Consider the initial investment of retailer Wal-Mart in an Electronic Data Interchange with manufacturer Procter and Gamble which provided the basis for a specific form of Continuous Stock Replenishment called Vendor Managed Inventory. The selection and subsequent replication of this practice by the two companies established a ‘network asset’ for other companies. Procter & Gamble and Wal-Mart capitalized on the Electronic Data Interchange and Continuous Stock Replenishment programs to implement further exchanges with related third parties and, hence, committed further resources for future use. Over recursive time, the actors’ continuing interactions and investments in these selected and recurrent practices established a new order of conventions which became focal points for multilateral interaction activities which are known in consumer goods networks as Category Management and Efficient Consumer Response (Araujo & Mouzas, 1999; Corsten & Kumar, 2005; Mouzas & Araujo, 2000). In this way, the dialectic impact of multilateral interactions, focal frames and recursive time resulted in a re-shaping of the constitution of consumer goods networks aimed at transforming a range of existing practices and making the whole system accountable to the final consumer.

5.1. How is the constitution of networks seen by actors?

Consumer goods markets demonstrate the existence of several, heterogeneous, overlapping and, frequently, conflicting manifestations of constitution. These have been well documented in earlier channel research (French, 1960; Mallen, 1964). Many of the declarations issued by the Trade Associations or the International Chamber of Commerce contain non-legal rules and principles of fair dealings and standards that reflect legal rules defined in statutes such as the Unfair Terms in Consumer Contracts Regulations 1999 (Macdonald, 1999). Similarly, there is an overlap between different manifestations. Category management systems, for example, overlap with Efficient Consumer Response and Supply Management Systems, and umbrella agreements often transform implicit norms which are already embedded in customs into explicit norms for interaction (Mouzas & Ford, 2006). Some of the shared conventions are regarded as general constraints applied to multiple actors and areas. For example, property rights, competition law, advertising restrictions or ethical and communication standards apply to manufacturer brands as well as to retailer brands.

We can identify a number of variations in the way that these constitutions are seen. Some of them, such as statutes, contracts or standards are binding, which means that the rules contained in these manifestations are legally enforceable. Other constitutions contain default or yielding rules (Ayers & Gertner, 1989; Riley, 2000) that are non-mandatory but often self-enforcing. Manufacturers and retailers usually conclude their interaction in accordance to default rules

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Table 2

<table>
<thead>
<tr>
<th>Conceptual dimensions</th>
<th>Shared systems of conventions</th>
</tr>
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<tbody>
<tr>
<td>Multilateral interaction</td>
<td>Property rights, Exclusivity, Electronic data interchange, Subcontracting, Trade allowances, Volume/prices/discounts, Good faith, Reciprocity</td>
</tr>
<tr>
<td>Focal frames</td>
<td>Domain consensus, Manufacturer/retailer brands, Umbrella agreements, Guarantees/liabilities, Quality standards, Investment valuations, Statutes/declarations, Legal/non-legal rules</td>
</tr>
<tr>
<td>Recursive time</td>
<td>Annual re-negotiation, Business reviews, Notification/information, Periodic reviews, Meetings, Sanctions, Reputations</td>
</tr>
</tbody>
</table>

2 Often referred to as ‘market assets’.
3 Alexander and Hill (1958) tell an interesting story about the attempts of manufacturers to enforce retail price control. A large New York store cut the price of a well-known fountain pen. The pen company employed so called Bowery bums to line up at the counter to take advantage of the sale. To save fumigation costs the store called off the whole affair.
because of the benefits that these rules confer and the cost of non-legal sanctions (Charny, 1990; Scott, 2003). These rules are valid for a certain period and they are usually reconfirmed or reconfirmed through annual renegotiations, arbitration processes or court decisions. If rules are confirmed and renewed over time, they establish a ‘principle’ which is an optimization command (Esser, 1956). For example, in consumer goods networks there is an accepted principle that retailers are entitled a substantial delay of payment (see Table 1). Hence, retailers draw on manufacturers as trade creditors to provide working capital for their retail stores (Sullivan, 1997). Manifestations of the constitution of networks are, therefore, used by manufacturers and retailers to resolve some controversial issues, such as allocation of responsibilities, liabilities or gross margins. Nevertheless, the constitution of networks is often disputed. This is evidenced, for example, in the domain consensus between retailers and manufacturers. Domain consensus is related to the definition of boundaries, role sets and expectations in the relationship (Ford, 1978). The fact that domains are often disputed and redefined over time is demonstrated vividly in the engagement of the retailers in boosting retailer brands (Dunne & Narasimhan, 1999). This tendency can be regarded as an attempt by the retailers to invade domains that are traditionally the preserve of manufacturers, to redefine role sets and to redraw the boundaries of the network in which both retailers and manufacturers are embedded. What happens if the constitution of networks is disputed or breached? In the case of a breach of statute law or legally binding regulations, the usual consequence for the violating company is to pay a fine. Companies, however, rely increasingly on ‘non-legal sanctions’ to enforce constitutions of networks. Non-legal sanctions may take three different forms (Charny, 1990; Richman, 2004). First, non-legal sanctions may involve the loss of relationship-specific assets, such as the partial or complete loss of future business. Retail chains, for example, often impose on consumer goods manufacturers the non-legal sanction of brand de-listing. As umbrella agreements in consumer goods networks are reviewed on an annual basis, a de-listing of brands is often a rather ephemeral non-legal sanction. Second, they may involve reputation costs. The problem with reputation costs is that they are likely to be ineffective in heterogeneous and large business sectors. Third, non-legal sanctions may also involve the loss of access to business networks and strategic alliances or the sacrifice of status privileges. Such a sacrifice is the loss of a ‘preferred supplier’ status or ‘category captain’ status, which are reserved for the exceptional contractual partners. These empirical observations are in line with recent studies of one hundred and thirty-seven litigated cases in the USA that demonstrate that businesses are indifferent to legal enforcement because they are able to create efficient non-legal mechanisms (Scott, 2003).

6. Conclusions

On the basis of this empirical study in important consumer goods networks in the United Kingdom, it is apparent that we can identify a constitution of the network that defines the topology of the business landscape. This constitution provides a framework for the interaction between actors such as manufacturers, retailers, consumers or public authorities. The constitution of the network comprises shared systems of conventions of legal and non-legal rules which express the actors’ appreciations and expectations about how they and others should conduct business. The empirical work in this study demonstrates the importance of distinguishing between values and expectations that may exist within actors, within specific relationship level or more widely across different areas of a network such as groups of manufacturers or retailers or within the heterogeneous set of actors that comprise the totality of the network. We conclude from the study that the idea of constitutions of networks is useful for the analysis of networks and interaction within them as it constitutes an additional and important dimension of the current and evolving views of actors that is likely to form the basis for evaluation of innovations or changes in practices. An interesting issue which is not addressed in this study is the extent to which the constitutions of networks are explicit, formalized, legal, non-legal or illegal and the extent to which they are viewed in the same way by all actors in either similar companies or across the network. It is also interesting to conjecture about variations in these constitutions in different networks having different characteristics. For example, we would expect more explicit constitutions and widely held commonality of views in older and more stable networks, where mutual knowledge of each other and the ‘workings’ of the network were well developed. It may also be in these networks that there is a greater likelihood that constitutions may take the form of illegal cartels or restraints on trade.

This empirical study demonstrates that consumer goods networks are arrangements that have evolved over time as an intended or unintended outcome of the actors’ effort to interact. In this effort, the constitution of networks delivers shared systems of conventions that facilitate the realization of interaction practice among actors. These conventions cope with the existence of multilateral interaction, allow the creation of focal frames and enable recurrent episodes over recursive time. For this reason, we can conclude that there is a dialectic relationship between ‘interaction’ and ‘constitutions’. This is demonstrated in the existence of market assets such as electronic data interchange, continuous replenishment systems, EAN codes, or institutionalized forms of annual negotiations created through investments in factual, physical and social artifacts. In this way, the present study introduced the term constitution of networks in an attempt to link interaction and networks. In practical terms, this implies that research on markets needs to include the investigation and analysis of interaction practice among actors as well as the analysis of the consequences of these interactions. The present study has shown the importance of shared systems of conventions in the realization of interaction practice. Empirical research on how companies in different industries, with different backgrounds, potentials and interests undertake jointly agreed action may improve our understanding of the dynamic interplay between interaction and constitutions and may contribute to a new comprehensive theory. Such a research theme comes at a time when a range of factors, such as globalization, financial market changes, mergers and acquisitions and outsourcing are forcing many companies to reconsider their practices. Companies are susceptible to changes in their context and have to negotiate with other companies to protect and advance their own interests. An agenda for further research, therefore, needs to include an investigation of how companies deal with the security and calculability of interactions in their particular contexts and how companies see this issue as a possibility of exploring and exploiting new opportunities. Looking at the conceptual dimensions of multilateral interaction, focal frames and recursive time, further research may explore how companies negotiate and manifest the achievement of shared systems of conventions and how these conventions are impacted by or impact on their own practices.

References


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